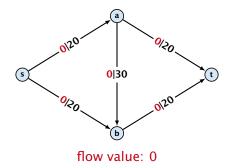
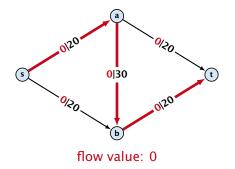
- start with f(e) = 0 everywhere
- ▶ find an *s*-*t* path with *f*(*e*) < *c*(*e*) on every edge
- augment flow along the path
- repeat as long as possible



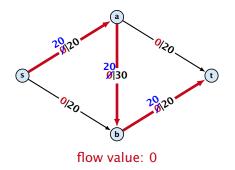


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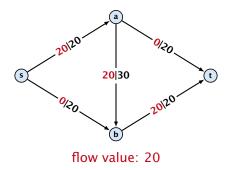


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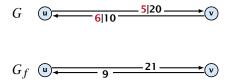
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#### **Definition 4**

An augmenting path with respect to flow f, is a path from s to t in the auxiliary graph  $G_f$  that contains only edges with non-zero capacity.

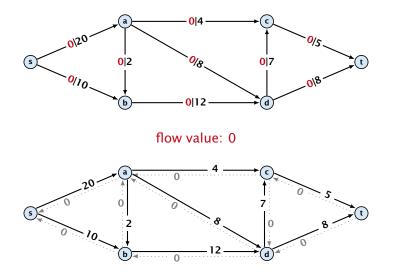


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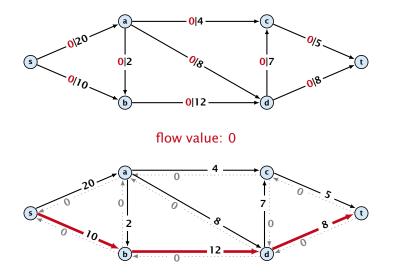
Algorithm 1 FordFulkerson(G = (V, E, c))1: Initialize  $f(e) \leftarrow 0$  for all edges.2: while  $\exists$  augmenting path p in  $G_f$  do3: augment as much flow along p as possible.





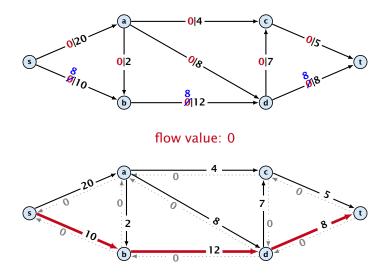


11.1 The Generic Augmenting Path Algorithm



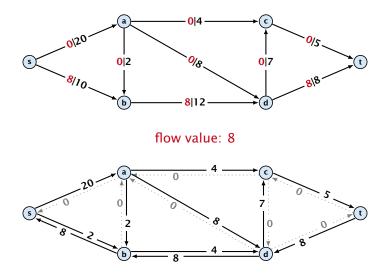


11.1 The Generic Augmenting Path Algorithm



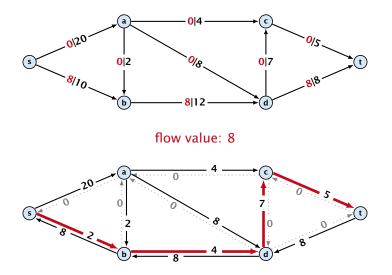


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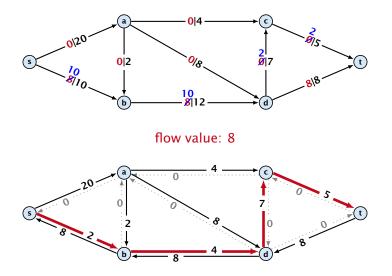


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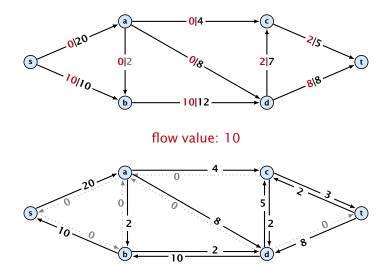


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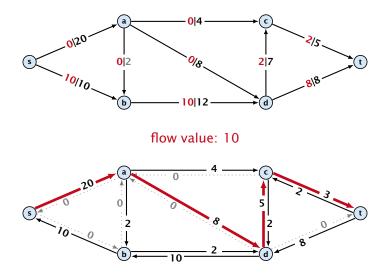


11.1 The Generic Augmenting Path Algorithm



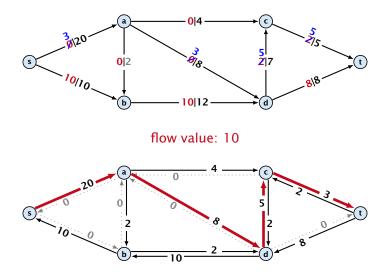


11.1 The Generic Augmenting Path Algorithm



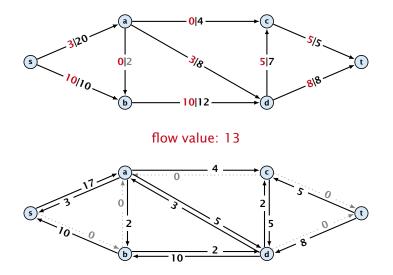


11.1 The Generic Augmenting Path Algorithm





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**Theorem 5** 

A flow f is a maximum flow **iff** there are no augmenting paths.



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#### Proof.

Let f be a flow. The following are equivalent:

**1.** There exists a cut *A* such that  $val(f) = cap(A, V \setminus A)$ .



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- **1.** There exists a cut *A* such that  $val(f) = cap(A, V \setminus A)$ .
- **2.** Flow f is a maximum flow.
- **3.** There is no augmenting path w.r.t. f.





11.1 The Generic Augmenting Path Algorithm

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- Let f be a flow with no augmenting paths.
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 $1. \Rightarrow 2.$ 

This we already showed.

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If there were an augmenting path, we could improve the flow. Contradiction.

 $3. \Rightarrow 1.$ 

- Let f be a flow with no augmenting paths.
- Let A be the set of vertices reachable from s in the residual graph along non-zero capacity edges.
- Since there is no augmenting path we have  $s \in A$  and  $t \notin A$ .



 $\operatorname{val}(f)$ 



11.1 The Generic Augmenting Path Algorithm

$$\operatorname{val}(f) = \sum_{e \in \operatorname{out}(A)} f(e) - \sum_{e \in \operatorname{into}(A)} f(e)$$



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11.1 The Generic Augmenting Path Algorithm

# **Augmenting Path Algorithm**

$$\operatorname{val}(f) = \sum_{e \in \operatorname{out}(A)} f(e) - \sum_{e \in \operatorname{into}(A)} f(e)$$
$$= \sum_{e \in \operatorname{out}(A)} c(e)$$
$$= \operatorname{cap}(A, V \setminus A)$$

This finishes the proof.

Here the first equality uses the flow value lemma, and the second exploits the fact that the flow along incoming edges must be 0 as the residual graph does not have edges leaving A.



### Analysis

#### Assumption:

All capacities are integers between 1 and C.



# Analysis

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All capacities are integers between 1 and C.

#### Invariant:

Every flow value f(e) and every residual capacity  $c_f(e)$  remains integral troughout the algorithm.



#### Lemma 7

The algorithm terminates in at most  $val(f^*) \le nC$  iterations, where  $f^*$  denotes the maximum flow. Each iteration can be implemented in time O(m). This gives a total running time of O(nmC).



#### Lemma 7

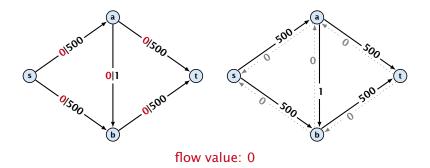
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#### Theorem 8

If all capacities are integers, then there exists a maximum flow for which every flow value f(e) is integral.



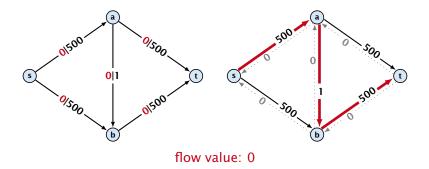
#### Problem: The running time may not be polynomial





11.1 The Generic Augmenting Path Algorithm

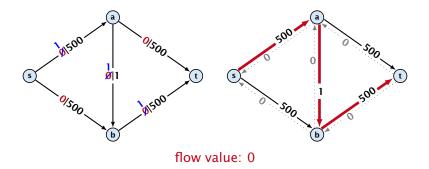
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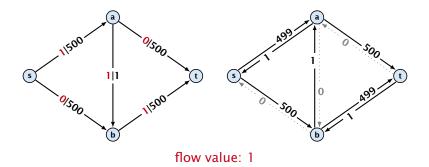
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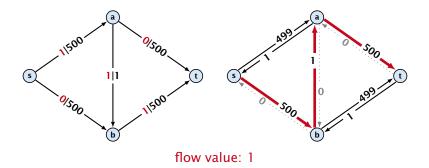
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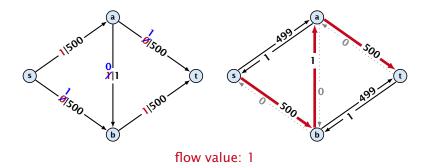
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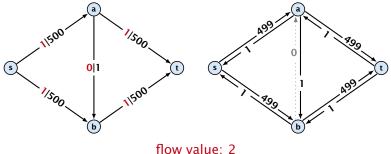
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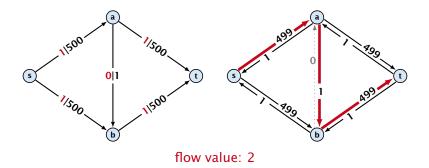
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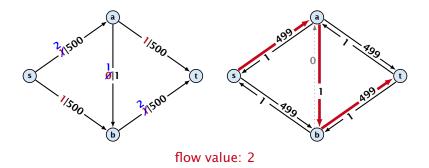
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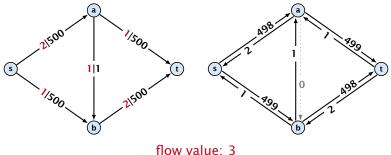
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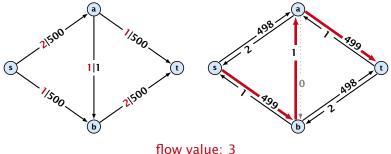
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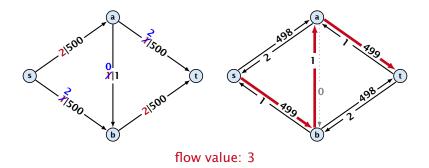






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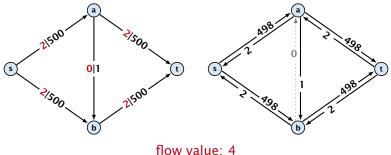
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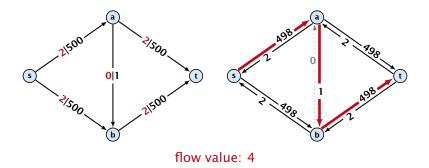
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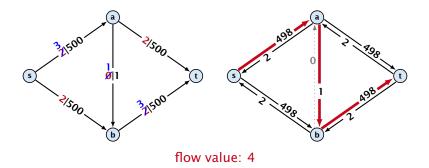
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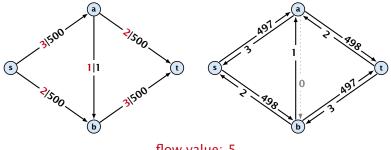
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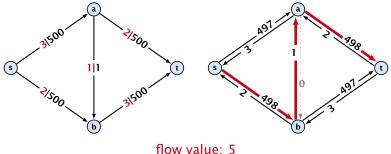


flow value: 5



11.1 The Generic Augmenting Path Algorithm

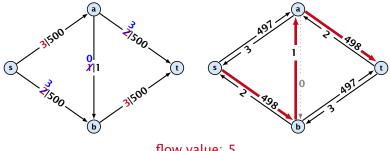
#### Problem: The running time may not be polynomial





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#### Problem: The running time may not be polynomial

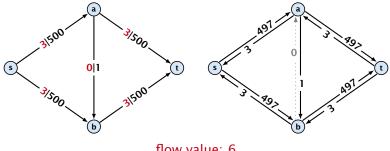


flow value: 5



11.1 The Generic Augmenting Path Algorithm

#### Problem: The running time may not be polynomial

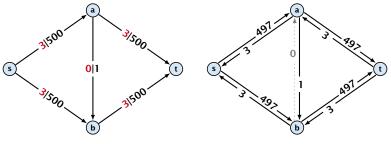


flow value: 6



11.1 The Generic Augmenting Path Algorithm

Problem: The running time may not be polynomial



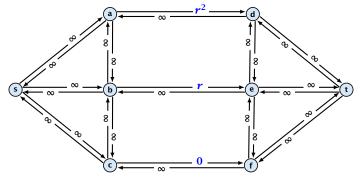
flow value: 6

#### **Question:**

Can we tweak the algorithm so that the running time is polynomial in the input length?



Let 
$$r = \frac{1}{2}(\sqrt{5} - 1)$$
. Then  $r^{n+2} = r^n - r^{n+1}$ 



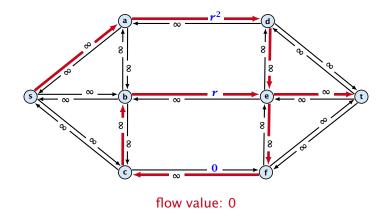
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flow value: 0



11.1 The Generic Augmenting Path Algorithm

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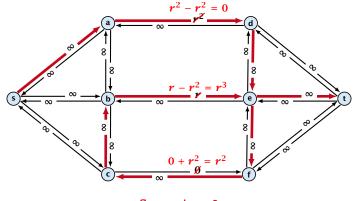


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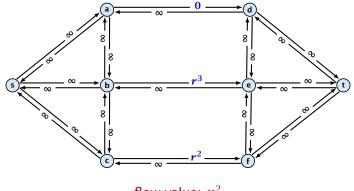


flow value: 0



11.1 The Generic Augmenting Path Algorithm

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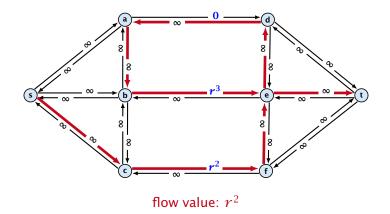


flow value:  $r^2$ 



11.1 The Generic Augmenting Path Algorithm

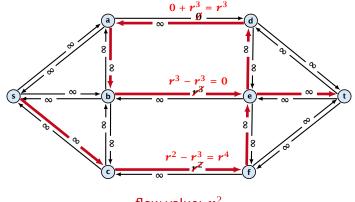
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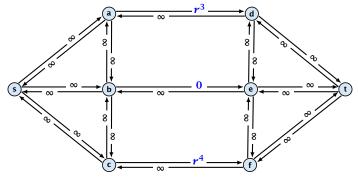


flow value:  $r^2$ 



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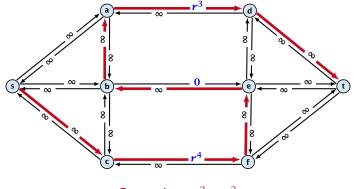


flow value:  $r^2 + r^3$ 



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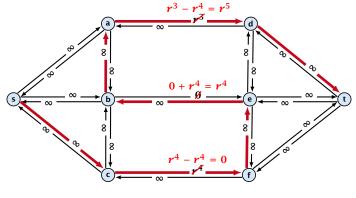


flow value:  $r^2 + r^3$ 



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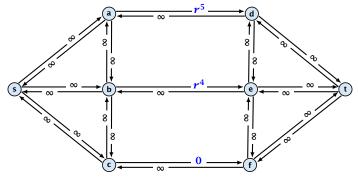


flow value:  $r^2 + r^3$ 



11.1 The Generic Augmenting Path Algorithm

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$$r = \frac{1}{2}(\sqrt{5} - 1)$$
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.

flow value:  $r^2 + r^3 + r^4$ 

Running time may be infinite!!!



11.1 The Generic Augmenting Path Algorithm



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11.1 The Generic Augmenting Path Algorithm

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### Several possibilities:

- Choose path with maximum bottleneck capacity.
- Choose path with sufficiently large bottleneck capacity.
- Choose the shortest augmenting path.

