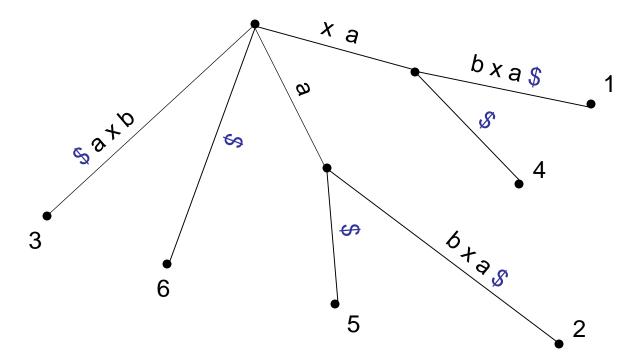


## 07 – Suffix Trees (2)



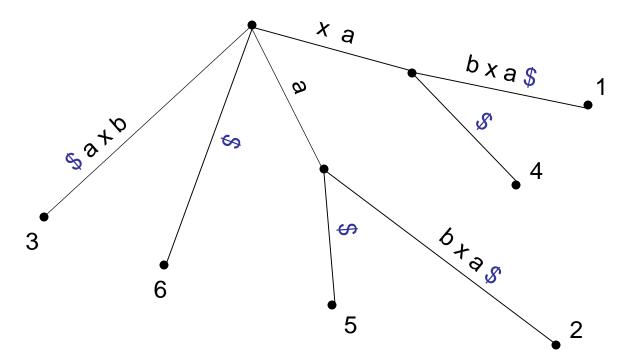
t = x a b x a \$ 1 2 3 4 5 6



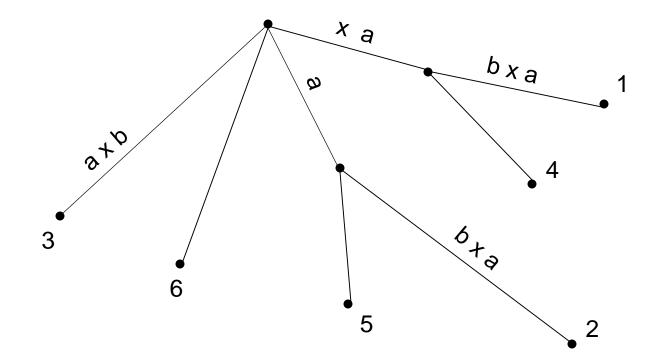
**Definition:** An *implicit suffix tree* is a tree obtained from the suffix tree for *t*\$ by

- (1) deleting every copy of \$ from the edge labels,
- (2) deleting edges that have no label,
- (3) deleting unary nodes.

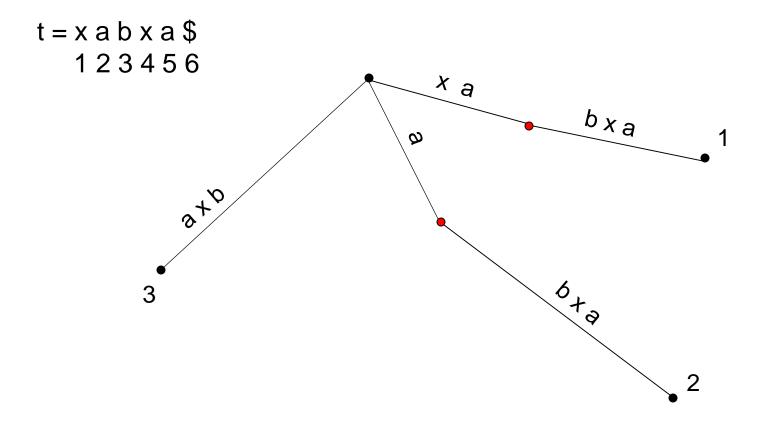
t = x a b x a \$ 1 2 3 4 5 6



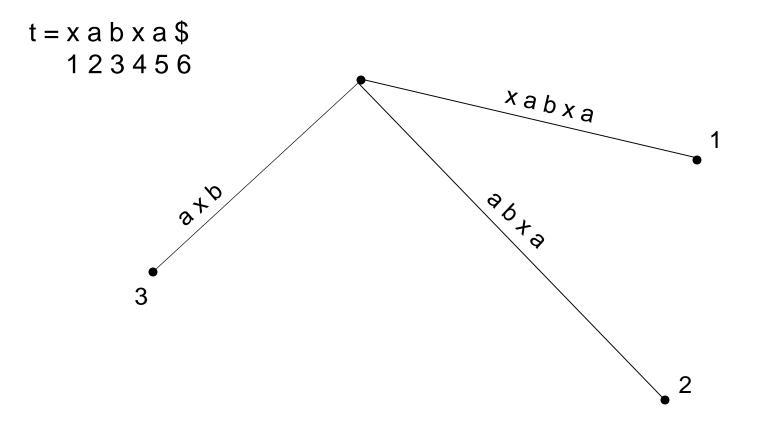
(1) deleting \$ from the edge labels



(2) deleting edges that have no label



(3) deleting unary nodes





Let  $t = t_1 t_2 t_3 \dots t_n$ .

Ukk is an online algorithm: The suffix tree ST(t) is constructed step by step by constructing a sequence of implicit suffix trees for the prefixes of *t*.

### $ST(\varepsilon), ST(t_1), ST(t_1t_2), ..., ST(t_1t_2 ... t_n)$

 $ST(\varepsilon)$  is the empty implicit suffix tree, consisting of the root only.



This is an *online* approach in the sense that in each step, the implicit suffix tree for a prefix of *t* is created without knowledge of the rest of the input string *t*.

Since the algorithm reads the input string character by character from left to right, it works *incrementally*.



### Incremental construction of an implicit suffix tree:

**Induction basis:**  $ST(\varepsilon)$  consists of the root only.

**Induction step:**  $ST(t_1 \dots t_i)$  is extended to  $ST(t_1 \dots t_i t_{i+1})$  for all i < n.

Let  $T_i$  denote the implicit suffix tree for t[1...i].

- First, we construct  $T_1$ : This tree has a single edge labeled with character  $t_1$ .
- In phase *i*+1, we construct tree  $T_{i+1}$  from  $T_i$ .
- We iterate for i = 1, ..., n-1.

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Pseudo code for Ukk:

Construct tree  $T_1$ .

for *i* = 1 to *n*–1 do

begin {phase i+1}

for j = 1 to i + 1 do

begin {extension j}

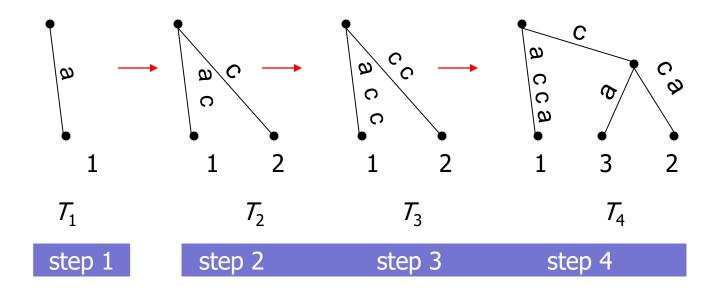
In the current tree find the end of the path from the root labeled  $t[j \dots i]$ . If necessary, extend that path by adding character t[i+1], thus ensuring that string  $t[j \dots i+1]$  is in the tree.

end;

end;



t = a c c a





- In phase *i*+1, string *t*[1...*i*+1] is first inserted into the tree, followed by strings *t*[2...*i*+1], *t*[3...*i*+1],... (in extensions 1,2,3,...)
- In extension *j* of phase *i*+1, the end of the path from the root labeled with substring *t*[*j*...*i*] is determined. Then this substring is extended by adding the character *t*[*i*+1] to its end (unless *t*[*i*+1] already appears there).
- Extension *i*+1 of phase *i*+1 inserts the single character string *t*[*i*+1] into the tree (unless it is already there).



Extension *j* (in phase *i*+1) results from applying one of the following rules:

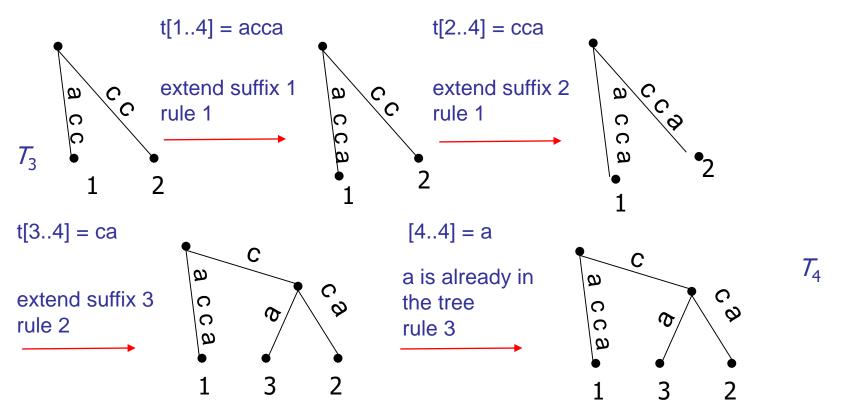
- <u>Rule 1:</u> If the path *t*[*j*...*i*] ends at a leaf, character *t*[*i*+1] is added to the end of the label on that leaf edge.
- <u>Rule 2:</u> If the path t[j...i] does not end at a leaf and no path from the end of t[j...i] starts with character t[i+1], then a new leaf edge labeled with character t[i+1] is created. A new internal node is also be created there if t[j...i] ends inside an edge.

(This is the only extension that increases the number of leaves! The new leaf represents the suffix starting at position *j*.)

<u>Rule 3:</u> If some path from the end of string t[j ... i] starts with character t[i+1], then string t[j...i+1] is already in the current tree, so we do nothing.



*t* = a c c a \$ *t* [1...3] = acc *t* [1...4] = acca





During phase *i*+1 (when  $T_{i+1}$  is constructed from  $T_i$ ) the following holds:

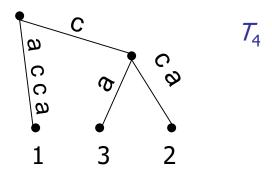
(1) If rule 3 applies in extension *j*, then the path labeled t [j...i] in  $T_i$  must continue with character t [i+1]. So, any path labeled t [j'...i] for  $j' \ge j$  also continues with character t [i+1].

Therefore, rule 3 again applies in extensions j' = j+1,..., i+1.

Once rule 3 applies in an extension of phase *i*+1, this phase may be ended.



(2) If a leaf is created in T<sub>i</sub>, then it will remain a leaf in all successive trees T<sub>i</sub> for i' > i (once a leaf, always a leaf!).
 Reason: A leaf edge is never extended.



#### **Implication:**

- Leaf 1 is created in phase 1. In each phase *i*+1 there is an initial sequence of successive extensions (starting with extension 1) where rule 1 or rule 2 applies.
- Let  $j_i$  denote the last extension in this sequence of phase *i*. Then:  $j_i \leq j_{i+1}$

Phase <i>i</i> , extension <i>j</i>	Phase <i>i</i> +1, extension <i>j</i>		
Rule 1	Rule 1		
Rule 2	Rule 1		



Extensions according to rule 1 may be performed implicitly!

- Maintain a global variable e, indicating the last text position considered so far. In phase *i*, e=i.
- Leaf edges are labeled with index pair (*I*,*e*).



### Improving the algorithm:

In phase *i*+1, rule 1 applies in all extensions *j* for  $j \in [1, j_i]$ . Only constant time is required to do those extensions implicitly.

If  $j \in [j_i + 1, i+1]$ , then find the end of the path labeled  $t[j \dots i]$  and extend it by character t[i+1] according to rules 2 or 3. If rule 3 applies, set  $j_{i+1} = j - 1$  and terminate phase i+1.



### Example:

phase 1:	compute extensions	[1 j <sub>1</sub> ]
phase 2:	compute extensions	$(j_1 \dots j_2]$
phase 3:	compute extensions	(j <sub>2</sub> j <sub>3</sub> ]
phase <i>i</i> :	compute extensions	$(j_{i-1} \dots j_i]$
phase <i>i</i> +1:	compute extensions	$(j_i \dots j_{i+1}]$

• • •

phase *n*: compute extensions  $(j_{n-1} \dots j_n]$ 



In phase *i*+1, while explicit extensions *j* > *j*<sub>i</sub> are performed, keep track of the current value *j*\*.

- During the execution of the algorithm, over all phases, *j*\* increases.
- As there are only *n* phases (where *n* = |*t*|) and *j*\* is bounded by *n*, the algorithm performs only *n* explicit extensions where Rule 3 does not apply.

Extended pseudo code for Ukk:

```
Construct tree T_1; j_1 = 1;
```

for i = 1 to n - 1 do

### begin {phase i+1}

Do all implicit extensions.

for  $j = j_i + 1$  to i + 1 do

begin {extension j}

In the current tree find the end of the path from the root labeled  $t[j \dots i]$ . If necessary, extend that path by adding character t[i+1], thus ensuring that string  $t[j \dots i+1]$  is in the tree.

```
j_{i+1} := j;
```

```
if rule 3 was applied then j_{i+1} := j - 1 and phase i+1 ends;
```

end;

end;





t = pucupcupu

İ:	0	1	2	3	4	5	6	7	8	9
	<u>3</u>	<u>*p</u>	pu	puc	pucu	pucup	pucupc	pucupcu	pucupcup	pucupcupu
			<u>*u</u>	uc	ucu	ucup	ucupc	ucupcu	ucupcup	ucupcupu
				<u>*c</u>	<u>cu</u>	cup	cupc	cupcu	cupcup	cupcupu
					u	<u>*up</u>	upc	upcu	upcup	upcupu
						р	<u>*pc</u>	pcu	pcup	pcupu
<ul> <li>Suffixes that cause an extension</li> </ul>					n exten	sion	С	cu	cup	*cupu
according to rule 2 are marked with *.								u	up	<u>*upu</u>
Inderlined suffixes indicate the last						ha last			р	pu

- Underlined suffixes indicate the last extension where rules 1 or 2 apply.
- Suffixes that end a phase (the first time rule 3 applies) are colored blue.

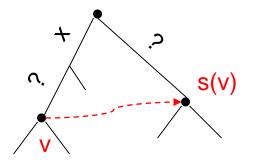
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The running time may be improved using suffix links.

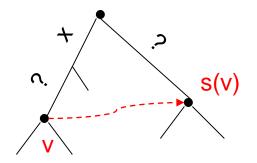
**Definition:** Let x? be an arbitrary string where x is a single character and ? some (possibly empty) substring. For an internal node v with edge labels x? the following holds:

If there exists a node s(v) with edge label ?, then there is a pointer from v to s(v) which is called a suffix link.



Idea:

By following the suffix links, we do not have to start each search for a split point at the root node. Instead, we can use the suffix links in order to determine these nodes more efficiently, i.e. in constant amortized time.



- Using suffix links, extension rules 2 and 3 can be executed more efficiently in O(1) amortized time (not shown here).
- Since there are only 2n explicit extensions, the total running time of Ukkonen's algorithm is O(n) (where n = |t|).

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The true suffix tree:

The final implicit suffix tree  $T_n$  can be converted to a true suffix tree in O(n) time.

- (1) Add a terminal symbol \$ to the end of *t*.
- (2) Let Ukkonen's algorithm continue with this character.

The resulting tree is the true suffix tree where no suffix is prefix of another suffix. Thus each suffix ends at a leaf.