16 Rounding Data + Dynamic Programming

Knapsack:

Given a set of items $\{1,\ldots,n\}$, where the i-th item has weight $w_i\in\mathbb{N}$ and profit $p_i\in\mathbb{N}$, and given a threshold W. Find a subset $I\subseteq\{1,\ldots,n\}$ of items of total weight at most W such that the profit is maximized (we can assume each $w_i\leq W$).

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Definition 2

An algorithm is said to have pseudo-polynomial running time if the running time is polynomial when the numerical part of the input is encoded in unary.

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Algorithm 1 Knapsack 1: $A(1) \leftarrow [(0,0),(p_1,w_1)]$ 2: for $j \leftarrow 2$ to n do 3: $A(j) \leftarrow A(j-1)$ 4: for each $(p,w) \in A(j-1)$ do 5: if $w+w_j \leq W$ then 6: add $(p+p_j,w+w_j)$ to A(j)7: remove dominated pairs from A(j)8: return $\max_{(p,w)\in A(n)} p$

The running time is $\mathcal{O}(n \cdot \min\{W, P\})$, where $P = \sum_i p_i$ is the total profit of all items. This is only pseudo-polynomial.

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16.1 Knapsack

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- Let *M* be the maximum profit of an element.
- Set $\mu := \epsilon M/n$.
- ► Set $p'_i := \lfloor p_i/\mu \rfloor$ for all i.
- Run the dynamic programming algorithm on this revised instance.

Running time is at most

$$\mathcal{O}(nP') = \mathcal{O}\left(n\sum_{i} p'_{i}\right) = \mathcal{O}\left(n\sum_{i} \left\lfloor \frac{p_{i}}{\epsilon M/n} \right\rfloor\right) \leq \mathcal{O}\left(\frac{n^{3}}{\epsilon}\right).$$

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Let S be the set of items returned by the algorithm, and let O be an optimum set of items.

$$\sum_{i \in S} p_i \ge \mu \sum_{i \in S} p'_i$$

$$\ge \mu \sum_{i \in O} p'_i$$

$$\ge \sum_{i \in O} p_i - |O|\mu$$

$$\ge \sum_{i \in O} p_i - n\mu$$

$$= \sum_{i \in O} p_i - \epsilon M$$

$$\ge (1 - \epsilon) \text{OPT}.$$



16.1 Knapsack

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16.2 Scheduling Revisited

Partition the input into long jobs and short jobs.

A job j is called short if

$$p_j \leq \frac{1}{km} \sum_i p_i$$

Idea:

- 1. Find the optimum Makespan for the long jobs by brute force.
- 2. Then use the list scheduling algorithm for the short jobs, always assigning the next job to the least loaded machine.

Scheduling Revisited

The previous analysis of the scheduling algorithm gave a makespan of

$$\frac{1}{m}\sum_{j\neq\ell}p_j+p_\ell$$

where ℓ is the last job to complete.

Together with the obervation that if each $p_i \ge \frac{1}{3}C_{\text{max}}^*$ then LPT is optimal this gave a 4/3-approximation.

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16.2 Scheduling Revisited

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We still have a cost of

$$\frac{1}{m}\sum_{j\neq\ell}p_j+p_\ell$$

where ℓ is the last job (this only requires that all machines are busy before time S_{ℓ}).

If ℓ is a long job, then the schedule must be optimal, as it consists of an optimal schedule of long jobs plus a schedule for short jobs.

If ℓ is a short job its length is at most

$$p_{\ell} \leq \sum_{j} p_{j}/(mk)$$

16.2 Scheduling Revisited

which is at most C_{max}^*/k .

Hence we get a schedule of length at most

$$\left(1+\frac{1}{k}\right)C_{\max}^*$$

There are at most km long jobs. Hence, the number of possibilities of scheduling these jobs on m machines is at most m^{km} , which is constant if m is constant. Hence, it is easy to implement the algorithm in polynomial time.

Theorem 3

The above algorithm gives a polynomial time approximation scheme (PTAS) for the problem of scheduling n jobs on m identical machines if m is constant.

We choose $k = \lceil \frac{1}{\epsilon} \rceil$.

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16.2 Scheduling Revisited

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- We round all long jobs down to multiples of T/k^2 .
- ▶ For these rounded sizes we first find an optimal schedule.
- ▶ If this schedule does not have length at most *T* we conclude that also the original sizes don't allow such a schedule.
- ► If we have a good schedule we extend it by adding the short jobs according to the LPT rule.

How to get rid of the requirement that m is constant?

We first design an algorithm that works as follows: On input of T it either finds a schedule of length $(1+\frac{1}{k})T$ or certifies that no schedule of length at most T exists (assume $T \geq \frac{1}{m} \sum_{i} p_{i}$).

We partition the jobs into long jobs and short jobs:

- ▶ A job is long if its size is larger than T/k.
- Otw. it is a short job.

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16.2 Scheduling Revisited

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After the first phase the rounded sizes of the long jobs assigned to a machine add up to at most ${\it T}$.

There can be at most k (long) jobs assigned to a machine as otw. their rounded sizes would add up to more than T (note that the rounded size of a long job is at least T/k).

Since, jobs had been rounded to multiples of T/k^2 going from rounded sizes to original sizes gives that the Makespan is at most

 $\left(1+\frac{1}{k}\right)T$.

During the second phase there always must exist a machine with load at most T, since T is larger than the average load. Assigning the current (short) job to such a machine gives that the new load is at most

$$T + \frac{T}{k} \le \left(1 + \frac{1}{k}\right)T.$$

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16.2 Scheduling Revisited

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Let $\mathrm{OPT}(n_1,\ldots,n_{k^2})$ be the number of machines that are required to schedule input vector (n_1,\ldots,n_{k^2}) with Makespan at most T.

If $OPT(n_1, ..., n_{k^2}) \le m$ we can schedule the input.

We have

$$OPT(n_1,\ldots,n_{k^2})$$

$$= \begin{cases} 0 & (n_1, \dots, n_{k^2}) = 0 \\ 1 + \min_{(s_1, \dots, s_{k^2}) \in C} \mathsf{OPT}(n_1 - s_1, \dots, n_{k^2} - s_{k^2}) & (n_1, \dots, n_{k^2}) \geq 0 \\ \infty & \mathsf{otw}. \end{cases}$$

where C is the set of all configurations.

Hence, the running time is roughly $(k+1)^{k^2} n^{k^2} \approx (nk)^{k^2}$.

Running Time for scheduling large jobs: There should not be a job with rounded size more than T as otw. the problem becomes trivial.

Hence, any large job has rounded size of $\frac{i}{k^2}T$ for $i\in\{k,\dots,k^2\}$. Therefore the number of different inputs is at most n^{k^2} (described by a vector of length k^2 where, the i-th entry describes the number of jobs of size $\frac{i}{k^2}T$). This is polynomial.

The schedule/configuration of a particular machine x can be described by a vector of length k^2 where the i-th entry describes the number of jobs of rounded size $\frac{i}{k^2}T$ assigned to x. There are only $(k+1)^{k^2}$ different vectors.

This means there are a constant number of different machine configurations.

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16.2 Scheduling Revisited

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We can turn this into a PTAS by choosing $k=\lceil 1/\epsilon \rceil$ and using binary search. This gives a running time that is exponential in $1/\epsilon$.

Can we do better?

Scheduling on identical machines with the goal of minimizing Makespan is a strongly NP-complete problem.

Theorem 4

There is no FPTAS for problems that are strongly NP-hard.

- Suppose we have an instance with polynomially bounded processing times $p_i \le q(n)$
- We set $k := \lceil 2na(n) \rceil \ge 2 \text{ OPT}$
- Then

$$ALG \le \left(1 + \frac{1}{k}\right) OPT \le OPT + \frac{1}{2}$$

- ▶ But this means that the algorithm computes the optimal solution as the optimum is integral.
- ▶ This means we can solve problem instances if processing times are polynomially bounded
- ▶ Running time is $\mathcal{O}(\text{poly}(n,k)) = \mathcal{O}(\text{poly}(n))$
- ▶ For strongly NP-complete problems this is not possible unless P=NP



16.2 Scheduling Revisited

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Bin Packing

Given n items with sizes s_1, \ldots, s_n where

$$1 > s_1 \ge \cdots \ge s_n > 0$$
.

Pack items into a minimum number of bins where each bin can hold items of total size at most 1.

Theorem 5

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There is no ρ -approximation for Bin Packing with $\rho < 3/2$ unless P = NP.

16.3 Bin Packing

More General

Let $OPT(n_1, ..., n_A)$ be the number of machines that are required to schedule input vector (n_1, \dots, n_A) with Makespan at most T (A: number of different sizes).

If $OPT(n_1, ..., n_A) \leq m$ we can schedule the input.

 $OPT(n_1,\ldots,n_A)$

$$= \begin{cases} 0 & (n_1, \dots, n_A) = 0 \\ 1 + \min_{(s_1, \dots, s_A) \in C} \mathrm{OPT}(n_1 - s_1, \dots, n_A - s_A) & (n_1, \dots, n_A) \geq 0 \\ \infty & \mathrm{otw.} \end{cases}$$

where C is the set of all configurations.

 $|C| \leq (B+1)^A$, where B is the number of jobs that possibly can fit on the same machine.

The running time is then $O((B+1)^A n^A)$ because the dynamic programming table has just n^A entries.

Bin Packing

Proof

In the partition problem we are given positive integers b_1, \dots, b_n with $B = \sum_i b_i$ even. Can we partition the integers into two sets S and T s.t.

$$\sum_{i \in S} b_i = \sum_{i \in T} b_i ?$$

- We can solve this problem by setting $s_i := 2b_i/B$ and asking whether we can pack the resulting items into 2 bins or not.
- A ρ -approximation algorithm with $\rho < 3/2$ cannot output 3 or more bins when 2 are optimal.
- ▶ Hence, such an algorithm can solve Partition.

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Bin Packing

Definition 6

An asymptotic polynomial-time approximation scheme (APTAS) is a family of algorithms $\{A_\epsilon\}$ along with a constant c such that A_ϵ returns a solution of value at most $(1+\epsilon){\rm OPT}+c$ for minimization problems.

- Note that for Set Cover or for Knapsack it makes no sense to differentiate between the notion of a PTAS or an APTAS because of scaling.
- ▶ However, we will develop an APTAS for Bin Packing.

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16.3 Bin Packing

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Choose $\gamma = \epsilon/2$. Then we either use ℓ bins or at most

$$\frac{1}{1 - \epsilon/2} \cdot \text{OPT} + 1 \le (1 + \epsilon) \cdot \text{OPT} + 1$$

bins.

It remains to find an algorithm for the large items.

Bin Packing

Again we can differentiate between small and large items.

Lemma 7

Any packing of items into ℓ bins can be extended with items of size at most γ s.t. we use only $\max\{\ell,\frac{1}{1-\gamma}\mathrm{SIZE}(I)+1\}$ bins, where $\mathrm{SIZE}(I)=\sum_i s_i$ is the sum of all item sizes.

- If after Greedy we use more than ℓ bins, all bins (apart from the last) must be full to at least 1γ .
- ▶ Hence, $r(1 \gamma) \le \text{SIZE}(I)$ where r is the number of nearly-full bins.
- ► This gives the lemma.

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16.3 Bin Packing

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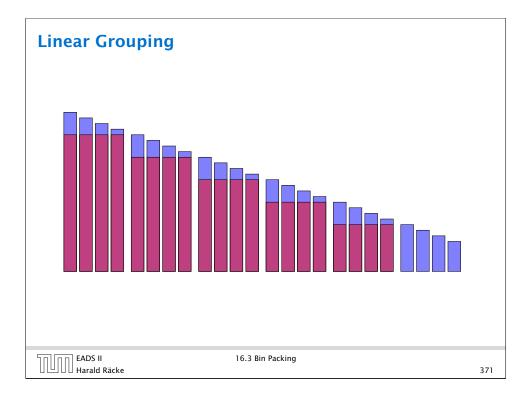
Bin Packing

Linear Grouping:

Generate an instance I' (for large items) as follows.

- Order large items according to size.
- ► Let the first *k* items belong to group 1; the following *k* items belong to group 2; etc.
- Delete items in the first group;
- ► Round items in the remaining groups to the size of the largest item in the group.

16.3 Bin Packing



Lemma 9

 $OPT(I') \le OPT(I) \le OPT(I') + k$

Proof 2:

- ▶ Any bin packing for I' gives a bin packing for I as follows.
- ▶ Pack the items of group 1 into *k* new bins;
- ▶ Pack the items of groups 2, where in the packing for *I'* the items for group 2 have been packed;
- ▶ ...

Lemma 8

 $OPT(I') \le OPT(I) \le OPT(I') + k$

Proof 1:

- ightharpoonup Any bin packing for I gives a bin packing for I' as follows.
- ▶ Pack the items of group 2, where in the packing for *I* the items for group 1 have been packed;
- ▶ Pack the items of groups 3, where in the packing for *I* the items for group 2 have been packed;
- **...**

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16.3 Bin Packing

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Assume that our instance does not contain pieces smaller than $\epsilon/2$. Then $SIZE(I) \ge \epsilon n/2$.

We set $k = \lfloor \epsilon \text{SIZE}(I) \rfloor$.

Then $n/k \le n/\lfloor \epsilon^2 n/2 \rfloor \le 4/\epsilon^2$ (here we used $\lfloor \alpha \rfloor \ge \alpha/2$ for $\alpha \ge 1$).

Hence, after grouping we have a constant number of piece sizes $(4/\epsilon^2)$ and at most a constant number $(2/\epsilon)$ can fit into any bin.

We can find an optimal packing for such instances by the previous Dynamic Programming approach.

cost (for large items) at most

$$OPT(I') + k \le OPT(I) + \epsilon SIZE(I) \le (1 + \epsilon)OPT(I)$$

running time $\mathcal{O}((\frac{2}{\epsilon}n)^{4/\epsilon^2})$.

Can we do better?

In the following we show how to obtain a solution where the number of bins is only

$$OPT(I) + \mathcal{O}(\log^2(SIZE(I)))$$
.

Note that this is usually better than a guarantee of

$$(1+\epsilon)OPT(I)+1$$
.

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16.4 Advanced Rounding for Bin Packing

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Configuration LP

A possible packing of a bin can be described by an m-tuple (t_1,\ldots,t_m) , where t_i describes the number of pieces of size s_i . Clearly,

$$\sum_{i} t_i \cdot s_i \leq 1 .$$

We call a vector that fulfills the above constraint a configuration.

Configuration LP

Change of Notation:

- Group pieces of identical size.
- Let s_1 denote the largest size, and let b_1 denote the number of pieces of size s_1 .
- s_2 is second largest size and b_2 number of pieces of size s_2 ;
- **>** ...
- $ightharpoonup s_m$ smallest size and b_m number of pieces of size s_m .

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16.4 Advanced Rounding for Bin Packing

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Configuration LP

Let N be the number of configurations (exponential).

Let $T_1, ..., T_N$ be the sequence of all possible configurations (a configuration T_i has T_{ii} pieces of size s_i).

How to solve this LP?

later...

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We can assume that each item has size at least 1/SIZE(I).

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Harmonic Grouping

- ► Sort items according to size (monotonically decreasing).
- ▶ Process items in this order; close the current group if size of items in the group is at least 2 (or larger). Then open new group.
- ▶ I.e., G_1 is the smallest cardinality set of largest items s.t. total size sums up to at least 2. Similarly, for G_2, \ldots, G_{r-1} .
- ▶ Only the size of items in the last group G_r may sum up to less than 2.

Harmonic Grouping

From the grouping we obtain instance I^{\prime} as follows:

- ► Round all items in a group to the size of the largest group member.
- ▶ Delete all items from group G_1 and G_r .
- ▶ For groups $G_2, ..., G_{r-1}$ delete $n_i n_{i-1}$ items.
- ▶ Observe that $n_i \ge n_{i-1}$.

Lemma 10

The number of different sizes in I' is at most SIZE(I)/2.

- ▶ Each group that survives (recall that G_1 and G_r are deleted) has total size at least 2.
- ▶ Hence, the number of surviving groups is at most SIZE(I)/2.
- ightharpoonup All items in a group have the same size in I'.

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16.4 Advanced Rounding for Bin Packing

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Algorithm 1 BinPack

- 1: **if** SIZE(I) < 10 **then**
- 2: pack remaining items greedily
- 3: Apply harmonic grouping to create instance I'; pack discarded items in at most $\mathcal{O}(\log(\text{SIZE}(I)))$ bins.
- 4: Let x be optimal solution to configuration LP
- 5: Pack $\lfloor x_j \rfloor$ bins in configuration T_j for all j; call the packed instance I_1 .
- 6: Let I_2 be remaining pieces from I'
- 7: Pack I_2 via BinPack (I_2)

Lemma 11

The total size of deleted items is at most $O(\log(SIZE(I)))$.

- ▶ The total size of items in G_1 and G_r is at most 6 as a group has total size at most 3.
- ▶ Consider a group G_i that has strictly more items than G_{i-1} .
- ▶ It discards $n_i n_{i-1}$ pieces of total size at most

$$3\frac{n_i - n_{i-1}}{n_i} \le \sum_{j=n_{i-1}+1}^{n_i} \frac{3}{j}$$

since the smallest piece has size at most $3/n_i$.

• Summing over all i that have $n_i > n_{i-1}$ gives a bound of at most

$$\sum_{i=1}^{n_{r-1}} \frac{3}{j} \le \mathcal{O}(\log(\text{SIZE}(I))) .$$

(note that $n_r \leq \text{SIZE}(I)$ since we assume that the size of each item is at least 1/SIZE(I)).

Analysis

$$OPT_{IP}(I_1) + OPT_{IP}(I_2) \le OPT_{IP}(I') \le OPT_{IP}(I)$$

Proof:

- ▶ Each piece surviving in I' can be mapped to a piece in I of no lesser size. Hence, $OPT_{LP}(I') \leq OPT_{LP}(I)$
- \triangleright $\lfloor x_i \rfloor$ is feasible solution for I_1 (even integral).
- $\triangleright x_i \lfloor x_i \rfloor$ is feasible solution for I_2 .

Analysis

Each level of the recursion partitions pieces into three types

- 1. Pieces discarded at this level.
- **2.** Pieces scheduled because they are in I_1 .
- **3.** Pieces in I_2 are handed down to the next level.

Pieces of type 2 summed over all recursion levels are packed into at most OPTIP many bins.

Pieces of type 1 are packed into at most

$$\mathcal{O}(\log(\text{SIZE}(I))) \cdot L$$

many bins where *L* is the number of recursion levels.



16.4 Advanced Rounding for Bin Packing

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How to solve the LP?

Let T_1, \ldots, T_N be the sequence of all possible configurations (a configuration T_i has T_{ii} pieces of size s_i). In total we have b_i pieces of size s_i .

Primal

Dual

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$$\begin{array}{llll} \max & \sum_{i=1}^{m} y_i b_i \\ \text{s.t.} & \forall j \in \{1, \dots, N\} & \sum_{i=1}^{m} T_{ji} y_i & \leq & 1 \\ & \forall i \in \{1, \dots, m\} & y_i & \geq & 0 \end{array}$$

Analysis

We can show that $SIZE(I_2) \leq SIZE(I)/2$. Hence, the number of recursion levels is only $\mathcal{O}(\log(\text{SIZE}(I_{\text{original}})))$ in total.

- ▶ The number of non-zero entries in the solution to the configuration LP for I' is at most the number of constraints, which is the number of different sizes (\leq SIZE(I)/2).
- ▶ The total size of items in I_2 can be at most $\sum_{i=1}^{N} x_i \lfloor x_i \rfloor$ which is at most the number of non-zero entries in the solution to the configuration LP.

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16.4 Advanced Rounding for Bin Packing

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Separation Oracle

Suppose that I am given variable assignment γ for the dual.

How do I find a violated constraint?

I have to find a configuration $T_i = (T_{i1}, \dots, T_{im})$ that

is feasible, i.e.,

$$\sum_{i=1}^{m} T_{ji} \cdot s_i \leq 1 ,$$

and has a large profit

$$\sum_{i=1}^{m} T_{ji} y_i > 1$$

But this is the Knapsack problem.

Separation Oracle

We have FPTAS for Knapsack. This means if a constraint is violated with $1+\epsilon'=1+\frac{\epsilon}{1-\epsilon}$ we find it, since we can obtain at least $(1-\epsilon)$ of the optimal profit.

The solution we get is feasible for:

Dual'

Primal'

min
$$(1 + \epsilon') \sum_{j=1}^{N} x_j$$
s.t. $\forall i \in \{1...m\}$ $\sum_{j=1}^{N} T_{ji} x_j \geq b_i$
 $\forall j \in \{1,...,N\}$ $x_j \geq 0$

This gives that overall we need at most

$$(1 + \epsilon')OPT_{IP}(I) + \mathcal{O}(\log^2(SIZE(I)))$$

bins.

We can choose $\epsilon'=\frac{1}{\mathrm{OPT}}$ as $\mathrm{OPT}\leq \#\mathrm{items}$ and since we have a fully polynomial time approximation scheme (FPTAS) for knapsack.

Separation Oracle

If the value of the computed dual solution (which may be infeasible) is \boldsymbol{z} then

$$OPT \le z \le (1 + \epsilon')OPT$$

How do we get good primal solution (not just the value)?

- ► The constraints used when computing *z* certify that the solution is feasible for DUAL'.
- ► Suppose that we drop all unused constraints in DUAL. We will compute the same solution feasible for DUAL'.
- ▶ Let DUAL" be DUAL without unused constraints.
- ► The dual to DUAL'' is PRIMAL where we ignore variables for which the corresponding dual constraint has not been used.
- ▶ The optimum value for PRIMAL'' is at most $(1 + \epsilon')$ OPT.
- ▶ We can compute the corresponding solution in polytime.