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## Efficient Algorithms and Datastructures II

## Aufgabe 1 (10 Punkte)

Given a directed graph G = (V, E), we want to find a maximum cardinality set of edges  $E' \subseteq E$  such that the graph G = (V, E') is acyclic. Give a factor  $\frac{1}{2}$  algorithm for this problem.

(*Hint*: Arbitrarily number the vertices and pick one of the two sets of edges - the forward edges and the backward edges)

## Aufgabe 2 (10 Punkte)

Given an undirected graph G = (V, E), a valid k-coloring is an assignment of its vertices to k colors such that the two endpoints of each edge receive distinct colors. The minimum vertex coloring problem is to find the minimum k such that G is k-colorable.

- 1. Give an algorithm for coloring G with  $\Delta + 1$  colors, where  $\Delta$  is the maximum degree of a vertex in G.
- 2. Give an algorithm for coloring a 3-colorable graph with  $O(\sqrt{n})$  colors.

## Aufgabe 3 (10 Punkte)

1. Prove that any "vertex" point of the LP

has the property that  $x_i \in \{0, \frac{1}{2}, 1\} \forall i \in V.$ 

2. Give a  $\frac{3}{2}$  - approximation algorithm for the vertex cover problem when the input graph is planar. Use the facts that we can find an optimal "vertex" point in polynomial time and there is a polynomial time algorithm to 4-color any planar graph.