- Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

- Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

- Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

How can brewer maximize profits?

### **Brewery Problem**

- ► Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

only brew ale: 34 barrels of ale

### **Brewery Problem**

- ► Production limited by supply of corn, hops and barley malt
- ▶ Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

only brew ale: 34 barrels of ale
⇒ 442 €

only brew beer: 32 barrels of beer

▶ 7.5 barrels ale, 29.5 barrels beer ⇒ 776 €

▶ 12 barrels ale. 28 barrels beer ⇒ 800 €

### **Brewery Problem**

- ► Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

only brew ale: 34 barrels of ale
⇒ 442 €

▶ only brew beer: 32 barrels of beer ⇒ 736 €

7.5 barrels ale. 29.5 barrels beer == 776.6

▶ 12 barrels ale. 28 barrels beer → 800 €

### **Brewery Problem**

- ► Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

▶ only brew ale: 34 barrels of ale ⇒ 442€

only brew beer: 32 barrels of beer

⇒ 736€

### **Brewery Problem**

#### Brewery brews ale and beer.

- ► Production limited by supply of corn, hops and barley malt
- ► Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

only brew ale: 34 barrels of ale ⇒ 442€

only brew beer: 32 barrels of beer

⇒ 736€

▶ 7.5 barrels ale, 29.5 barrels beer

### **Brewery Problem**

#### Brewery brews ale and beer.

- ► Production limited by supply of corn, hops and barley malt
- ► Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

only brew ale: 34 barrels of ale
⇒ 442 €

only brew beer: 32 barrels of beer ⇒ 736 €

► 7.5 barrels ale, 29.5 barrels beer ⇒ 776 €

▶ 12 harrels ale 28 harrels heer

### **Brewery Problem**

- ► Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

only brew ale: 34 barrels of ale
⇒ 442 €

only brew beer: 32 barrels of beer ⇒ 736 €

► 7.5 barrels ale, 29.5 barrels beer ⇒ 776 €

▶ 12 barrels ale, 28 barrels beer ⇒ 800 €

### **Brewery Problem**

#### Brewery brews ale and beer.

- ► Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

•	only brew ale:	34 barrels of ale	⇒ 442€
	Ulliy biew ale.	JT Dallels Of ale	→ <b>+</b> +2 €

only brew beer: 32 barrels of beer ⇒ 736 €

► 7.5 barrels ale, 29.5 barrels beer ⇒ 776 €

▶ 12 barrels ale, 28 barrels beer ⇒ 800€

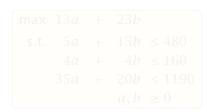
### **Brewery Problem**

#### Brewery brews ale and beer.

- ► Production limited by supply of corn, hops and barley malt
- Recipes for ale and beer require different amounts of resources

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

### **Linear Program**



## **Brewery Problem**

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

### How can brewer maximize profits?

- only brew ale: 34 barrels of ale
  ⇒ 442 €
- ▶ only brew beer: 32 barrels of beer ⇒ 736 €
- ► 7.5 barrels ale, 29.5 barrels beer  $\Rightarrow$  776 €
- ► 12 barrels ale, 28 barrels beer ⇒ 800 €

#### **Linear Program**

- ▶ Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- Make sure that no constraints (due to limited supply) are violated.

max 13a + 23bs.t.  $5a + 15b \le 480$   $4a + 4b \le 160$   $35a + 20b \le 1190$  $a, b \ge 0$ 

### **Brewery Problem**

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)
ale (barrel)	5	4	35	13
beer (barrel)	15	4	20	23
supply	480	160	1190	

#### How can brewer maximize profits?

- only brew ale: 34 barrels of ale
  ⇒ 442 €
- only brew beer: 32 barrels of beer ⇒ 736 €
- ► 7.5 barrels ale, 29.5 barrels beer ⇒ 776 €
- ► 12 barrels ale, 28 barrels beer ⇒ 800€

#### **Linear Program**

- ▶ Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated

## **Brewery Problem**

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)	
ale (barrel)	5	4	35	13	
beer (barrel)	15	4	20	23	
supply	480	160	1190		

#### How can brewer maximize profits?

- only brew ale: 34 barrels of ale
  ⇒ 442 €
- ▶ only brew beer: 32 barrels of beer ⇒ 736 €
- ► 7.5 barrels ale, 29.5 barrels beer ⇒ 776 €
- ► 12 barrels ale, 28 barrels beer ⇒ 800€

#### **Linear Program**

- ▶ Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated.

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a, b \ge 0$ 

### **Brewery Problem**

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)	
ale (barrel)	5	4	35	13	
beer (barrel)	15	4	20	23	
supply	480	160	1190		

#### How can brewer maximize profits?

- ▶ only brew ale: 34 barrels of ale
  ⇒ 442 €
- ▶ only brew beer: 32 barrels of beer ⇒ 736 €
- ► 7.5 barrels ale, 29.5 barrels beer ⇒ 776€
- ► 12 barrels ale, 28 barrels beer ⇒ 800€

#### Linear Program

- ▶ Introduce variables a and b that define how much ale and beer to produce.
- Choose the variables in such a way that the objective function (profit) is maximized.
- Make sure that no constraints (due to limited supply) are violated.

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a, b \ge 0$ 

3 Introduction to Linear Programming

### **Brewery Problem**

	Corn (kg)	Hops (kg)	Malt (kg)	Profit (€)	
ale (barrel)	5	4	35	13	
beer (barrel)	15	4	20	23	
supply	480	160	1190		

#### How can brewer maximize profits?

- ▶ only brew ale: 34 barrels of ale ⇒ 442€
- ▶ only brew beer: 32 barrels of beer ⇒ 736€
- ▶ 7.5 barrels ale. 29.5 barrels beer ⇒ 776€
- ▶ 12 barrels ale. 28 barrels beer ⇒ 800€

LP in standard form:

## **Brewery Problem**

### **Linear Program**

- ► Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated.

3 Introduction to Linear Programming

#### LP in standard form:

- ▶ input: numbers  $a_{ij}$ ,  $c_j$ ,  $b_i$
- ▶ output: numbers *x*
- $\triangleright$  n = #decision variables, m = #constraints
- maximize linear objective function subject to linear (in)equalities

### **Brewery Problem**

### **Linear Program**

- ► Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated.

#### LP in standard form:

- input: numbers  $a_{ij}$ ,  $c_j$ ,  $b_i$
- $\triangleright$  output: numbers  $x_i$
- $\triangleright$  n = #decision variables. m = #constraint.
- (in)equalities

### **Brewery Problem**

### **Linear Program**

- ► Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated.

#### LP in standard form:

- input: numbers  $a_{ij}$ ,  $c_j$ ,  $b_i$
- $\triangleright$  output: numbers  $x_i$
- n =#decision variables, m =#constraints
- (in)equalities

### **Brewery Problem**

### **Linear Program**

- ► Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated.

#### LP in standard form:

- ▶ input: numbers  $a_{ij}$ ,  $c_j$ ,  $b_i$
- $\triangleright$  output: numbers  $x_i$
- n = # decision variables, m = # constraints
- maximize linear objective function subject to linear (in)equalities

$$\max \sum_{j=1}^{n} c_j x_j$$
s.t. 
$$\sum_{j=1}^{n} a_{ij} x_j = b_i \quad 1 \le i \le m$$

 $x c^T x$  x. Ax = b  $x \ge 0$ 

### **Brewery Problem**

### **Linear Program**

- ► Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated.

EADS II

14

#### LP in standard form:

- ightharpoonup input: numbers  $a_{ij}$ ,  $c_i$ ,  $b_i$
- $\triangleright$  output: numbers  $x_i$
- $\triangleright$  n = #decision variables, m = #constraints
- maximize linear objective function subject to linear (in)equalities

3 Introduction to Linear Programming

$$\max \sum_{\substack{j=1\\n}}^{n} c_j x_j$$
s.t. 
$$\sum_{j=1}^{n} a_{ij} x_j = b_i \ 1 \le i \le m$$

$$x_j \ge 0 \ 1 \le j \le n$$

### **Brewery Problem**

### **Linear Program**

- ▶ Introduce variables a and b that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated.

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a, b \ge 0$ 

#### LP in standard form:

- ▶ input: numbers  $a_{ij}$ ,  $c_j$ ,  $b_i$
- $\triangleright$  output: numbers  $x_i$
- n = # decision variables, m = # constraints
- maximize linear objective function subject to linear (in)equalities

$$\max \sum_{\substack{j=1\\ n}}^{n} c_j x_j$$
s.t. 
$$\sum_{j=1}^{n} a_{ij} x_j = b_i \ 1 \le i \le m$$

$$x_i \ge 0 \ 1 \le j \le n$$

 $\max c^{T}x$ s.t. Ax = b  $x \ge 0$ 

### **Brewery Problem**

### **Linear Program**

- ► Introduce variables *a* and *b* that define how much ale and beer to produce.
- ► Choose the variables in such a way that the objective function (profit) is maximized.
- ► Make sure that no constraints (due to limited supply) are violated.

```
max 13a + 23b

s.t. 5a + 15b \le 480

4a + 4b \le 160

35a + 20b \le 1190

a, b \ge 0
```



### Original LP

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a, b \ge 0$ 

#### Standard Form

Add a slack variable to every constraint

### **Standard Form LPs**

#### LP in standard form:

- ► input: numbers  $a_{ij}$ ,  $c_j$ ,  $b_i$
- $\blacktriangleright$  output: numbers  $x_i$ 
  - n = # decision variables, m = # constraints
- maximize linear objective function subject to linear (in)equalities

$$\max \sum_{j=1}^{n} c_j x_j$$
s.t. 
$$\sum_{j=1}^{n} a_{ij} x_j = b_i \quad 1 \le i \le m$$

$$x_j \ge 0 \quad 1 \le j \le n$$

 $\begin{array}{cccc}
\max & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$ 

### Original LP

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a, b \ge 0$ 

#### Standard Form

Add a slack variable to every constraint.

### **Standard Form LPs**

#### LP in standard form:

- $\blacktriangleright$  input: numbers  $a_{ij}$ ,  $c_i$ ,  $b_i$
- $\blacktriangleright$  output: numbers  $x_i$
- ightharpoonup n = #decision variables, m = #constraints
- maximize linear objective function subject to linear (in)equalities

$$\max \sum_{j=1}^{n} c_{j}x_{j}$$
s.t. 
$$\sum_{j=1}^{n} a_{ij}x_{j} = b_{i} \quad 1 \le i \le m$$

$$x_{j} \ge 0 \quad 1 \le j \le n$$

s.t. Ax = b $x \ge 0$ 

max  $c^T x$ 

### There are different standard forms:

#### standard form

standard form
$$\max c^{T}x$$
s.t.  $Ax = b$ 

$$x \ge 0$$

$$\max c^T x$$
s.t.  $Ax \leq$ 

s.t. 
$$Ax \ge b$$

### Standard Form LPs

### Original LP

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a, b \ge 0$ 

### Standard Form

Add a slack variable to every constraint.

### There are different standard forms:

#### standard form

$$\begin{array}{ccc} \text{standard form} \\ \text{max} & c^T x \\ \text{s.t.} & Ax & = & b \\ & x & \geq & 0 \end{array}$$

$$\max c^T x$$
  
s.t.  $Ax \le$ 

### Ax =s.t. $\chi \geq$

 $\min c^T x$ 

$$Ax \ge b$$

### Standard Form LPs

## Original LP

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a,b \ge 0$ 

### Standard Form

Add a slack variable to every constraint.

#### There are different standard forms:

#### standard form

$$\begin{array}{rcl} \text{max} & c^T x \\ \text{s.t.} & Ax & = & b \\ & x & \geq & 0 \end{array}$$

#### standard maximization form

$$\begin{array}{rcl}
\text{max} & c^T x \\
\text{s.t.} & Ax & \leq b \\
& x \geq 0
\end{array}$$

### Ax =s.t. $\chi \geq$

 $\min c^T x$ 

$$Ax \geq b$$

### Standard Form LPs

### Original LP

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a,b \ge 0$ 

### Standard Form

Add a slack variable to every constraint.

#### There are different standard forms:

#### standard form

standard form
$$\max c^{T}x$$
s.t.  $Ax = b$ 

$$x \ge 0$$

### standard maximization form

$$\begin{array}{ccc} \text{maximization form} \\ \text{max} & c^T x \\ \text{s.t.} & Ax \leq b \\ & x \geq 0 \end{array}$$

# $\chi \geq$

 $\min c^T x$ 

s.t.

#### standard minimization form

Ax =

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax & \geq & b \\
& x & \geq & 0
\end{array}$$

#### Standard Form LPs

## Original LP

max 
$$13a + 23b$$
  
s.t.  $5a + 15b \le 480$   
 $4a + 4b \le 160$   
 $35a + 20b \le 1190$   
 $a,b \ge 0$ 

### Standard Form

Add a slack variable to every constraint.

It is easy to transform variants of LPs into (any) standard form:

### **Standard Form LPs**

There are different standard forms:

### standard form

$$\begin{array}{rcl}
\max & c^T x \\
\text{s.t.} & Ax & = & b \\
& x & \ge & 0
\end{array}$$

### standard maximization form

$$\begin{array}{cccc}
\max & c^T x \\
\text{s.t.} & Ax & \leq & b \\
& x & \geq & 0
\end{array}$$

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

#### standard minimization form

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax & \geq & b \\
& x & \geq & 0
\end{array}$$

It is easy to transform variants of LPs into (any) standard form:

less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 1$$
$$s \ge 0$$

greater or equal to equality

▶ min to may

### **Standard Form LPs**

There are different standard forms:

#### standard form

$$\begin{array}{rcl}
\max & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

standard

min  $c^T x$ 

 $\begin{array}{|c|c|c|c|}\hline {\rm minimization\ form}\\\hline\hline {\rm min} & c^Tx\\ {\rm s.t.} & Ax & \geq & b\\ & x & \geq & 0\\ \hline \end{array}$ 

 $\geq$ 

standard maximization form

$$\begin{cases}
\max & c^T x \\
\text{s.t.} & Ax \leq b \\
& x \geq 0
\end{cases}$$

It is easy to transform variants of LPs into (any) standard form:

▶ less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
  
 $s \ge 0$ 

greater or equal to equality:

min to may

### **Standard Form LPs**

There are different standard forms:

#### standard form

$$\begin{array}{rcl}
\text{max} & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

standard maximization form

$$\begin{array}{cccc}
\max & c^T x \\
\text{s.t.} & Ax & \leq & b \\
& x & \geq & 0
\end{array}$$

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

standard minimization form

$$\begin{array}{cccc}
\min & c^T x \\
\text{s.t.} & Ax & \geq & b \\
& & x & \geq & 0
\end{array}$$

EADS II

Harald Räcke

It is easy to transform variants of LPs into (any) standard form:

less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
  
 $s \ge 0$ 

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 1$$
$$s \ge 0$$

▶ min to max:

### **Standard Form LPs**

There are different standard forms:

#### standard form

$$\begin{array}{rcl}
\text{max} & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

# standard maximization form

$$\begin{array}{cccc}
\max & c^T x \\
\text{s.t.} & Ax & \leq & b \\
& x & \geq & 0
\end{array}$$

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

#### standard minimization form

$$\begin{array}{cccc}
\min & c^T x \\
\text{s.t.} & Ax & \geq & b \\
& x & \geq & 0
\end{array}$$

It is easy to transform variants of LPs into (any) standard form:

less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
  
 $s \ge 0$ 

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
  
 $s \ge 0$ 

▶ min to max:

### **Standard Form LPs**

There are different standard forms:

#### standard form

$$\begin{array}{rcl}
\text{max} & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

#### standard maximization form

$$\begin{array}{cccc}
\max & c^T x \\
\text{s.t.} & Ax & \leq & b \\
& x & \geq & 0
\end{array}$$

$$\begin{array}{cccc}
\min & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

#### standard minimization form

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax & \geq & b \\
& x & \geq & 0
\end{array}$$

It is easy to transform variants of LPs into (any) standard form:

▶ less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
  
 $s \ge 0$ 

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
  
 $s \ge 0$ 

min to max:

 $\min a - 3b + 5c \implies \max -a + 3b - 5c$ 

### **Standard Form LPs**

There are different standard forms:

standard form

$$\begin{array}{rcl}
\max & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

standard maximization form

$$\begin{array}{cccc}
\max & c^T x \\
\text{s.t.} & Ax & \leq & b \\
& x & \geq & 0
\end{array}$$

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

standard minimization form

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax & \geq & b \\
& x & \geq & 0
\end{array}$$

It is easy to transform variants of LPs into (any) standard form:

less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
  
 $s \ge 0$ 

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
  
 $s \ge 0$ 

min to max:

$$\min a - 3b + 5c \implies \max -a + 3b - 5c$$

### **Standard Form LPs**

There are different standard forms:

standard form

$$\begin{array}{rcl}
\text{max} & c^T x \\
\text{s.t.} & Ax &= b \\
& x & \ge 0
\end{array}$$

standard maximization form

$$\begin{array}{cccc}
\max & c^T x \\
\text{s.t.} & Ax & \leq & b \\
& x & \geq & 0
\end{array}$$

min  $c^{T}x$ s.t. Ax = b $x \ge 0$ 

standard minimization form

$$\begin{array}{rcl}
\min & c^T x \\
\text{s.t.} & Ax & \geq & b \\
& x & \geq & 0
\end{array}$$

EADS II

It is easy to transform variants of LPs into (any) standard form:

equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c < -12$ 

• equality to greater or equal

unrestricted to nonnegative

#### **Standard Form LPs**

It is easy to transform variants of LPs into (any) standard form:

► less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
$$s \ge 0$$

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
$$s \ge 0$$

► min to max:

$$\min a - 3b + 5c \implies \max -a + 3b - 5c$$

It is easy to transform variants of LPs into (any) standard form:

• equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c \le -12$ 

• equality to greater or equal:

unrestricted to nonnegative

#### **Standard Form LPs**

It is easy to transform variants of LPs into (any) standard form:

► less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
$$s \ge 0$$

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
$$s \ge 0$$

$$\min a - 3b + 5c \implies \max -a + 3b - 5c$$

It is easy to transform variants of LPs into (any) standard form:

equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c \le -12$ 

equality to greater or equal:

$$a - 3b + 5c = 12 \implies a - 3b + 5c \ge 12$$
  
 $-a + 3b - 5c \ge -12$ 

► unrestricted to nonnegative

#### **Standard Form LPs**

It is easy to transform variants of LPs into (any) standard form:

► less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
  
 $s \ge 0$ 

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
$$s \ge 0$$

$$\min a - 3b + 5c \implies \max -a + 3b - 5c$$

It is easy to transform variants of LPs into (any) standard form:

equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c \le -12$ 

equality to greater or equal:

$$a-3b+5c = 12 \implies a-3b+5c \ge 12$$
  
 $-a+3b-5c \ge -12$ 

► unrestricted to nonnegative

#### **Standard Form LPs**

It is easy to transform variants of LPs into (any) standard form:

► less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
$$s \ge 0$$

• greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
$$s \ge 0$$

$$\min a - 3b + 5c \implies \max -a + 3b - 5c$$

It is easy to transform variants of LPs into (any) standard form:

equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c \le -12$ 

equality to greater or equal:

$$a-3b+5c = 12 \implies a-3b+5c \ge 12$$
  
 $-a+3b-5c \ge -12$ 

unrestricted to nonnegative:

x unrestricted 
$$\Rightarrow x = x^+ - x^-, x^+ \ge 0, x^- \ge 0$$

#### Standard Form LPs

It is easy to transform variants of LPs into (any) standard form:

► less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$

$$s \ge 0$$

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
$$s \ge 0$$

$$\min a - 3b + 5c \implies \max -a + 3b - 5c$$

It is easy to transform variants of LPs into (any) standard form:

equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c \le -12$ 

equality to greater or equal:

$$a-3b+5c = 12 \implies a-3b+5c \ge 12$$
  
 $-a+3b-5c \ge -12$ 

unrestricted to nonnegative:

$$x \text{ unrestricted} \implies x = x^+ - x^-, x^+ \ge 0, x^- \ge 0$$

#### **Standard Form LPs**

It is easy to transform variants of LPs into (any) standard form:

► less or equal to equality:

$$a - 3b + 5c \le 12 \implies a - 3b + 5c + s = 12$$
  
 $s \ge 0$ 

greater or equal to equality:

$$a - 3b + 5c \ge 12 \implies a - 3b + 5c - s = 12$$
$$s \ge 0$$

► min to max:

$$\min a - 3b + 5c \implies \max -a + 3b - 5c$$

#### Observations:

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### Standard Form LPs

It is easy to transform variants of LPs into (any) standard form:

equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c \le -12$ 

• equality to greater or equal:

$$a-3b+5c = 12 \implies a-3b+5c \ge 12$$
  
 $-a+3b-5c \ge -12$ 

unrestricted to nonnegative:

x unrestricted 
$$\Rightarrow x = x^+ - x^-, x^+ \ge 0, x^- \ge 0$$

#### Observations:

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- ► for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### Standard Form LPs

It is easy to transform variants of LPs into (any) standard form:

equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c \le -12$ 

• equality to greater or equal:

$$a-3b+5c = 12 \implies a-3b+5c \ge 12$$
  
 $-a+3b-5c \ge -12$ 

unrestricted to nonnegative:

x unrestricted 
$$\Rightarrow x = x^+ - x^-, x^+ \ge 0, x^- \ge 0$$

#### Observations:

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### Standard Form LPs

It is easy to transform variants of LPs into (any) standard form:

equality to less or equal:

$$a-3b+5c = 12 \implies a-3b+5c \le 12$$
  
 $-a+3b-5c \le -12$ 

• equality to greater or equal:

$$a-3b+5c = 12 \implies a-3b+5c \ge 12$$
  
 $-a+3b-5c \ge -12$ 

unrestricted to nonnegative:

x unrestricted 
$$\Rightarrow x = x^+ - x^-, x^+ \ge 0, x^- \ge 0$$



#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{O}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

### Standard Form LPs

#### Observations:

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- for the standard minimization or maximization I Ps we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

### Questions:

Is LP in co-NP?

#### Innut size

ightharpoonup n number of variables, m constraints, L number of bits to

### **Standard Form LPs**

#### **Observations:**

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- ► transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is I P in NP?
- ► Is I P in co-NP?
- ▶ Is I P in P?

#### Input size

ightharpoonup n number of variables, m constraints, L number of bits to

### **Standard Form LPs**

#### **Observations:**

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- ► for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^T x \ge \alpha$ ?

### Questions:

- ► Is I P in NP?
- ► Is I P in co-NP?
- ▶ Is I P in P?

#### Input size

ightharpoonup n number of variables, m constraints, L number of bits to encode the input

#### **Standard Form LPs**

#### **Observations:**

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

### Questions:

- ► Is I P in NP?
- ▶ Is LP in co-NP?
- ► Is LP in P?

#### Input size

ightharpoonup n number of variables, m constraints, L number of bits to

### **Standard Form LPs**

#### **Observations:**

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

### Questions:

- ► Is I P in NP?
- ▶ Is LP in co-NP?
- ► Is I P in P?

#### Input size:

ightharpoonup n number of variables, m constraints, L number of bits to encode the input

### **Standard Form LPs**

#### **Observations:**

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form

#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

### Questions:

- ▶ Is I P in NP?
- ► Is I P in co-NP?
- ► Is I P in P?

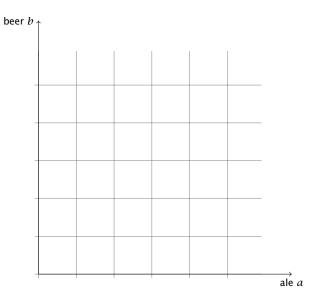
### Input size:

ightharpoonup n number of variables, m constraints, L number of bits to encode the input

### **Standard Form LPs**

#### **Observations:**

- a linear program does not contain  $x^2$ ,  $\cos(x)$ , etc.
- transformations between standard forms can be done efficiently and only change the size of the LP by a small constant factor
- for the standard minimization or maximization LPs we could include the nonnegativity constraints into the set of ordinary constraints; this is of course not possible for the standard form



### **Fundamental Questions**

#### Definition 1 (Linear Programming Problem (LP))

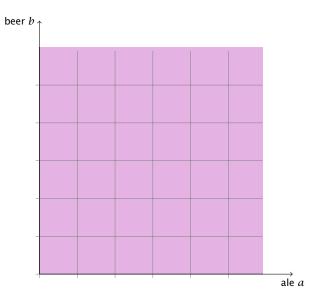
Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:

 $\blacktriangleright$  *n* number of variables, *m* constraints, *L* number of bits to encode the input



### **Fundamental Questions**

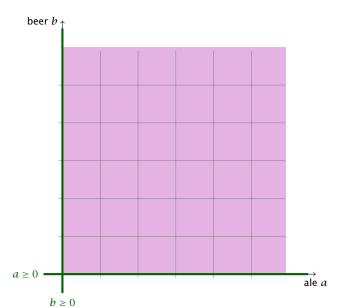
#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^T x \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

#### Definition 1 (Linear Programming Problem (LP))

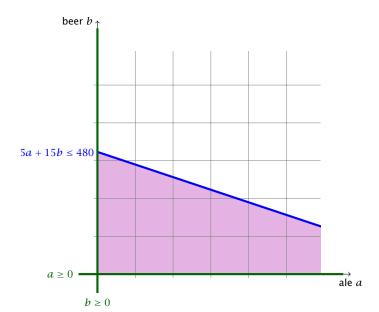
Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:

 $\blacktriangleright$  *n* number of variables, *m* constraints, *L* number of bits to encode the input



### **Fundamental Questions**

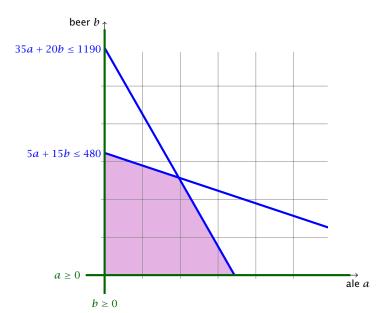
#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^T x \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

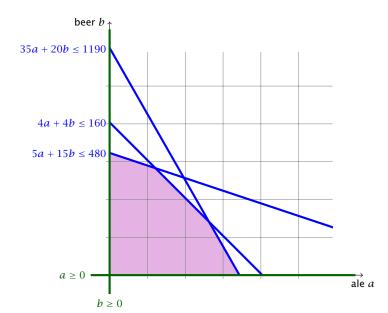
#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

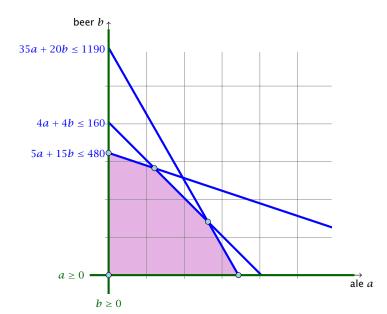
#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

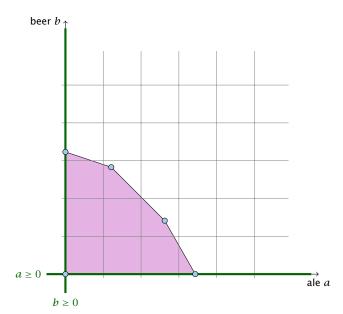
#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

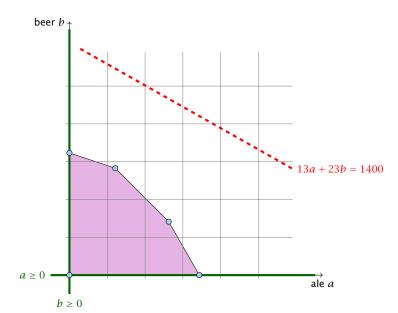
#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

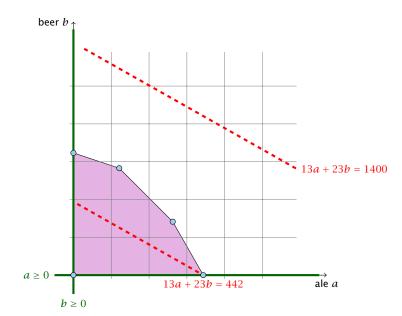
#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

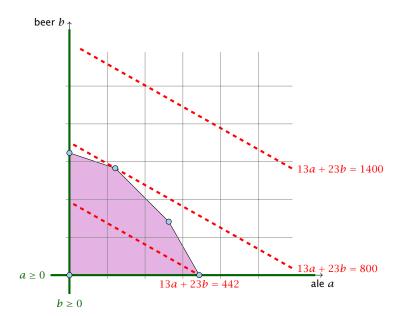
#### Definition 1 (Linear Programming Problem (LP))

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

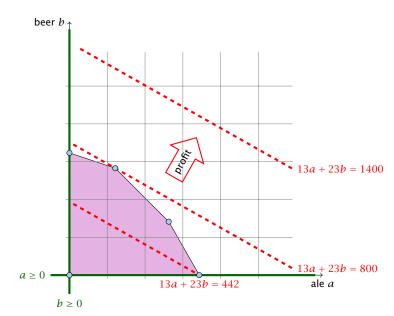
#### **Definition 1 (Linear Programming Problem (LP))**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^T x \ge \alpha$ ?

#### Questions:

- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:



### **Fundamental Questions**

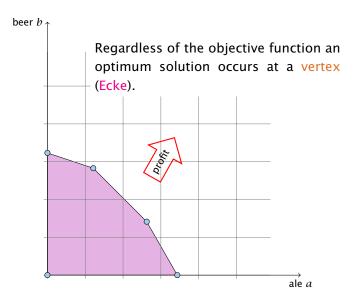
#### **Definition 1 (Linear Programming Problem (LP))**

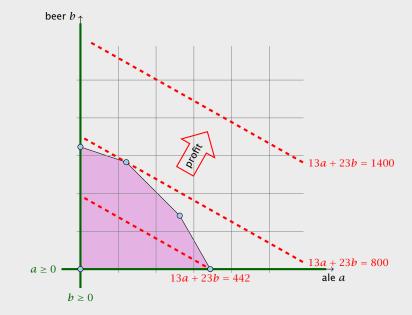
Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^T x \ge \alpha$ ?

#### Questions:

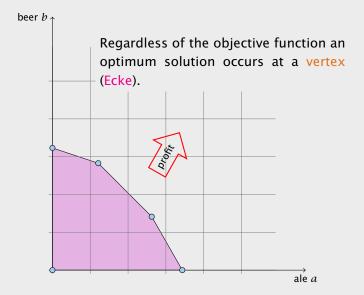
- ► Is LP in NP?
- ► Is LP in co-NP?
- ► Is LP in P?

#### Input size:





Let for a Linear Program in standard form  $P = \{x \mid Ax = b, x \ge 0\}.$ 

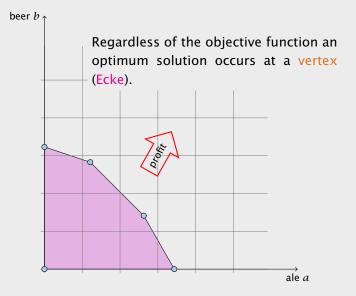


### Let for a Linear Program in standard form

$$P = \{x \mid Ax = b, x \ge 0\}.$$

- ▶ *P* is called the feasible region (Lösungsraum) of the LP.
- ▶ A point  $x \in P$  is called a feasible point (gültige Lösung)
- ▶ If  $P \neq \emptyset$  then the LP is called feasible (erfüllbar)
- ▶ An LP is bounded (beschränkt) if it is feasible and

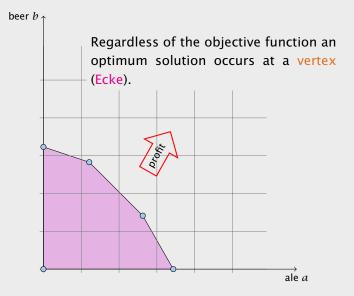
of or all seed (for minimization problems)



## Let for a Linear Program in standard form $P = \{x \mid Ax = b, x \ge 0\}.$

- ▶ *P* is called the feasible region (Lösungsraum) of the LP.
- ▶ A point  $x \in P$  is called a feasible point (gültige Lösung).
- ▶ If  $P \neq \emptyset$  then the LP is called feasible (erfüllbar)
- ► An LP is bounded (beschränkt) if it is feasible and

for all (for minimization problems)



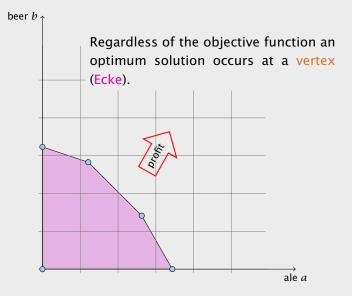
# Let for a Linear Program in standard form $P = \{x \mid Ax = b, x \ge 0\}.$

- ▶ *P* is called the feasible region (Lösungsraum) of the LP.
- ▶ A point  $x \in P$  is called a feasible point (gültige Lösung).
- ▶ If  $P \neq \emptyset$  then the LP is called feasible (erfüllbar). Otherwise, it is called infeasible (unerfüllbar).
- An LP is bounded (beschränkt) if it is feasible and

.

(for maximization problems)

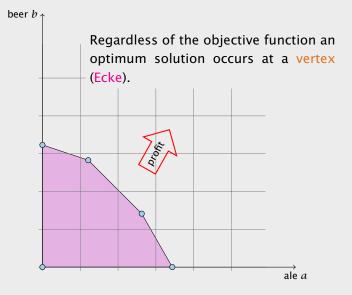
for all x = 22 (for minimization problems)



### Let for a Linear Program in standard form

$$P = \{x \mid Ax = b, x \ge 0\}.$$

- ▶ *P* is called the feasible region (Lösungsraum) of the LP.
- ▶ A point  $x \in P$  is called a feasible point (gültige Lösung).
- ▶ If  $P \neq \emptyset$  then the LP is called feasible (erfüllbar). Otherwise, it is called infeasible (unerfüllbar).
- ► An LP is bounded (beschränkt) if it is feasible and

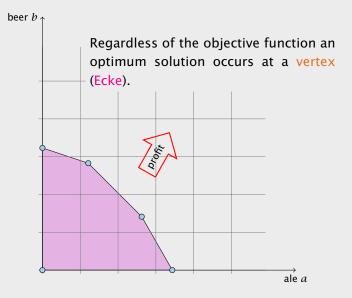




## Let for a Linear Program in standard form

- $P = \{x \mid Ax = b, x \ge 0\}.$ 
  - ▶ P is called the feasible region (Lösungsraum) of the LP.
  - ▶ A point  $x \in P$  is called a feasible point (gültige Lösung).
  - ▶ If  $P \neq \emptyset$  then the LP is called feasible (erfüllbar). Otherwise, it is called infeasible (unerfüllbar).
  - An LP is bounded (beschränkt) if it is feasible and

▶  $c^T x < \infty$  for all  $x \in P$  (for maximization problems) ▶  $c^T x > -\infty$  for all  $x \in P$  (for minimization problems)

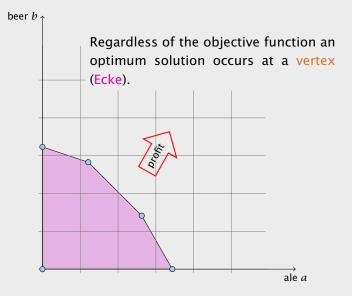


# Let for a Linear Program in standard form $P = \{x \mid Ax = b, x \ge 0\}.$

- ▶ P is called the feasible region (Lösungsraum) of the LP.
- ▶ A point  $x \in P$  is called a feasible point (gültige Lösung).
- ▶ If  $P \neq \emptyset$  then the LP is called feasible (erfüllbar). Otherwise, it is called infeasible (unerfüllbar).
- An LP is bounded (beschränkt) if it is feasible and
  - $c^T x < \infty$  for all  $x \in P$  (for maximization problems)

 $ightharpoonup c^T x > -\infty$  for all  $x \in P$  (for minimization problems)

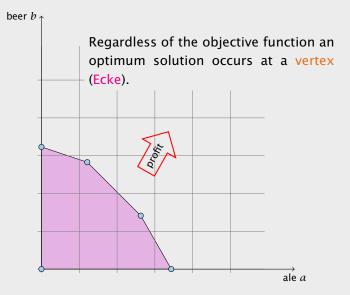
# **Geometry of Linear Programming**



# Let for a Linear Program in standard form $P = \{x \mid Ax = b, x \ge 0\}.$

- ▶ P is called the feasible region (Lösungsraum) of the LP.
- ▶ A point  $x \in P$  is called a feasible point (gültige Lösung).
- ▶ If  $P \neq \emptyset$  then the LP is called feasible (erfüllbar). Otherwise, it is called infeasible (unerfüllbar).
- An LP is bounded (beschränkt) if it is feasible and
  - $c^T x < \infty$  for all  $x \in P$  (for maximization problems)
  - $c^T x > -\infty$  for all  $x \in P$  (for minimization problems)

# **Geometry of Linear Programming**



Given vectors/points  $x_1, \ldots, x_k \in \mathbb{R}^n$ ,  $\sum \lambda_i x_i$  is called

- ▶ linear combination if  $\lambda_i \in \mathbb{R}$ .
- ▶ affine combination if  $\lambda_i \in \mathbb{R}$  and  $\sum_i \lambda_i = 1$ .
- convex combination if  $\lambda_i \in \mathbb{R}$  and  $\sum_i \lambda_i = 1$  and  $\lambda_i \geq 0$ .
- conic combination if  $\lambda_i \in \mathbb{R}$  and  $\lambda_i \geq 0$ .

Note that a combination involves only finitely many vectors.

# Definitions

Let for a Linear Program in standard form

$$P = \{x \mid Ax = b, x \ge 0\}.$$

- ▶ P is called the feasible region (Lösungsraum) of the LP.
- ightharpoonup A point  $x \in P$  is called a feasible point (gültige Lösung).
- ▶ If  $P \neq \emptyset$  then the LP is called feasible (erfullbar). Otherwise. it is called infeasible (unerfüllbar).
- ► An LP is bounded (beschränkt) if it is feasible and
  - $c^T x < \infty$  for all  $x \in P$  (for maximization problems)
  - $c^T x > -\infty$  for all  $x \in P$  (for minimization problems)

A set  $X \subseteq \mathbb{R}^n$  is called

- ▶ a linear subspace if it is closed under linear combinations.
- ▶ an affine subspace if it is closed under affine combinations.
- convex if it is closed under convex combinations.
- a convex cone if it is closed under conic combinations.

Note that an affine subspace is **not** a vector space

#### **Definition 2**

Given vectors/points  $x_1, \ldots, x_k \in \mathbb{R}^n$ ,  $\sum \lambda_i x_i$  is called

- ▶ linear combination if  $\lambda_i \in \mathbb{R}$ .
- ▶ affine combination if  $\lambda_i \in \mathbb{R}$  and  $\sum_i \lambda_i = 1$ .
- convex combination if  $\lambda_i \in \mathbb{R}$  and  $\sum_i \lambda_i = 1$  and  $\lambda_i \geq 0$ .
- conic combination if  $\lambda_i \in \mathbb{R}$  and  $\lambda_i \geq 0$ .

Note that a combination involves only finitely many vectors.

Given a set  $X \subseteq \mathbb{R}^n$ .

- ▶ span(X) is the set of all linear combinations of X (linear hull, span)
- ▶ aff(X) is the set of all affine combinations of X (affine hull)
- conv(X) is the set of all convex combinations of X (convex hull)
- cone(X) is the set of all conic combinations of X (conic hull)

#### **Definition 3**

A set  $X \subseteq \mathbb{R}^n$  is called

- ► a linear subspace if it is closed under linear combinations.
- ► an affine subspace if it is closed under affine combinations.
- convex if it is closed under convex combinations.
- a convex cone if it is closed under conic combinations.

Note that an affine subspace is **not** a vector space

A function  $f: \mathbb{R}^n \to \mathbb{R}$  is convex if for  $x, y \in \mathbb{R}^n$  and  $\lambda \in [0, 1]$  we have

$$f(\lambda x + (1 - \lambda)y) \le \lambda f(x) + (1 - \lambda)f(y)$$

#### Lemma 6

If  $P \subseteq \mathbb{R}^n$ , and  $f : \mathbb{R}^n \to \mathbb{R}$  convex then also

$$Q = \{ x \in P \mid f(x) \le t \}$$

#### **Definition 4**

Given a set  $X \subseteq \mathbb{R}^n$ .

- ► span(X) is the set of all linear combinations of X (linear hull, span)
- ▶ aff(X) is the set of all affine combinations of X (affine hull)
- ► conv(X) is the set of all convex combinations of X (convex hull)
- ► cone(X) is the set of all conic combinations of X (conic hull)

A function  $f: \mathbb{R}^n \to \mathbb{R}$  is convex if for  $x, y \in \mathbb{R}^n$  and  $\lambda \in [0, 1]$  we have

$$f(\lambda x + (1 - \lambda)\gamma) \le \lambda f(x) + (1 - \lambda)f(\gamma)$$

#### Lemma 6

If  $P \subseteq \mathbb{R}^n$ , and  $f : \mathbb{R}^n \to \mathbb{R}$  convex then also

$$Q = \{ x \in P \mid f(x) \le t \}$$

#### **Definition 4**

Given a set  $X \subseteq \mathbb{R}^n$ .

- ► span(X) is the set of all linear combinations of X (linear hull, span)
- ▶ aff(X) is the set of all affine combinations of X (affine hull)
- ► conv(X) is the set of all convex combinations of X (convex hull)
- ► cone(X) is the set of all conic combinations of X (conic hull)

# **Dimensions**

#### **Definition 7**

The dimension  $\dim(A)$  of an affine subspace  $A \subseteq \mathbb{R}^n$  is the dimension of the vector space  $\{x - a \mid x \in A\}$ , where  $a \in A$ .

#### **Definition 8**

The dimension  $\dim(X)$  of a convex set  $X \subseteq \mathbb{R}^n$  is the dimension of its affine hull  $\operatorname{aff}(X)$ .

#### **Definition 5**

A function  $f:\mathbb{R}^n\to\mathbb{R}$  is convex if for  $x,y\in\mathbb{R}^n$  and  $\lambda\in[0,1]$  we have

$$f(\lambda x + (1 - \lambda)\gamma) \le \lambda f(x) + (1 - \lambda)f(\gamma)$$

### Lemma 6

If  $P \subseteq \mathbb{R}^n$ , and  $f : \mathbb{R}^n \to \mathbb{R}$  convex then also

$$Q = \{ x \in P \mid f(x) \le t \}$$

A set  $H \subseteq \mathbb{R}^n$  is a hyperplane if  $H = \{x \mid a^T x = b\}$ , for  $a \neq 0$ .

# **Dimensions**

#### **Definition 7**

The dimension  $\dim(A)$  of an affine subspace  $A \subseteq \mathbb{R}^n$  is the dimension of the vector space  $\{x - a \mid x \in A\}$ , where  $a \in A$ .

#### **Definition 8**

30/575

The dimension  $\dim(X)$  of a convex set  $X \subseteq \mathbb{R}^n$  is the dimension of its affine hull aff(X).

A set  $H \subseteq \mathbb{R}^n$  is a hyperplane if  $H = \{x \mid a^T x = b\}$ , for  $a \neq 0$ .

#### **Definition 10**

A set  $H' \subseteq \mathbb{R}^n$  is a (closed) halfspace if  $H = \{x \mid a^Tx \leq b\}$ , for  $a \neq 0$ .

# **Dimensions**

#### **Definition 7**

The dimension  $\dim(A)$  of an affine subspace  $A \subseteq \mathbb{R}^n$  is the dimension of the vector space  $\{x - a \mid x \in A\}$ , where  $a \in A$ .

#### **Definition 8**

The dimension  $\dim(X)$  of a convex set  $X \subseteq \mathbb{R}^n$  is the dimension of its affine hull  $\operatorname{aff}(X)$ .

# **Definition 11**

A polytop is a set  $P \subseteq \mathbb{R}^n$  that is the convex hull of a finite set of points, i.e.,  $P = \operatorname{conv}(X)$  where |X| = c.

#### **Definition 9**

A set  $H \subseteq \mathbb{R}^n$  is a hyperplane if  $H = \{x \mid a^T x = b\}$ , for  $a \neq 0$ .

### **Definition 10**

31/575

A set  $H' \subseteq \mathbb{R}^n$  is a (closed) halfspace if  $H = \{x \mid a^Tx \leq b\}$ , for  $a \neq 0$ .

#### **Definition 12**

A polyhedron is a set  $P \subseteq \mathbb{R}^n$  that can be represented as the intersection of finitely many half-spaces

$$\{H(a_1,b_1),...,H(a_m,b_m)\}$$
, where

$$H(a_i, b_i) = \{ x \in \mathbb{R}^n \mid a_i x \le b_i \} .$$

# **Definitions**

32/575

#### Definition 11

A polytop is a set  $P \subseteq \mathbb{R}^n$  that is the convex hull of a finite set of points, i.e., P = conv(X) where |X| = c.

# Definitions

#### **Definition 12**

A polyhedron is a set  $P \subseteq \mathbb{R}^n$  that can be represented as the intersection of finitely many half-spaces

$$\{H(a_1,b_1),\ldots,H(a_m,b_m)\}$$
, where

$$H(a_i, b_i) = \{ x \in \mathbb{R}^n \mid a_i x \le b_i \} .$$

**Definition 13** A polyhedron P is bounded if there exists B s.t.  $||x||_2 \le B$  for all

# Definition 11

A polytop is a set  $P \subseteq \mathbb{R}^n$  that is the convex hull of a finite set of points, i.e., P = conv(X) where |X| = c.

 $x \in P$ .

# Theorem 14

P is a bounded polyhedron iff P is a polytop.

# **Definitions**

### **Definition 12**

A polyhedron is a set  $P \subseteq \mathbb{R}^n$  that can be represented as the intersection of finitely many half-spaces  $\{H(a_1,b_1),...,H(a_m,b_m)\}\$ , where

$$H(a_i,b_i) = \{x \in \mathbb{R}^n \mid a_i x \le b_i\} .$$

# **Definition 13**

A polyhedron P is bounded if there exists B s.t.  $||x||_2 \le B$  for all  $x \in P$ .

Let  $P \subseteq \mathbb{R}^n$ ,  $a \in \mathbb{R}^n$  and  $b \in \mathbb{R}$ . The hyperplane

$$H(a,b) = \{x \in \mathbb{R}^n \mid a^T x = b\}$$

is a supporting hyperplane of P if  $\max\{a^Tx \mid x \in P\} = b$ .

# Definitions

Theorem 14

P is a bounded polyhedron iff P is a polytop.

Let  $P \subseteq \mathbb{R}^n$ ,  $a \in \mathbb{R}^n$  and  $b \in \mathbb{R}$ . The hyperplane

$$H(a,b) = \{x \in \mathbb{R}^n \mid a^T x = b\}$$

is a supporting hyperplane of P if  $\max\{a^Tx \mid x \in P\} = b$ .

# **Definition 16**

Let  $P \subseteq \mathbb{R}^n$ . F is a face of P if F = P or  $F = P \cap H$  for some supporting hyperplane H.

# Definitions

Theorem 14

P is a bounded polyhedron iff P is a polytop.

Let  $P \subseteq \mathbb{R}^n$ ,  $a \in \mathbb{R}^n$  and  $b \in \mathbb{R}$ . The hyperplane

$$H(a,b) = \{ x \in \mathbb{R}^n \mid a^T x = b \}$$

is a supporting hyperplane of P if  $\max\{a^Tx \mid x \in P\} = b$ .

# **Definition 16**

Let  $P \subseteq \mathbb{R}^n$ . F is a face of P if F = P or  $F = P \cap H$  for some supporting hyperplane H.

# **Definition 17**

- Let  $P \subseteq \mathbb{R}^n$ .
- $\blacktriangleright$  a face v is a vertex of P if  $\{v\}$  is a face of P.
- ▶ a face e is an edge of P if e is a face and dim(e) = 1. a face F is a facet of P if F is a face and

 $\dim(F) = \dim(P) - 1$ .

# Definitions

Theorem 14

P is a bounded polyhedron iff P is a polytop.

EADS II 3 Introduction to Linear Programming

#### **Equivalent definition for vertex:**

#### **Definition 18**

Given polyhedron P. A point  $x \in P$  is a vertex if  $\exists c \in \mathbb{R}^n$  such that  $c^T y < c^T x$ , for all  $y \in P$ ,  $y \neq x$ .

#### **Definition 19**

Given polyhedron P. A point  $x \in P$  is an extreme point if  $\nexists a, b \neq x$ ,  $a, b \in P$ , with  $\lambda a + (1 - \lambda)b = x$  for  $\lambda \in [0, 1]$ .

#### Lemma 20

A vertex is also an extreme point.

#### **Definition 15**

Let  $P \subseteq \mathbb{R}^n$ ,  $a \in \mathbb{R}^n$  and  $b \in \mathbb{R}$ . The hyperplane

$$H(a,b) = \{x \in \mathbb{R}^n \mid a^T x = b\}$$

is a supporting hyperplane of P if  $\max\{a^Tx \mid x \in P\} = b$ .

#### **Definition 16**

Let  $P \subseteq \mathbb{R}^n$ . F is a face of P if F = P or  $F = P \cap H$  for some supporting hyperplane H.

#### Definition 17

Let  $P \subseteq \mathbb{R}^n$ .

- $\blacktriangleright$  a face v is a vertex of P if  $\{v\}$  is a face of P.
- ▶ a face e is an edge of P if e is a face and dim(e) = 1.
- ▶ a face F is a facet of P if F is a face and dim(F) = dim(P) 1.

### **Equivalent definition for vertex:**

#### **Definition 18**

Given polyhedron P. A point  $x \in P$  is a vertex if  $\exists c \in \mathbb{R}^n$  such that  $c^T y < c^T x$ , for all  $y \in P$ ,  $y \neq x$ .

#### **Definition 19**

Given polyhedron P. A point  $x \in P$  is an extreme point if  $\nexists a, b \neq x$ ,  $a, b \in P$ , with  $\lambda a + (1 - \lambda)b = x$  for  $\lambda \in [0, 1]$ .

#### Lemma 20

A vertex is also an extreme point.

#### **Definition 15**

Let  $P \subseteq \mathbb{R}^n$ ,  $a \in \mathbb{R}^n$  and  $b \in \mathbb{R}$ . The hyperplane

$$H(a,b) = \{x \in \mathbb{R}^n \mid a^T x = b\}$$

is a supporting hyperplane of P if  $\max\{a^Tx \mid x \in P\} = b$ .

#### **Definition 16**

Let  $P \subseteq \mathbb{R}^n$ . F is a face of P if F = P or  $F = P \cap H$  for some supporting hyperplane H.

#### **Definition 17**

Let  $P \subseteq \mathbb{R}^n$ .

- $\blacktriangleright$  a face v is a vertex of P if  $\{v\}$  is a face of P.
- ▶ a face e is an edge of P if e is a face and dim(e) = 1.
- ▶ a face F is a facet of P if F is a face and dim(F) = dim(P) 1.

#### Observation

The feasible region of an LP is a Polyhedron.

#### Equivalent definition for vertex:

#### **Definition 18**

Given polyhedron P. A point  $x \in P$  is a vertex if  $\exists c \in \mathbb{R}^n$  such that  $c^T y < c^T x$ , for all  $y \in P$ ,  $y \neq x$ .

#### **Definition 19**

Given polyhedron P. A point  $x \in P$  is an extreme point if  $\nexists a, b \neq x, a, b \in P$ , with  $\lambda a + (1 - \lambda)b = x$  for  $\lambda \in [0, 1]$ .

#### Lemma 20

36/575

A vertex is also an extreme point.

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

Proof

#### Observation

The feasible region of an LP is a Polyhedron.

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### Proof

- suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x + d \in P$
- ightharpoonup Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

#### Observation

The feasible region of an LP is a Polyhedron.

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### Proof

- ightharpoonup suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x + d \in P$
- $\blacktriangleright Ad = 0$  because A(x + d) = b
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

#### Observation

EADS II

The feasible region of an LP is a Polyhedron.

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### Proof

- suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x \pm d \in P$
- Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

#### Observation

The feasible region of an LP is a Polyhedron.

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### **Proof**

- suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x \pm d \in P$
- Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

#### Observation

The feasible region of an LP is a Polyhedron.

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### Proof

- suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x \pm d \in P$
- Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

#### Observation

The feasible region of an LP is a Polyhedron.

**Case 1.**  $[\exists j \text{ s.t. } d_j < 0]$ 

Case 2.  $[d_i > 0 \text{ for all } i \text{ and } c^T d > 0]$ 

# **Convex Sets**

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

### Proof

- ► suppose *x* is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- Consider  $x + \lambda d$ ,  $\lambda > 0$

Case 2 Id > 0 for all i and aTd > 0

# **Convex Sets**

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

# Proof

- ► suppose *x* is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x \pm d \in P$
- $\rightarrow$  Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

# **Case 1.** $[\exists j \text{ s.t. } d_j < 0]$

- increase  $\lambda$  to  $\lambda'$  until first component of  $x + \lambda d$  hits 0
- $\blacktriangleright x + \lambda' d$  is feasible. Since  $A(x + \lambda' d) = b$  and  $x + \lambda' d \ge 0$
- ►  $x + \lambda' d$  has one more zero-component ( $d_k = 0$  for  $x_k = 0$  as  $x + d \in P$ )
- $c^T x' = c^T (x + \lambda' d) = c^T x + \lambda' c^T d \ge c^T x$

Case 2.  $[d_j \ge 0 \text{ for all } j \text{ and } c^T d > 0]$ 

# **Convex Sets**

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

### Proof

- ► suppose *x* is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

# **Case 1.** $[\exists j \text{ s.t. } d_i < 0]$

- increase  $\lambda$  to  $\lambda'$  until first component of  $x + \lambda d$  hits 0
- $x + \lambda' d$  is feasible. Since  $A(x + \lambda' d) = b$  and  $x + \lambda' d \ge 0$

# Convex Sets

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### Proof

- $\triangleright$  suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x + d \in P$
- $\rightarrow$  Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

# **Case 1.** $[\exists j \text{ s.t. } d_i < 0]$

- increase  $\lambda$  to  $\lambda'$  until first component of  $x + \lambda d$  hits 0
- $x + \lambda' d$  is feasible. Since  $A(x + \lambda' d) = b$  and  $x + \lambda' d \ge 0$
- $\rightarrow x + \lambda' d$  has one more zero-component ( $d_k = 0$  for  $x_k = 0$  as  $x \pm d \in P$

# Convex Sets

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### Proof

- $\triangleright$  suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x + d \in P$
- $\rightarrow$  Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

# **Case 1.** $[\exists j \text{ s.t. } d_i < 0]$

- increase  $\lambda$  to  $\lambda'$  until first component of  $x + \lambda d$  hits 0
- $x + \lambda' d$  is feasible. Since  $A(x + \lambda' d) = b$  and  $x + \lambda' d \ge 0$
- $\rightarrow x + \lambda' d$  has one more zero-component ( $d_k = 0$  for  $x_k = 0$  as  $x \pm d \in P$
- $c^T x' = c^T (x + \lambda' d) = c^T x + \lambda' c^T d > c^T x$

# Convex Sets

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### Proof

- $\triangleright$  suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x + d \in P$
- $\rightarrow$  Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

# **Case 1.** $[\exists j \text{ s.t. } d_j < 0]$

- increase  $\lambda$  to  $\lambda'$  until first component of  $x + \lambda d$  hits 0
- $x + \lambda' d$  is feasible. Since  $A(x + \lambda' d) = b$  and  $x + \lambda' d \ge 0$
- $x + \lambda' d$  has one more zero-component ( $d_k = 0$  for  $x_k = 0$  as  $x \pm d \in P$ )
- $c^T x' = c^T (x + \lambda' d) = c^T x + \lambda' c^T d \ge c^T x$

**Case 2.**  $[d_i \ge 0 \text{ for all } j \text{ and } c^T d > 0]$ 

# **Convex Sets**

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

### Proof

- ► suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

# **Case 1.** $[\exists j \text{ s.t. } d_i < 0]$

- increase  $\lambda$  to  $\lambda'$  until first component of  $x + \lambda d$  hits 0
- $x + \lambda' d$  is feasible. Since  $A(x + \lambda' d) = b$  and  $x + \lambda' d \ge 0$
- $\rightarrow x + \lambda' d$  has one more zero-component ( $d_k = 0$  for  $x_k = 0$  as  $x \pm d \in P$
- $c^T x' = c^T (x + \lambda' d) = c^T x + \lambda' c^T d > c^T x$

# **Case 2.** $[d_i \ge 0 \text{ for all } j \text{ and } c^T d > 0]$

- $x + \lambda d$  is feasible for all  $\lambda \ge 0$  since  $A(x + \lambda d) = b$  and  $x + \lambda d \ge x \ge 0$

### Convex Sets

#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

#### Proof

- $\triangleright$  suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x + d \in P$
- $\rightarrow$  Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

# **Case 1.** $[\exists j \text{ s.t. } d_i < 0]$

- increase  $\lambda$  to  $\lambda'$  until first component of  $x + \lambda d$  hits 0
- $x + \lambda' d$  is feasible. Since  $A(x + \lambda' d) = b$  and  $x + \lambda' d \ge 0$
- $\rightarrow x + \lambda' d$  has one more zero-component ( $d_k = 0$  for  $x_k = 0$  as  $x \pm d \in P$
- $c^T x' = c^T (x + \lambda' d) = c^T x + \lambda' c^T d > c^T x$

# **Case 2.** $[d_i \ge 0 \text{ for all } j \text{ and } c^T d > 0]$

- $x + \lambda d$  is feasible for all  $\lambda \ge 0$  since  $A(x + \lambda d) = b$  and  $x + \lambda d \ge x \ge 0$
- $\rightarrow$  as  $\lambda \to \infty$ .  $c^T(x + \lambda d) \to \infty$  as  $c^T d > 0$

# Convex Sets

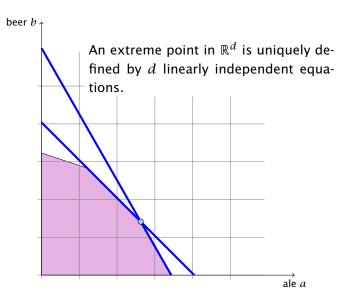
#### Theorem 21

If there exists an optimal solution to an LP (in standard form) then there exists an optimum solution that is an extreme point.

### Proof

- $\triangleright$  suppose x is optimal solution that is not extreme point
- ▶ there exists direction  $d \neq 0$  such that  $x + d \in P$
- $\rightarrow$  Ad = 0 because  $A(x \pm d) = b$
- ▶ Wlog. assume  $c^T d \ge 0$  (by taking either d or -d)
- ► Consider  $x + \lambda d$ ,  $\lambda > 0$

# **Algebraic View**



**Case 1.**  $[\exists j \text{ s.t. } d_i < 0]$ 

 $x \pm d \in P$ 

 $x + \lambda d \ge x \ge 0$ 

• increase  $\lambda$  to  $\lambda'$  until first component of  $x + \lambda d$  hits 0

 $ightharpoonup c^T x' = c^T (x + \lambda' d) = c^T x + \lambda' c^T d > c^T x$ 

 $\blacktriangleright$  as  $\lambda \to \infty$ .  $c^T(x + \lambda d) \to \infty$  as  $c^T d > 0$ 

Case 2.  $[d_i \ge 0 \text{ for all } j \text{ and } c^T d > 0]$ 

 $\blacktriangleright$   $x + \lambda' d$  is feasible. Since  $A(x + \lambda' d) = b$  and  $x + \lambda' d \ge 0$ 

•  $x + \lambda d$  is feasible for all  $\lambda \ge 0$  since  $A(x + \lambda d) = b$  and

3 Introduction to Linear Programming

 $\rightarrow$   $x + \lambda' d$  has one more zero-component ( $d_k = 0$  for  $x_k = 0$  as

### **Convex Sets**

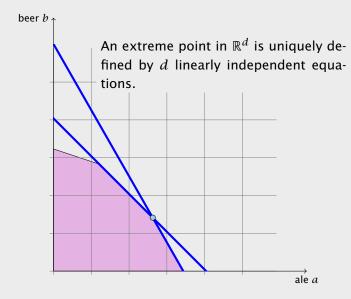
### Notation

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point iff  $A_B$  has linearly independent columns

# **Algebraic View**



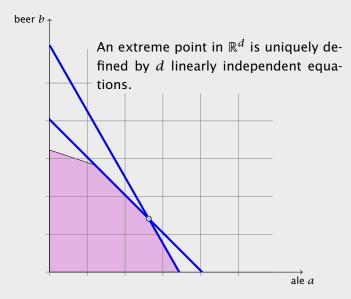
### Notation

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# **Algebraic View**



Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ .

Then x is extreme point **iff**  $A_B$  has linearly independent columns.

Proof (⇔)

### **Notation**

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ .

Then x is extreme point **iff**  $A_B$  has linearly independent columns.

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (←)

- assume x is not extreme point
- ▶ there exists direction d s.t.  $x + d \in P$
- ightharpoonup Ad = 0 because  $A(x \pm d) = b$
- $\triangleright$  define  $B' = \{j \mid d_i \neq 0\}$
- $ightharpoonup A_{R'}$  has linearly dependent columns as Ad=0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

### **Notation**

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

#### Theorem 22

41/575

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ .

Then x is extreme point **iff**  $A_B$  has linearly independent columns.

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (←)

- assume x is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- ightharpoonup Ad = 0 because  $A(x \pm d) = b$
- ▶ define  $B' = \{i \mid d_i \neq 0\}$
- $ightharpoonup A_{R'}$  has linearly dependent columns as Ad=0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

### **Notation**

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

#### Theorem 22

41/575

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇐)

- assume x is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- Ad = 0 because  $A(x \pm d) = b$
- $\triangleright$  define  $B' = \{i \mid d_i \neq 0\}$
- $ightharpoonup A_{R'}$  has linearly dependent columns as Ad=0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

### **Notation**

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

#### Theorem 22

41/575

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇐)

- assume x is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- Ad = 0 because  $A(x \pm d) = b$
- define  $B' = \{ j \mid d_i \neq 0 \}$
- $ightharpoonup A_{R'}$  has linearly dependent columns as Ad=0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

### **Notation**

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (←)

- assume x is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- Ad = 0 because  $A(x \pm d) = b$
- define  $B' = \{ j \mid d_i \neq 0 \}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence.  $B' \subseteq B$ .  $A_{B'}$  is sub-matrix of  $A_B$

### **Notation**

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

#### Theorem 22

41/575

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (←)

- assume x is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- Ad = 0 because  $A(x \pm d) = b$
- define  $B' = \{ j \mid d_i \neq 0 \}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

### **Notation**

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

#### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ .

Then x is extreme point **iff**  $A_B$  has linearly independent columns.

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ .

Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇐)

- assume x is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- Ad = 0 because  $A(x \pm d) = b$
- define  $B' = \{ j \mid d_j \neq 0 \}$
- $A_{R'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

### **Notation**

Suppose  $B \subseteq \{1 \dots n\}$  is a set of column-indices. Define  $A_B$  as the subset of columns of A indexed by B.

#### Theorem 22

41/575

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ .

Then x is extreme point **iff**  $A_B$  has linearly independent columns.

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

Proof (⇒)

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇐)

- ► assume *x* is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ► define  $B' = \{j \mid d_j \neq 0\}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- ►  $d_j = 0$  for all j with  $x_j = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point iff  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- ▶ there exists  $d \neq 0$  such that  $A_R d = 0$
- ightharpoonup extend d to  $\mathbb{R}^n$  by adding 0-components
- ightharpoonup now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- ▶ for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- $\blacktriangleright$  hence, x is not extreme point

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇐)

- ► assume *x* is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ► define  $B' = \{j \mid d_j \neq 0\}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- $\triangleright$  assume  $A_B$  has linearly dependent columns
- there exists  $d \neq 0$  such that  $A_R d = 0$
- ightharpoonup extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now. Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- ▶ for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- $\blacktriangleright$  hence, x is not extreme point

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇐)

- ► assume *x* is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ▶ define  $B' = \{ j \mid d_i \neq 0 \}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ► Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- there exists  $d \neq 0$  such that  $A_R d = 0$
- extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now. Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- ▶ for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- $\blacktriangleright$  hence, x is not extreme point

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇐)

- ► assume *x* is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ▶ define  $B' = \{ j \mid d_i \neq 0 \}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ► Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- there exists  $d \neq 0$  such that  $A_R d = 0$
- extend d to  $\mathbb{R}^n$  by adding 0-components
- now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- ▶ for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- $\blacktriangleright$  hence, x is not extreme point

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (←)

- ► assume *x* is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ▶ define  $B' = \{ j \mid d_i \neq 0 \}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ► Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- there exists  $d \neq 0$  such that  $A_R d = 0$
- extend d to  $\mathbb{R}^n$  by adding 0-components
- now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- $\blacktriangleright$  hence, x is not extreme point

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (←)

- ► assume *x* is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ▶ define  $B' = \{ j \mid d_i \neq 0 \}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- there exists  $d \neq 0$  such that  $A_R d = 0$
- extend d to  $\mathbb{R}^n$  by adding 0-components
- now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- ▶ hence, *x* is not extreme point

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (←)

- ▶ assume x is not extreme point
- ▶ there exists direction d s.t.  $x \pm d \in P$
- ► Ad = 0 because  $A(x \pm d) = b$
- ► define  $B' = \{j \mid d_i \neq 0\}$
- $A_{B'}$  has linearly dependent columns as Ad = 0
- $d_i = 0$  for all j with  $x_i = 0$  as  $x \pm d \ge 0$
- ▶ Hence,  $B' \subseteq B$ ,  $A_{B'}$  is sub-matrix of  $A_B$

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . If  $A_B$  has linearly independent columns then x is a vertex of P.

- $\blacktriangleright \ \, \mathsf{define} \,\, c_j = \left\{ \begin{array}{ll} 0 & j \in B \\ -1 & j \notin B \end{array} \right.$
- ightharpoonup then  $c^T x = 0$  and  $c^T y \leq 0$  for  $y \in P$
- ▶ assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin E$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$
- this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get v = x
- $\blacktriangleright$  hence, x is a vertex of P

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- ▶ there exists  $d \neq 0$  such that  $A_B d = 0$
- $\blacktriangleright$  extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- ► hence, x is not extreme point

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . If  $A_B$  has linearly independent columns then x is a vertex of P.

- ▶ define  $c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- ▶ assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $i \notin B$
- $\blacktriangleright b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$
- ▶ this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get v = x
- $\blacktriangleright$  hence, x is a vertex of P

#### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- ▶ there exists  $d \neq 0$  such that  $A_B d = 0$
- ightharpoonup extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- ► hence, x is not extreme point

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . If  $A_B$  has linearly independent columns then x is a vertex of P.

- $\blacktriangleright \ \, \mathsf{define} \,\, c_j = \left\{ \begin{array}{ll} 0 & j \in B \\ -1 & j \notin B \end{array} \right.$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $\blacktriangleright b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$
- ▶ this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get v = x
- $\triangleright$  hence, x is a vertex of P

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- ▶ there exists  $d \neq 0$  such that  $A_B d = 0$
- ightharpoonup extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- ► hence, x is not extreme point

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . If  $A_B$  has linearly independent columns then x is a vertex of P.

- $\blacktriangleright \ \, \mathsf{define} \,\, c_j = \left\{ \begin{array}{ll} 0 & j \in B \\ -1 & j \notin B \end{array} \right.$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = A\gamma = A_B\gamma_B = Ax = A_Bx_B$  gives that  $A_B(x_B \gamma_B) = 0$ ;
- ▶ this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get v = x
- $\blacktriangleright$  hence, x is a vertex of P

#### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- ▶ there exists  $d \neq 0$  such that  $A_B d = 0$
- ightharpoonup extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- ► hence, x is not extreme point

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . If  $A_B$  has linearly independent columns then x is a vertex of P.

- $\blacktriangleright \ \, \mathsf{define} \,\, c_j = \left\{ \begin{array}{ll} 0 & j \in B \\ -1 & j \notin B \end{array} \right.$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ▶ this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence. x is a vertex of P

#### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- ▶ there exists  $d \neq 0$  such that  $A_B d = 0$
- extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- ► hence, x is not extreme point

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . If  $A_B$  has linearly independent columns then x is a vertex of P.

- $\blacktriangleright \ \, \mathsf{define} \,\, c_j = \left\{ \begin{array}{ll} 0 & j \in B \\ -1 & j \notin B \end{array} \right.$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get v = x
- $\blacktriangleright$  hence. x is a vertex of P

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

3 Introduction to Linear Programming

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- ▶ there exists  $d \neq 0$  such that  $A_B d = 0$
- ightharpoonup extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now, Ad = 0 and  $d_i = 0$  whenever  $x_i = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- ► hence, *x* is not extreme point

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . If  $A_B$  has linearly independent columns then x is a vertex of P.

- ▶ define  $c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- ▶ assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = A\gamma = A_B\gamma_B = Ax = A_Bx_B$  gives that  $A_B(x_B \gamma_B) = 0$ ;
- this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get v = x
- ▶ hence, *x* is a vertex of *P*

### Theorem 22

Let  $P = \{x \mid Ax = b, x \ge 0\}$ . For  $x \in P$ , define  $B = \{j \mid x_j > 0\}$ . Then x is extreme point **iff**  $A_B$  has linearly independent columns.

# Proof (⇒)

- ightharpoonup assume  $A_B$  has linearly dependent columns
- ▶ there exists  $d \neq 0$  such that  $A_B d = 0$
- ightharpoonup extend d to  $\mathbb{R}^n$  by adding 0-components
- ▶ now, Ad = 0 and  $d_j = 0$  whenever  $x_j = 0$
- for sufficiently small  $\lambda$  we have  $x \pm \lambda d \in P$
- ► hence, x is not extreme point

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

### Theorem 23

▶ define 
$$c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$$

- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ► this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence, x is a vertex of P

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- assume that rank(A) < m
- ▶ assume wlog, that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all with  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  we all have
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \ldots, A_m$  we have

## Theorem 23

▶ define 
$$c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$$

- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ▶ this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence, x is a vertex of P

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, ..., A_m$ ; this means

$$A_1 = \sum_{i=2}^{m} \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \ldots, A_m$  we have

## Theorem 23

- ▶ define  $c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_j = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ▶ this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- ► hence, *x* is a vertex of *P*

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- ▶ assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \ldots, A_m$  we have

## Theorem 23

- ▶ define  $c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ▶ this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence. x is a vertex of P

For an LP we can assume wlog, that the matrix A has full row-rank. This means rank(A) = m.

- assume that rank(A) < m
- $\triangleright$  assume wlog, that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all x with  $A_i x = b_i$  we also

## Theorem 23

▶ define 
$$c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$$

- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T \gamma = 0$ ; then  $\gamma_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get v = x
- ▶ hence. x is a vertex of P

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- ▶ assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all x with  $A_i x = b_i$  we also have  $A_1 x = b_1$ ; hence the first constraint is superfluous
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \ldots, A_m$  we have

## Theorem 23

- ▶ define  $c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ► this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence. x is a vertex of P

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- ightharpoonup assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all x with  $A_i x = b_i$  we also have  $A_1 x = b_1$ ; hence the first constraint is superfluous
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \ldots, A_m$  we have

$$A_1x = \sum_{i=2}^m \lambda_i \cdot A_ix = \sum_{i=2}^m \lambda_i \cdot b_i \neq b_1$$

### Theorem 23

▶ define 
$$c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$$

- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ► this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence, x is a vertex of P

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- ightharpoonup assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all x with  $A_i x = b_i$  we also have  $A_1 x = b_1$ ; hence the first constraint is superfluous
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \ldots, A_m$  we have

$$A_1 \mathbf{x} = \sum_{i=1}^m \lambda_i \cdot A_i \mathbf{x} = \sum_{i=1}^m \lambda_i \cdot b_i \neq b_1$$

#### Theorem 23

▶ define 
$$c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$$

- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- ▶ assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ► this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence, x is a vertex of P

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- ightharpoonup assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all x with  $A_i x = b_i$  we also have  $A_1 x = b_1$ ; hence the first constraint is superfluous
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \ldots, A_m$  we have

$$A_1 x = \sum_{i=2}^m \lambda_i \cdot A_i x = \sum_{i=2}^m \lambda_i \cdot b_i = b_i$$

### Theorem 23

▶ define 
$$c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$$

- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- ▶ assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ▶ this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence, x is a vertex of P

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all x with  $A_i x = b_i$  we also have  $A_1 x = b_1$ ; hence the first constraint is superfluous
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \dots, A_m$  we have

$$A_1 x = \sum_{i=2}^m \lambda_i \cdot A_i x = \sum_{i=2}^m \lambda_i \cdot b_i \neq b_1$$

### Theorem 23

- ▶ define  $c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- ▶ assume  $c^T y = 0$ ; then  $y_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ► this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence, x is a vertex of P

For an LP we can assume wlog. that the matrix A has full row-rank. This means  $\operatorname{rank}(A) = m$ .

- ightharpoonup assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, \ldots, A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^m \lambda_i \cdot b_i$  then for all x with  $A_i x = b_i$  we also have  $A_1 x = b_1$ ; hence the first constraint is superfluous
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \dots, A_m$  we have

$$A_1 x = \sum_{i=2}^m \lambda_i \cdot A_i x = \sum_{i=2}^m \lambda_i \cdot b_i \neq b_1$$

### Theorem 23

- ▶ define  $c_j = \begin{cases} 0 & j \in B \\ -1 & j \notin B \end{cases}$
- ▶ then  $c^T x = 0$  and  $c^T y \le 0$  for  $y \in P$
- assume  $c^T \gamma = 0$ ; then  $\gamma_i = 0$  for all  $j \notin B$
- $b = Ay = A_By_B = Ax = A_Bx_B$  gives that  $A_B(x_B y_B) = 0$ ;
- ► this means that  $x_B = y_B$  since  $A_B$  has linearly independent columns
- we get y = x
- $\blacktriangleright$  hence, x is a vertex of P

From now on we will always assume that the constraint matrix of a standard form LP has full row rank.

#### Observation

For an LP we can assume wlog. that the matrix A has full row-rank. This means rank(A) = m.

- ▶ assume that rank(A) < m
- ▶ assume wlog. that the first row  $A_1$  lies in the span of the other rows  $A_2, ..., A_m$ ; this means

$$A_1 = \sum_{i=2}^m \lambda_i \cdot A_i$$
, for suitable  $\lambda_i$ 

- C1 if now  $b_1 = \sum_{i=2}^{m} \lambda_i \cdot b_i$  then for all x with  $A_i x = b_i$  we also have  $A_1 x = b_1$ ; hence the first constraint is superfluous
- C2 if  $b_1 \neq \sum_{i=2}^m \lambda_i \cdot b_i$  then the LP is infeasible, since for all x that fulfill constraints  $A_2, \ldots, A_m$  we have

$$A_1 x = \sum_{i=2}^m \lambda_i \cdot A_i x = \sum_{i=2}^m \lambda_i \cdot b_i \neq b_1$$

### Theorem 24

Given  $P = \{x \mid Ax = b, x \ge 0\}$ . x is extreme point iff there exists  $B \subseteq \{1, ..., n\}$  with |B| = m and

- $ightharpoonup A_R$  is non-singular
- $x_B = A_R^{-1}b \ge 0$
- $\mathbf{x}_N = 0$

where  $N = \{1, \ldots, n\} \setminus B$ .

### Proof

Take  $B = \{j \mid x_j > 0\}$  and augment with linearly independent columns until |B| = m; always possible since rank(A) = m.

From now on we will always assume that the constraint matrix of a standard form LP has full row rank.

### Theorem 24

Given  $P = \{x \mid Ax = b, x \ge 0\}$ . x is extreme point iff there exists  $B \subseteq \{1, ..., n\}$  with |B| = m and

- $ightharpoonup A_R$  is non-singular
- $x_B = A_R^{-1}b \ge 0$
- $x_N = 0$

where  $N = \{1, \ldots, n\} \setminus B$ .

### Proof

Take  $B = \{j \mid x_j > 0\}$  and augment with linearly independent columns until |B| = m; always possible since rank(A) = m.

From now on we will always assume that the constraint matrix of a standard form LP has full row rank.

 $x \in \mathbb{R}^n$  is called basic solution (Basislösung) if Ax = b and  $\operatorname{rank}(A_I) = |J|$  where  $J = \{j \mid x_i \neq 0\}$ ;

x is a basic **feasible** solution (gültige Basislösung) if in addition  $x \ge 0$ .

A basis (Basis) is an index set  $B \subseteq \{1, ..., n\}$  with  $\operatorname{rank}(A_B) = m$  and |B| = m.

 $x \in \mathbb{R}^n$  with  $A_B x_B = b$  and  $x_j = 0$  for all  $j \notin B$  is the basic solution associated to basis B (die zu B assoziierte Basislösung)

### Theorem 24

Given  $P = \{x \mid Ax = b, x \ge 0\}$ . x is extreme point iff there exists  $B \subseteq \{1, ..., n\}$  with |B| = m and

- $ightharpoonup A_B$  is non-singular
- $\rightarrow x_N = 0$

where  $N = \{1, \ldots, n\} \setminus B$ .

### Proof

Take  $B = \{j \mid x_j > 0\}$  and augment with linearly independent columns until |B| = m; always possible since rank(A) = m.

 $x \in \mathbb{R}^n$  is called basic solution (Basislösung) if Ax = b and  $\operatorname{rank}(A_I) = |J|$  where  $J = \{j \mid x_j \neq 0\}$ ;

x is a basic **feasible** solution (gültige Basislösung) if in addition x > 0.

A basis (Basis) is an index set  $B \subseteq \{1, ..., n\}$  with  $\operatorname{rank}(A_B) = m$  and |B| = m.

 $x \in \mathbb{R}^n$  with  $A_B x_B = b$  and  $x_j = 0$  for all  $j \notin B$  is the basic solution associated to basis B (die zu B assoziierte Basislösun

### Theorem 24

Given  $P = \{x \mid Ax = b, x \ge 0\}$ . x is extreme point iff there exists  $B \subseteq \{1, ..., n\}$  with |B| = m and

- $ightharpoonup A_B$  is non-singular
- $x_B = A_B^{-1}b \ge 0$
- $\rightarrow x_N = 0$

where  $N = \{1, \ldots, n\} \setminus B$ .

### Proof

47/575

Take  $B = \{j \mid x_j > 0\}$  and augment with linearly independent columns until |B| = m; always possible since rank(A) = m.

 $x \in \mathbb{R}^n$  is called basic solution (Basislösung) if Ax = b and  $\operatorname{rank}(A_I) = |J|$  where  $J = \{j \mid x_j \neq 0\}$ ;

x is a basic feasible solution (gültige Basislösung) if in addition  $x \ge 0$ .

A basis (Basis) is an index set  $B \subseteq \{1, ..., n\}$  with  $\operatorname{rank}(A_B) = m$  and |B| = m.

 $x\in\mathbb{R}^n$  with  $A_Bx_B=b$  and  $x_j=0$  for all  $j\notin B$  is the basic solution associated to basis B (die zu B assoziierte Basislösung

### Theorem 24

Given  $P = \{x \mid Ax = b, x \ge 0\}$ . x is extreme point iff there exists  $B \subseteq \{1, ..., n\}$  with |B| = m and

- $ightharpoonup A_B$  is non-singular
- $\rightarrow x_N = 0$

where  $N = \{1, \ldots, n\} \setminus B$ .

### Proof

Take  $B = \{j \mid x_j > 0\}$  and augment with linearly independent columns until |B| = m; always possible since rank(A) = m.

 $x \in \mathbb{R}^n$  is called basic solution (Basislösung) if Ax = b and  $rank(A_I) = |J|$  where  $J = \{j \mid x_j \neq 0\}$ ;

x is a basic feasible solution (gültige Basislösung) if in addition  $x \ge 0$ .

A basis (Basis) is an index set  $B\subseteq\{1,\ldots,n\}$  with  $\mathrm{rank}(A_B)=m$  and |B|=m.

 $x \in \mathbb{R}^n$  with  $A_B x_B = b$  and  $x_j = 0$  for all  $j \notin B$  is the basic solution associated to basis B (die zu B assoziierte Basislösung)

### Theorem 24

Given  $P = \{x \mid Ax = b, x \ge 0\}$ . x is extreme point iff there exists  $B \subseteq \{1, ..., n\}$  with |B| = m and

- $ightharpoonup A_B$  is non-singular
- $\rightarrow x_N = 0$

where  $N = \{1, \ldots, n\} \setminus B$ .

### Proof

Take  $B = \{j \mid x_j > 0\}$  and augment with linearly independent columns until |B| = m; always possible since rank(A) = m.

 $x \in \mathbb{R}^n$  is called basic solution (Basislösung) if Ax = b and  $rank(A_I) = |J|$  where  $J = \{j \mid x_j \neq 0\}$ ;

x is a basic feasible solution (gültige Basislösung) if in addition  $x \ge 0$ .

A basis (Basis) is an index set  $B \subseteq \{1, ..., n\}$  with  $\mathrm{rank}(A_B) = m$  and |B| = m.

 $x \in \mathbb{R}^n$  with  $A_B x_B = b$  and  $x_j = 0$  for all  $j \notin B$  is the basic solution associated to basis B (die zu B assoziierte Basislösung)

### Theorem 24

Given  $P = \{x \mid Ax = b, x \ge 0\}$ . x is extreme point iff there exists  $B \subseteq \{1, ..., n\}$  with |B| = m and

- $ightharpoonup A_B$  is non-singular
- $\rightarrow x_N = 0$

where  $N = \{1, \ldots, n\} \setminus B$ .

### Proof

47/575

Take  $B = \{j \mid x_j > 0\}$  and augment with linearly independent columns until |B| = m; always possible since rank(A) = m.

A BFS fulfills the m equality constraints.

In addition, at least n-m of the  $x_i$ 's are zero. The corresponding non-negativity constraint is fulfilled with equality.

Fact: In a BFS at least n constraints are fulfilled with equality.

## **Basic Feasible Solutions**

 $x \in \mathbb{R}^n$  is called basic solution (Basislösung) if Ax = b and  $\operatorname{rank}(A_I) = |J| \text{ where } J = \{j \mid x_i \neq 0\};$ 

x is a basic feasible solution (gultige Basislösung) if in addition  $x \geq 0$ .

A basis (Basis) is an index set  $B \subseteq \{1, ..., n\}$  with rank $(A_B) = m$ and |B| = m.

 $x \in \mathbb{R}^n$  with  $A_B x_B = b$  and  $x_i = 0$  for all  $j \notin B$  is the basic solution associated to basis B (die zu B assoziierte Basislösung)

## Definition 25

For a general LP  $(\max\{c^Tx \mid Ax \leq b\})$  with n variables a point x is a basic feasible solution if x is feasible and there exist n (linearly independent) constraints that are tight.

# Basic Feasible Solutions

A BFS fulfills the m equality constraints.

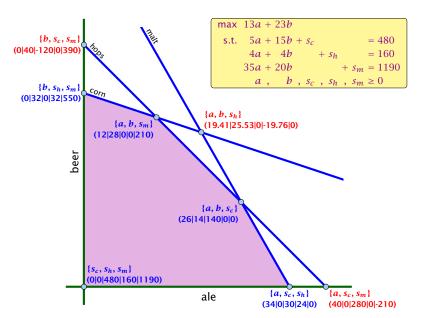
In addition, at least n-m of the  $x_i$ 's are zero. The corresponding non-negativity constraint is fulfilled with equality.

## Fact:

49/575

In a BFS at least n constraints are fulfilled with equality.

## **Algebraic View**



### **Basic Feasible Solutions**

#### **Definition 25**

For a general LP  $(\max\{c^Tx \mid Ax \leq b\})$  with n variables a point x is a basic feasible solution if x is feasible and there exist n (linearly independent) constraints that are tight.



## **Fundamental Questions**

### **Linear Programming Problem (LP)**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

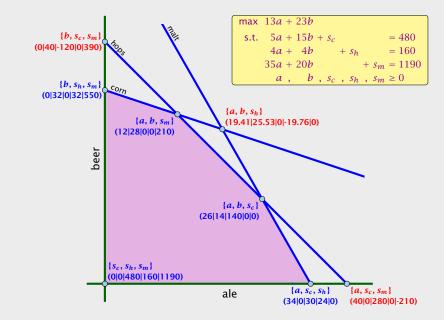
### Questions

- ► Is LP in NP? yes
- ► Is LP in co-NP?
- ► Is LP in P?

### Proof

▶ Given a basis B we can compute the associated basis solution by calculating  $A_B^{-1}b$  in polynomial time; then we can also compute the profit.

## **Algebraic View**



### **Fundamental Questions**

### **Linear Programming Problem (LP)**

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{Q}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

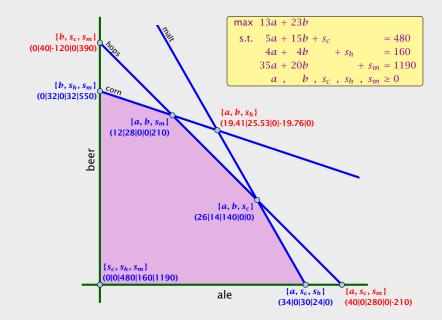
### Questions:

- ► Is LP in NP? yes!
- ▶ Is LP in co-NP?
- ► Is LP in P?

### Proof:

▶ Given a basis B we can compute the associated basis solution by calculating  $A_B^{-1}b$  in polynomial time; then we can also compute the profit.

## **Algebraic View**



### Observation

We can compute an optimal solution to a linear program in time  $\mathcal{O}\left(\binom{n}{m}\cdot\operatorname{poly}(n,m)\right)$ .

- there are only  $\binom{n}{m}$  different bases.
- compute the profit of each of them and take the maximum

What happens if LP is unbounded?

## **Fundamental Questions**

### Linear Programming Problem (LP)

Let  $A \in \mathbb{Q}^{m \times n}$ ,  $b \in \mathbb{Q}^m$ ,  $c \in \mathbb{Q}^n$ ,  $\alpha \in \mathbb{Q}$ . Does there exist  $x \in \mathbb{O}^n$  s.t. Ax = b,  $x \ge 0$ ,  $c^Tx \ge \alpha$ ?

### Questions:

- ► Is LP in NP? ves!
- ► Is I P in co-NP?
- ► Is I P in P?

### Proof:

► Given a basis B we can compute the associated basis solution by calculating  $A_R^{-1}b$  in polynomial time; then we can also compute the profit.