Complexity

LP Feasibility Problem (LP feasibility)

Given $A \in \mathbb{Z}^{m \times n}$, $b \in \mathbb{Z}^m$. Does there exist $x \in \mathbb{R}$ with Ax = b, $x \ge 0$?

Note that allowing A,b to contain rational numbers does not make a difference, as we can multiply every number by a suitable large constant so that everything becomes integral but the feasible region does not change.

The Bit Model

Input size

▶ The number of bits to represent a number $a \in \mathbb{Z}$ is

$$\lceil \log_2(|a|) \rceil + 1$$

Let for an $m \times n$ matrix M, L(M) denote the number of bits required to encode all the numbers in M.

$$\langle M \rangle := \sum_{i,j} \lceil \log_2(|m_{ij}|) + 1 \rceil$$

- In the following we assume that input matrices are encoded in a standard way, where each number is encoded in binary and then suitable separators are added in order to separate distinct number from each other.
- ▶ Then the input length is $L = \Theta(\langle A \rangle + \langle b \rangle)$.

- In the following we sometimes refer to $L := \langle A \rangle + \langle b \rangle$ as the input size (even though the real input size is something in $\Theta(\langle A \rangle + \langle b \rangle)$).
- ▶ In order to show that LP-decision is in NP we show that if there is a solution x then there exists a small solution for which feasibility can be verified in polynomial time (polynomial in L).

Suppose that Ax = b; $x \ge 0$ is feasible.

Then there exists a basic feasible solution. This means a set *B* of basic variables such that

$$x_B = A_B^{-1}b$$

and all other entries in x are 0.

In the following we show that this x has small encoding length and we give an explicit bound on this length. So far we have only been handwaving and have said that we can compute x via Gaussian elimination and it will be short...

Size of a Basic Feasible Solution

Lemma 2

Let $M \in \mathbb{Z}^{m \times m}$ be an invertible matrix and let $b \in \mathbb{Z}^m$. Further define $L = \langle M \rangle + \langle b \rangle + n \log_2 n$. Then a solution to Mx = b has rational components x_j of the form $\frac{D_j}{D}$, where $|D_j| \leq 2^L$ and $|D| \leq 2^L$.

Proof:

Cramers rules says that we can compute x_j as

$$x_j = \frac{\det(M_j)}{\det(M)}$$

where M_j is the matrix obtained from M by replacing the j-th column by the vector b.

Bounding the Determinant

Let $X = A_B$. Then

$$|\det(X)| = \left| \sum_{\pi \in S_n} \operatorname{sgn}(\pi) \prod_{1 \le i \le n} X_{i\pi(i)} \right|$$

$$\le \sum_{\pi \in S_n} \prod_{1 \le i \le n} |X_{i\pi(i)}|$$

$$\le n! \cdot 2^{\langle A \rangle + \langle b \rangle} \le 2^L.$$

Analogously for $det(M_j)$.

Reducing LP-solving to LP decision.

Given an LP $\max\{c^Tx \mid Ax = b; x \ge 0\}$ do a binary search for the optimum solution

(Add constraint $c^Tx - \delta = M$; $\delta \ge 0$ or $(c^Tx \ge M)$. Then checking for feasibility shows whether optimum solution is larger or smaller than M).

If the LP is feasible then the binary search finishes in at most

$$\log_2\left(\frac{2n2^{2L'}}{1/2^{L'}}\right) = \mathcal{O}(L') ,$$

as the range of the search is at most $-n2^{2L'},\ldots,n2^{2L'}$ and the distance between two adjacent values is at least $\frac{1}{\det(A)} \geq \frac{1}{2^{L'}}$.

Here we use $L' = \langle A \rangle + \langle b \rangle + \langle c \rangle + n \log_2 n$ (it also includes the encoding size of c).

How do we detect whether the LP is unbounded?

Let $M_{\text{max}} = n2^{2L'}$ be an upper bound on the objective value of a basic feasible solution.

We can add a constraint $c^T x \ge M_{\text{max}} + 1$ and check for feasibility.

Ellipsoid Method

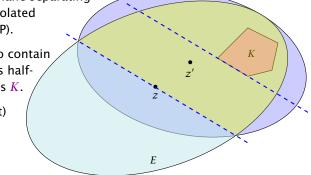
- Let *K* be a convex set.
- Maintain ellipsoid E that is guaranteed to contain K provided that K is non-empty.
- ▶ If center $z \in K$ STOP.

Otw. find a hyperplane separating K from z (e.g. a violated constraint in the LP).

Shift hyperplane to contain node z. H denotes halfspace that contains K.

Compute (smallest) ellipsoid E' that contains $E \cap H$.

REPEAT



Issues/Questions:

- ► How do you choose the first Ellipsoid? What is its volume?
- How do you measure progress? By how much does the volume decrease in each iteration?
- When can you stop? What is the minimum volume of a non-empty polytop?

Definition 3

A mapping $f: \mathbb{R}^n \to \mathbb{R}^n$ with f(x) = Lx + t, where L is an invertible matrix is called an affine transformation.

Definition 4

A ball in \mathbb{R}^n with center c and radius r is given by

$$B(c,r) = \{x \mid (x-c)^T (x-c) \le r^2\}$$
$$= \{x \mid \sum_i (x-c)_i^2 / r^2 \le 1\}$$

B(0,1) is called the unit ball.

Definition 5

An affine transformation of the unit ball is called an ellipsoid.

From
$$f(x) = Lx + t$$
 follows $x = L^{-1}(f(x) - t)$.

$$f(B(0,1)) = \{ f(x) \mid x \in B(0,1) \}$$

$$= \{ y \in \mathbb{R}^n \mid L^{-1}(y-t) \in B(0,1) \}$$

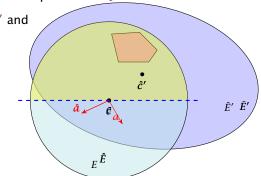
$$= \{ y \in \mathbb{R}^n \mid (y-t)^T L^{-1}^T L^{-1}(y-t) \le 1 \}$$

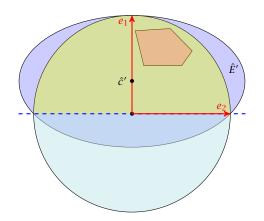
$$= \{ y \in \mathbb{R}^n \mid (y-t)^T Q^{-1}(y-t) \le 1 \}$$

where $Q = LL^T$ is an invertible matrix.

How to Compute the New Ellipsoid

- ▶ Use f^{-1} (recall that f = Lx + t is the affine transformation of the unit ball) to rotate/distort the ellipsoid (back) into the unit ball.
- ▶ Use a rotation R^{-1} to rotate the unit ball such that the normal vector of the halfspace is parallel to e_1 .
- Compute the new center \hat{c}' and the new matrix \hat{Q}' for this simplified setting.
- Use the transformations R and f to get the new center c' and the new matrix Q' for the original ellipsoid E.





- ▶ The new center lies on axis x_1 . Hence, $\hat{c}' = te_1$ for t > 0.
- ► The vectors $e_1, e_2,...$ have to fulfill the ellipsoid constraint with equality. Hence $(e_i \hat{c}')^T \hat{Q}'^{-1} (e_i \hat{c}') = 1$.

- ► To obtain the matrix \hat{Q}'^{-1} for our ellipsoid \hat{E}' note that \hat{E}' is axis-parallel.
- Let a denote the radius along the x_1 -axis and let b denote the (common) radius for the other axes.
- ▶ The matrix

$$\hat{L}' = \left(\begin{array}{cccc} a & 0 & \dots & 0 \\ 0 & b & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & b \end{array} \right)$$

maps the unit ball (via function $\hat{f}'(x) = \hat{L}'x$) to an axis-parallel ellipsoid with radius a in direction x_1 and b in all other directions.

As $\hat{Q}' = \hat{L}' \hat{L}'^t$ the matrix \hat{Q}'^{-1} is of the form

$$\hat{Q}'^{-1} = \begin{pmatrix} \frac{1}{a^2} & 0 & \dots & 0 \\ 0 & \frac{1}{b^2} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & \frac{1}{b^2} \end{pmatrix}$$

• $(e_1 - \hat{c}')^T \hat{Q}'^{-1} (e_1 - \hat{c}') = 1$ gives

$$\begin{pmatrix} 1-t \\ 0 \\ \vdots \\ 0 \end{pmatrix}^T \cdot \begin{pmatrix} \frac{1}{a^2} & 0 & \cdots & 0 \\ 0 & \frac{1}{b^2} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \cdots & 0 & \frac{1}{b^2} \end{pmatrix} \cdot \begin{pmatrix} 1-t \\ 0 \\ \vdots \\ 0 \end{pmatrix} = 1$$

► This gives $(1 - t)^2 = a^2$.

For $i \neq 1$ the equation $(e_i - \hat{c}')^T \hat{Q}'^{-1} (e_i - \hat{c}') = 1$ looks like (here i = 2)

$$\begin{pmatrix} -t \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}^{T} \cdot \begin{pmatrix} \frac{1}{a^{2}} & 0 & \dots & 0 \\ 0 & \frac{1}{b^{2}} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & \frac{1}{b^{2}} \end{pmatrix} \cdot \begin{pmatrix} -t \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} = 1$$

► This gives $\frac{t^2}{a^2} + \frac{1}{b^2} = 1$, and hence

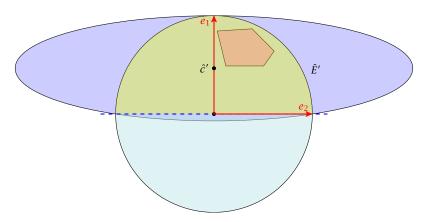
$$\frac{1}{b^2} = 1 - \frac{t^2}{a^2} = 1 - \frac{t^2}{(1-t)^2} = \frac{1-2t}{(1-t)^2}$$

Summary

So far we have

$$a = 1 - t$$
 and $b = \frac{1 - t}{\sqrt{1 - 2t}}$

We still have many choices for t:



Choose t such that the volume of \hat{E}' is minimal!!!

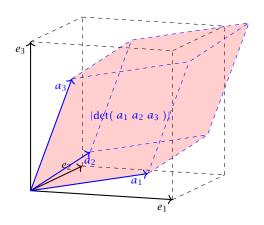
We want to choose t such that the volume of \hat{E}' is minimal.

Lemma 6

Let L be an affine transformation and $K \subseteq \mathbb{R}^n$. Then

$$vol(L(K)) = |det(L)| \cdot vol(K)$$
.

n-dimensional volume



▶ We want to choose t such that the volume of \hat{E}' is minimal.

$$\operatorname{vol}(\hat{E}') = \operatorname{vol}(B(0,1)) \cdot |\det(\hat{L}')| ,$$

Recall that

$$\hat{L}' = \left(\begin{array}{cccc} a & 0 & \dots & 0 \\ 0 & b & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & b \end{array}\right)$$

▶ Note that *a* and *b* in the above equations depend on *t*, by the previous equations.

$$\begin{aligned} \operatorname{vol}(\hat{E}') &= \operatorname{vol}(B(0,1)) \cdot |\det(\hat{L}')| \\ &= \operatorname{vol}(B(0,1)) \cdot ab^{n-1} \\ &= \operatorname{vol}(B(0,1)) \cdot (1-t) \cdot \left(\frac{1-t}{\sqrt{1-2t}}\right)^{n-1} \\ &= \operatorname{vol}(B(0,1)) \cdot \frac{(1-t)^n}{(\sqrt{1-2t})^{n-1}} \end{aligned}$$

We use the shortcut $\Phi := vol(B(0, 1))$.

$$\frac{\mathrm{d} \operatorname{vol}(\hat{E}')}{\mathrm{d} t} = \frac{\mathrm{d}}{\mathrm{d} t} \left(\Phi \frac{(1-t)^n}{(\sqrt{1-2t})^{n-1}} \right)$$

$$= \frac{\Phi}{N^2} \cdot \left((-1) \cdot n(1-t)^{n-1} \cdot (\sqrt{1-2t})^{n-1} \right)$$

$$= \frac{\Phi}{N^2} \cdot \left((-1) \cdot n(1-t)^{n-1} \cdot (\sqrt{1-2t})^{n-2} \cdot \frac{1}{2\sqrt{1-2t}} \cdot (2) \cdot (1-t)^{n-1} \right)$$

$$= \frac{\Phi}{N^2} \cdot (\sqrt{1-2t})^{n-3} \cdot (1-t)^{n-1} \cdot \left((n+1)t-1 \right)$$

$$= \frac{\Phi}{N^2} \cdot (\sqrt{1-2t})^{n-3} \cdot (1-t)^{n-1} \cdot \left((n+1)t-1 \right)$$

- We obtain the minimum for $t = \frac{1}{n+1}$.
- For this value we obtain

$$a = 1 - t = \frac{n}{n+1}$$
 and $b = \frac{1-t}{\sqrt{1-2t}} = \frac{n}{\sqrt{n^2-1}}$

To see the equation for b, observe that

$$b^{2} = \frac{(1-t)^{2}}{1-2t} = \frac{(1-\frac{1}{n+1})^{2}}{1-\frac{2}{n+1}} = \frac{(\frac{n}{n+1})^{2}}{\frac{n-1}{n+1}} = \frac{n^{2}}{n^{2}-1}$$

Let $y_n = \frac{\operatorname{vol}(\vec{E}')}{\operatorname{vol}(B(0,1))} = ab^{n-1}$ be the ratio by which the volume changes:

$$y_n^2 = \left(\frac{n}{n+1}\right)^2 \left(\frac{n^2}{n^2 - 1}\right)^{n-1}$$

$$= \left(1 - \frac{1}{n+1}\right)^2 \left(1 + \frac{1}{(n-1)(n+1)}\right)^{n-1}$$

$$\leq e^{-2\frac{1}{n+1}} \cdot e^{\frac{1}{n+1}}$$

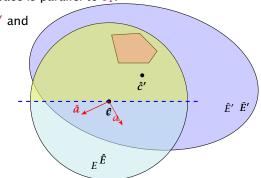
$$= e^{-\frac{1}{n+1}}$$

where we used $(1+x)^a \le e^{ax}$ for $x \in \mathbb{R}$ and a > 0.

This gives $\gamma_n \leq e^{-\frac{1}{2(n+1)}}$.

How to Compute the New Ellipsoid

- ▶ Use f^{-1} (recall that f = Lx + t is the affine transformation of the unit ball) to rotate/distort the ellipsoid (back) into the unit ball.
- ▶ Use a rotation R^{-1} to rotate the unit ball such that the normal vector of the halfspace is parallel to e_1 .
- Compute the new center \hat{c}' and the new matrix \hat{Q}' for this simplified setting.
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Our progress is the same:

$$\begin{split} e^{-\frac{1}{2(n+1)}} &\geq \frac{\operatorname{vol}(\hat{E}')}{\operatorname{vol}(B(0,1))} = \frac{\operatorname{vol}(\hat{E}')}{\operatorname{vol}(\hat{E})} = \frac{\operatorname{vol}(R(\hat{E}'))}{\operatorname{vol}(R(\hat{E}))} \\ &= \frac{\operatorname{vol}(\bar{E}')}{\operatorname{vol}(\bar{E})} = \frac{\operatorname{vol}(f(\bar{E}'))}{\operatorname{vol}(f(\bar{E}))} = \frac{\operatorname{vol}(E')}{\operatorname{vol}(E)} \end{split}$$

Here it is important that mapping a set with affine function f(x) = Lx + t changes the volume by factor det(L).

The Ellipsoid Algorithm

How to Compute The New Parameters?

The transformation function of the (old) ellipsoid: f(x) = Lx + c;

The halfspace to be intersected: $H = \{x \mid a^T(x - c) \le 0\}$;

$$f^{-1}(H) = \{ f^{-1}(x) \mid a^{T}(x - c) \le 0 \}$$

$$= \{ f^{-1}(f(y)) \mid a^{T}(f(y) - c) \le 0 \}$$

$$= \{ y \mid a^{T}(f(y) - c) \le 0 \}$$

$$= \{ y \mid a^{T}(Ly + c - c) \le 0 \}$$

$$= \{ y \mid (a^{T}L)y \le 0 \}$$

This means $\bar{a} = L^T a$.

The center \bar{c} is of course at the origin.

The Ellipsoid Algorithm

After rotating back (applying \mathbb{R}^{-1}) the normal vector of the halfspace points in negative x_1 -direction. Hence,

$$R^{-1}\left(\frac{L^T a}{\|L^T a\|}\right) = -e_1 \quad \Rightarrow \quad -\frac{L^T a}{\|L^T a\|} = R \cdot e_1$$

Hence,

$$\bar{c}' = R \cdot \hat{c}' = R \cdot \frac{1}{n+1} e_1 = -\frac{1}{n+1} \frac{L^T a}{\|L^T a\|}$$

$$\begin{split} c' &= f(\bar{c}') = L \cdot \bar{c}' + c \\ &= -\frac{1}{n+1} L \frac{L^T a}{\|L^T a\|} + c \\ &= c - \frac{1}{n+1} \frac{Qa}{\sqrt{a^T Qa}} \end{split}$$

For computing the matrix Q' of the new ellipsoid we assume in the following that \hat{E}' , \bar{E}' and E' refer to the ellispoids centered in the origin.

Recall that

$$\hat{Q}' = \begin{pmatrix} a^2 & 0 & \dots & 0 \\ 0 & b^2 & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & b^2 \end{pmatrix}$$

This gives

This gives
$$\hat{Q}' = \frac{n^2}{n^2-1} \Big(I - \frac{2}{n+1} e_1 e_1^T\Big) \left[\begin{array}{c} \text{Note that } e_1 e_1^T \text{ is a matrix} \\ M \text{ that has } M_{11} = 1 \text{ and all} \\ \text{other entries equal to 0.} \end{array} \right]$$

because for $a^2 = n^2/(n+1)^2$ and $b^2 = n^2/n^2-1$

$$b^{2} - b^{2} \frac{2}{n+1} = \frac{n^{2}}{n^{2} - 1} - \frac{2n^{2}}{(n-1)(n+1)^{2}}$$
$$= \frac{n^{2}(n+1) - 2n^{2}}{(n-1)(n+1)^{2}} = \frac{n^{2}(n-1)}{(n-1)(n+1)^{2}} = a^{2}$$

9 The Ellipsoid Algorithm

$$\bar{E}' = R(\hat{E}')
= \{R(x) \mid x^T \hat{Q}'^{-1} x \le 1\}
= \{y \mid (R^{-1}y)^T \hat{Q}'^{-1} R^{-1} y \le 1\}
= \{y \mid y^T (R^T)^{-1} \hat{Q}'^{-1} R^{-1} y \le 1\}
= \{y \mid y^T (R\hat{Q}' R^T)^{-1} y \le 1\}
= \{y \mid y^T (R\hat{Q}' R^T)^{-1} y \le 1\}$$

9 The Ellipsoid Algorithm

Hence,

$$\begin{split} \bar{Q}' &= R \hat{Q}' R^T \\ &= R \cdot \frac{n^2}{n^2 - 1} \Big(I - \frac{2}{n+1} e_1 e_1^T \Big) \cdot R^T \\ &= \frac{n^2}{n^2 - 1} \Big(R \cdot R^T - \frac{2}{n+1} (Re_1) (Re_1)^T \Big) \\ &= \frac{n^2}{n^2 - 1} \Big(I - \frac{2}{n+1} \frac{L^T a a^T L}{\|L^T a\|^2} \Big) \end{split}$$

Here we used the equation for Re_1 proved before, and the fact that $RR^T = I$, which holds for any rotation matrix. To see this observe that the length of a rotated vector x should not change, i.e.,

$$x^T I x = (Rx)^T (Rx) = x^T (R^T R) x$$

which means $x^T(I-R^TR)x=0$ for every vector x. It is easy to see that this can only be fulfilled if $I-R^TR=0$.

9 The Ellipsoid Algorithm

$$E' = L(\bar{E}')$$

$$= \{L(x) \mid x^T \bar{Q}'^{-1} x \le 1\}$$

$$= \{y \mid (L^{-1}y)^T \bar{Q}'^{-1} L^{-1} y \le 1\}$$

$$= \{y \mid y^T (L^T)^{-1} \bar{Q}'^{-1} L^{-1} y \le 1\}$$

$$= \{y \mid y^T (\underline{L} \bar{Q}' L^T)^{-1} y \le 1\}$$

9 The Ellipsoid Algorithm

Hence,

$$Q' = L\bar{Q}'L^{T}$$

$$= L \cdot \frac{n^{2}}{n^{2} - 1} \left(I - \frac{2}{n+1} \frac{L^{T}aa^{T}L}{a^{T}Qa} \right) \cdot L^{T}$$

$$= \frac{n^{2}}{n^{2} - 1} \left(Q - \frac{2}{n+1} \frac{Qaa^{T}Q}{a^{T}Qa} \right)$$

Incomplete Algorithm

Algorithm 1 ellipsoid-algorithm

- 1: **input**: point $c \in \mathbb{R}^n$, convex set $K \subseteq \mathbb{R}^n$
- 2: **output:** point $x \in K$ or "K is empty"
- 3: *Q* ← ???
- 4: repeat
- 5: if $c \in K$ then return c
- 6: else
- 7: choose a violated hyperplane *a*
- 8: $c \leftarrow c \frac{1}{n+1} \frac{Qa}{\sqrt{a^T Qa}}$
 - $Q \leftarrow \frac{n^2}{n^2 1} \left(Q \frac{2}{n+1} \frac{Qaa^TQ}{a^TQa} \right)$
- 10: endif
- 11: until ???
- 12: return "K is empty"

Repeat: Size of basic solutions

Lemma 7

Let $P=\{x\in\mathbb{R}^n\mid Ax\leq b\}$ be a bounded polyhedron. Let $\langle a_{\max}\rangle$ be the maximum encoding length of an entry in A,b. Then every entry x_j in a basic solution fulfills $|x_j|=\frac{D_j}{D}$ with $D_j,D\leq 2^{2n\langle a_{\max}\rangle+2n\log_2 n}$.

In the following we use $\delta := 2^{2n\langle a_{\max}\rangle + 2n\log_2 n}$.

Note that here we have $P = \{x \mid Ax \le b\}$. The previous lemmas we had about the size of feasible solutions were slightly different as they were for different polytopes.

Repeat: Size of basic solutions

Proof:

Let $\bar{A} = \begin{bmatrix} A - A I_m \end{bmatrix}$, b, be the matrix and right-hand vector after transforming the system to standard form.

The determinant of the matrices \bar{A}_B and \bar{M}_j (matrix obt. when replacing the j-th column of \bar{A}_B by b) can become at most

$$\begin{split} \det(\bar{A}_B), \det(\bar{M}_j) &\leq \|\vec{\ell}_{\max}\|^{2n} \\ &\leq (\sqrt{2n} \cdot 2^{\langle a_{\max} \rangle})^{2n} \leq 2^{2n\langle a_{\max} \rangle + 2n\log_2 n} \ , \end{split}$$

where $\vec{\ell}_{\max}$ is the longest column-vector that can be obtained after deleting all but 2n rows and columns from \bar{A} .

This holds because columns from I_m selected when going from \bar{A} to \bar{A}_B do not increase the determinant. Only the at most 2n columns from matrices A and -A that \bar{A} consists of contribute.

How do we find the first ellipsoid?

For feasibility checking we can assume that the polytop P is bounded; it is sufficient to consider basic solutions.

Every entry x_i in a basic solution fulfills $|x_i| \le \delta$.

Hence, P is contained in the cube $-\delta \le x_i \le \delta$.

A vector in this cube has at most distance $R := \sqrt{n}\delta$ from the origin.

Starting with the ball $E_0 := B(0,R)$ ensures that P is completely contained in the initial ellipsoid. This ellipsoid has volume at most $R^n \operatorname{vol}(B(0,1)) \le (n\delta)^n \operatorname{vol}(B(0,1))$.

When can we terminate?

Let $P:=\{x\mid Ax\leq b\}$ with $A\in\mathbb{Z}$ and $b\in\mathbb{Z}$ be a bounded polytop. Let $\langle a_{\max}\rangle$ be the encoding length of the largest entry in A or b.

Consider the following polyhedron

$$P_{\lambda} := \left\{ x \mid Ax \leq b + \frac{1}{\lambda} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} \right\} ,$$

where $\lambda = \delta^2 + 1$.

Lemma 8

 P_{λ} is feasible if and only if P is feasible.

←: obvious!

⇒:

Consider the polyhedrons

$$\bar{P} = \left\{ x \mid \left[A - A I_m \right] x = b; x \ge 0 \right\}$$

and

$$\bar{P}_{\lambda} = \left\{ x \mid \left[A - A I_m \right] x = b + \frac{1}{\lambda} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}; x \geq 0 \right\}.$$

P is feasible if and only if \bar{P} is feasible, and P_{λ} feasible if and only if \bar{P}_{λ} feasible.

 \bar{P}_{λ} is bounded since P_{λ} and P are bounded.

Let
$$\bar{A} = [A - A I_m]$$
.

 \bar{P}_{λ} feasible implies that there is a basic feasible solution represented by

$$x_B = \bar{A}_B^{-1}b + \frac{1}{\lambda}\bar{A}_B^{-1}\begin{pmatrix} 1\\ \vdots\\ 1\end{pmatrix}$$

(The other x-values are zero)

The only reason that this basic feasible solution is not feasible for \bar{P} is that one of the basic variables becomes negative.

Hence, there exists i with

$$(\bar{A}_B^{-1}b)_i < 0 \le (\bar{A}_B^{-1}b)_i + \frac{1}{\lambda}(\bar{A}_B^{-1}\vec{1})_i$$

By Cramers rule we get

$$(\bar{A}_B^{-1}b)_i < 0 \quad \Longrightarrow \quad (\bar{A}_B^{-1}b)_i \le -\frac{1}{\det(\bar{A}_B)}$$

and

$$(\bar{A}_B^{-1}\vec{1})_i \leq \det(\bar{M}_j)$$
 ,

where $ar{M}_j$ is obtained by replacing the j-th column of $ar{A}_B$ by $ec{1}$.

However, we showed that the determinants of \bar{A}_B and \bar{M}_j can become at most δ .

Since, we chose $\lambda = \delta^2 + 1$ this gives a contradiction.

Lemma 9

If P_{λ} is feasible then it contains a ball of radius $r:=1/\delta^3$. This has a volume of at least $r^n \mathrm{vol}(B(0,1)) = \frac{1}{\delta^{3n}} \mathrm{vol}(B(0,1))$.

Proof:

If P_{λ} feasible then also P. Let x be feasible for P. This means $Ax \leq b$.

Let $\vec{\ell}$ with $\|\vec{\ell}\| \leq r$. Then

$$\begin{split} (A(x+\vec{\ell}))_i &= (Ax)_i + (A\vec{\ell})_i \le b_i + \vec{a}_i^T \vec{\ell} \\ &\le b_i + \|\vec{a}_i\| \cdot \|\vec{\ell}\| \le b_i + \sqrt{n} \cdot 2^{\langle a_{\max} \rangle} \cdot r \\ &\le b_i + \frac{\sqrt{n} \cdot 2^{\langle a_{\max} \rangle}}{\delta^3} \le b_i + \frac{1}{\delta^2 + 1} \le b_i + \frac{1}{\lambda} \end{split}$$

Hence, $x + \vec{\ell}$ is feasible for P_{λ} which proves the lemma.

How many iterations do we need until the volume becomes too small?

$$e^{-\frac{i}{2(n+1)}} \cdot \operatorname{vol}(B(0,R)) < \operatorname{vol}(B(0,r))$$

Hence,

$$i > 2(n+1) \ln \left(\frac{\text{vol}(B(0,R))}{\text{vol}(B(0,r))} \right)$$

$$= 2(n+1) \ln \left(n^n \delta^n \cdot \delta^{3n} \right)$$

$$= 8n(n+1) \ln(\delta) + 2(n+1)n \ln(n)$$

$$= \mathcal{O}(\text{poly}(n, \langle a_{\text{max}} \rangle))$$

Algorithm 1 ellipsoid-algorithm

1: **input:** point $c \in \mathbb{R}^n$, convex set $K \subseteq \mathbb{R}^n$, radii R and r with $K \subseteq B(c,R)$, and $B(x,r) \subseteq K$ for some x

3: **output:** point $x \in K$ or "K is empty" 4: $O \leftarrow \operatorname{diag}(R^2, \dots, R^2)$ // i.e., $L = \operatorname{diag}(R, \dots, R)$

5: repeat
6: if
$$c \in K$$
 then return c

else

consider a violated my
$$c \leftarrow c - \frac{1}{n+1} \frac{Qa}{\sqrt{Ta}}$$

9:
$$c \leftarrow c - \frac{1}{n+1} \frac{Qa}{\sqrt{a^T Qa}}$$

$$c \leftarrow c - \frac{1}{n+1} \frac{Qu}{\sqrt{a^T Q}}$$

13: return "K is empty"

$$Q \leftarrow \frac{n^2}{n^2 - 1} \left(Q - \frac{2}{n+1} \frac{Qaa^TQa}{a^TQa} \right)$$

11: **endif**
12: **until**
$$det(Q) \le r^{2n}$$
 // i.e., $det(L) \le r^n$

0:
$$Q \leftarrow \frac{n^2}{n^2 - 1} \left(Q - \frac{2}{n+1} \frac{Qaa^TQ}{a^TQa} \right)$$

$$\frac{1}{n+1}\sqrt{a^{T}Qa}$$



Separation Oracle:

Let $K \subseteq \mathbb{R}^n$ be a convex set. A separation oracle for K is an algorithm A that gets as input a point $x \in \mathbb{R}^n$ and either

- certifies that $x \in K$,
- or finds a hyperplane separating x from K.

We will usually assume that A is a polynomial-time algorithm.

In order to find a point in K we need

- ightharpoonup a guarantee that a ball of radius r is contained in K,
- ▶ an initial ball B(c,R) with radius R that contains K,
- a separation oracle for K.

The Ellipsoid algorithm requires $\mathcal{O}(\operatorname{poly}(n) \cdot \log(R/r))$ iterations. Each iteration is polytime for a polynomial-time Separation oracle.