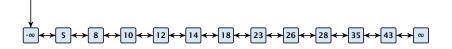
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- time for insert  $\Theta(n)$  (dominated by searching the item)
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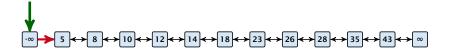
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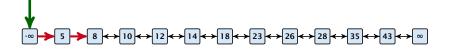
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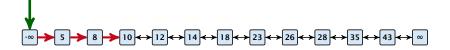
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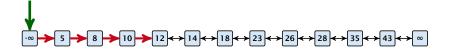
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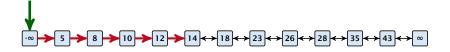
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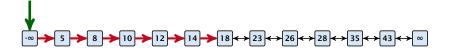
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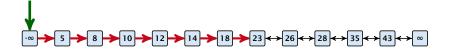
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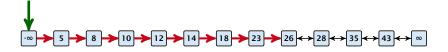
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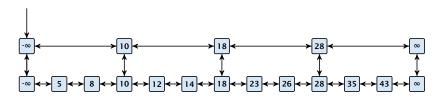
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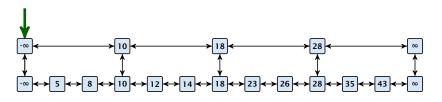
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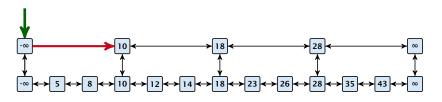
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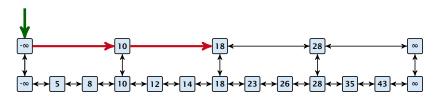
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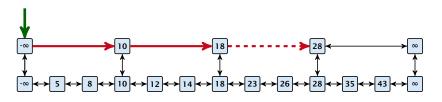
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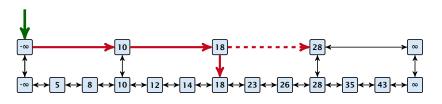
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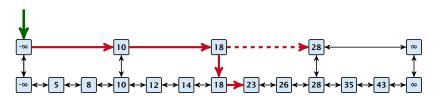
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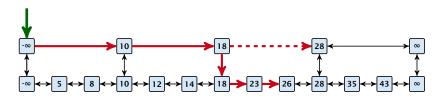
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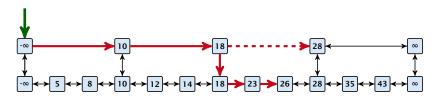


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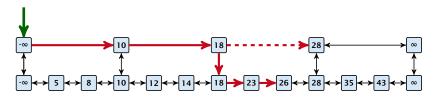
#### Add an express lane:



Let  $|L_1|$  denote the number of elements in the "express lane", and  $|L_0|=n$  the number of all elements (ignoring dummy elements).

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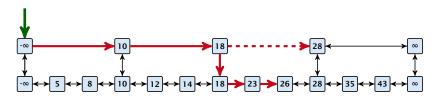


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Choose  $|L_1| = \sqrt{n}$ . Then search time  $\Theta(\sqrt{n})$ .

Add more express lanes. Lane  $L_i$  contains roughly every  $\frac{L_{i-1}}{L_i}$ -th item from list  $L_{i-1}$ .

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#### Search(x) $(k + 1 \text{ lists } L_0, \ldots, L_k)$

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- **.**..
- ► At most  $|L_k| + \sum_{i=1}^k \frac{L_{i-1}}{L_i} + 3(k+1)$  steps.

Choose ratios between list-lengths evenly, i.e.,  $\frac{|L_{i-1}|}{|L_i|} = r$ , and, hence,  $L_k \approx r^{-k}n$ .

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Choosing  $k = \Theta(\log n)$  gives a logarithmic running time.

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#### Use randomization instead!

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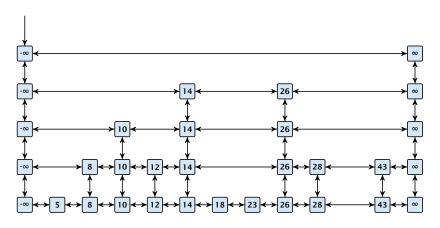
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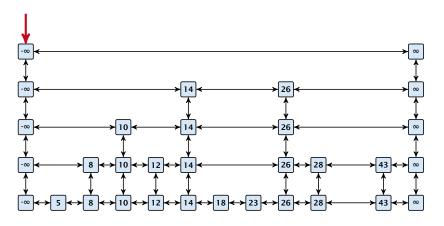
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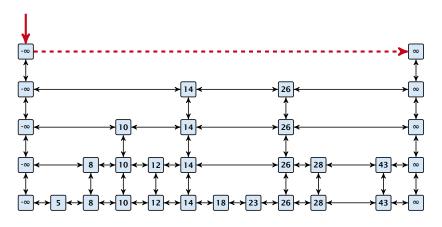
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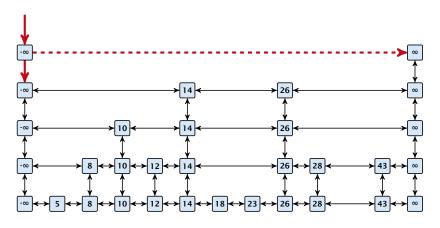
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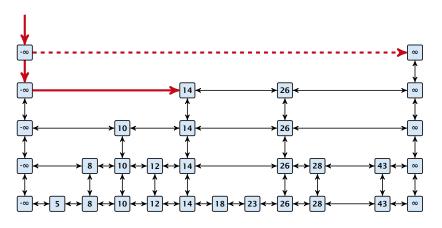
The time for both operations is dominated by the search time.

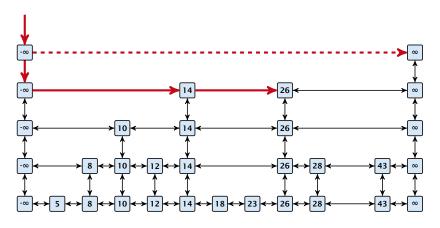


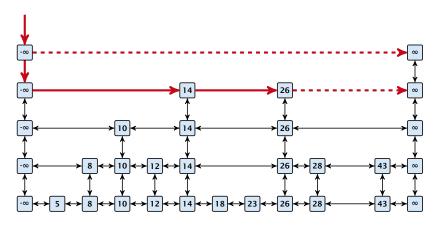


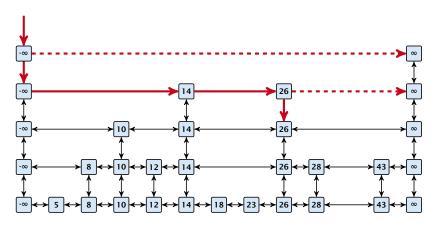


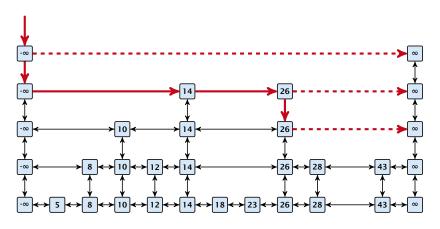


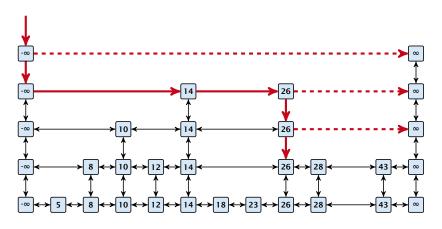


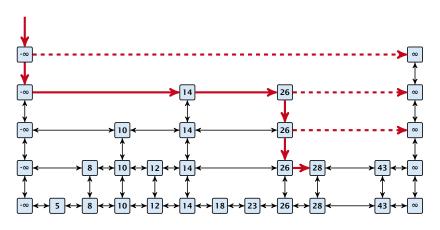


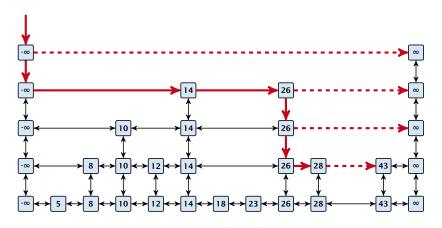


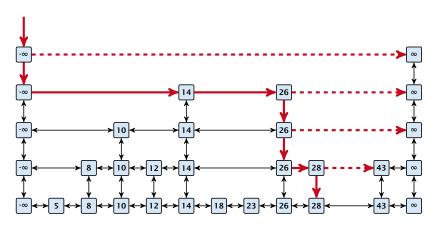


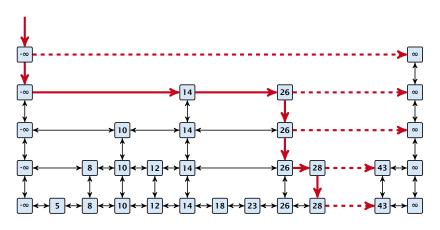


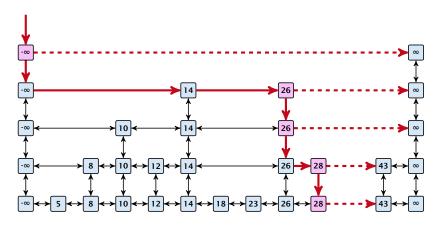


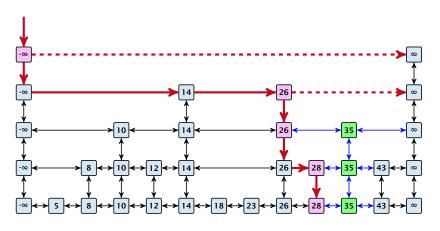












#### **Definition 1 (High Probability)**

We say a **randomized** algorithm has running time  $\mathcal{O}(\log n)$  with high probability if for any constant  $\alpha$  the running time is at most  $\mathcal{O}(\log n)$  with probability at least  $1 - \frac{1}{n^{\alpha}}$ .

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Here the  $\mathcal{O}$ -notation hides a constant that may depend on  $\alpha$ .

Suppose there are polynomially many events  $E_1, E_2, \dots, E_\ell$ ,  $\ell = n^c$  each holding with high probability (e.g.  $E_i$  may be the event that the i-th search in a skip list takes time at most  $\mathcal{O}(\log n)$ ).

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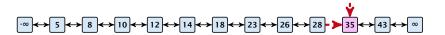
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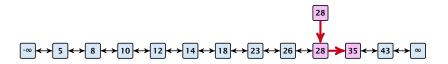
This means  $\Pr[E_1 \wedge \cdots \wedge E_{\ell}]$  holds with high probability.

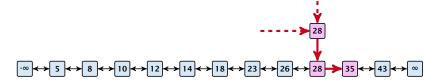
#### Lemma 2

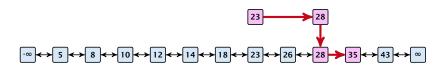
A search (and, hence, also insert and delete) in a skip list with n elements takes time O(logn) with high probability (w. h. p.).

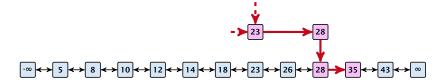


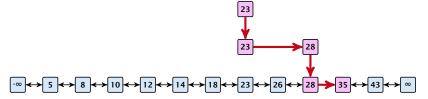


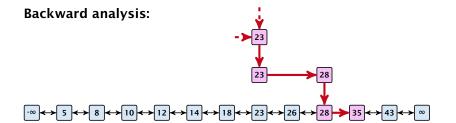


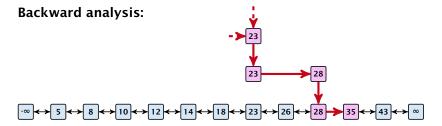




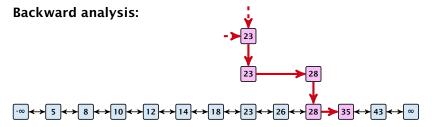








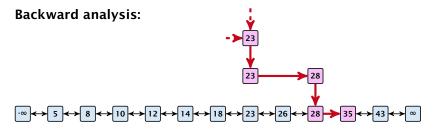
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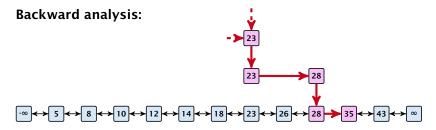
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We show that w.h.p:

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From this it follows that w.h.p. there are no long paths.

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Let  $E_{z,k}$  denote the event that a search path is of length z (number of edges) but does not visit a list above  $L_k$ .

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In particular, this means that during the construction in the backward analysis we see at most k heads (i.e., coin flips that tell you to go up) in z trials.

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This means, the search requires at most z steps, w.h.p.