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Can we obtain a better analysis?



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However, also the number of feasible bases can be very large.

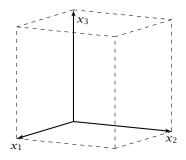
# **Example**

$$\max c^{T}x$$
s.t.  $0 \le x_{1} \le 1$ 

$$0 \le x_{2} \le 1$$

$$\vdots$$

$$0 \le x_{n} \le 1$$



2n constraint on n variables define an n-dimensional hypercube as feasible region.

The feasible region has  $2^n$  vertices.

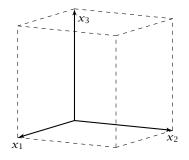
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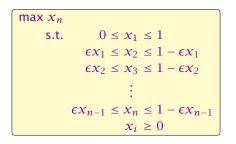
However, Simplex may still run quickly as it usually does not visit all feasible bases.

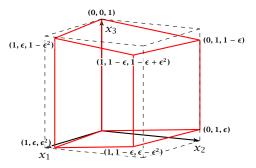
In the following we give an example of a feasible region for which there is a bad <u>Pivoting Rule</u>.

# **Pivoting Rule**

A Pivoting Rule defines how to choose the entering and leaving variable for an iteration of Simplex.

In the non-degenerate case after choosing the entering variable the leaving variable is unique.





- We have 2n constraints, and 3n variables (after adding slack variables to every constraint).
- Every basis is defined by 2n variables, and n non-basic variables.
- There exist degenerate vertices
- The degeneracies come from the non-negativity constraints which are superfluous.
- In the following all variables  $x_i$  stay in the basis at all times.
- ► Then, we can uniquely specify a basis by choosing for each variable whether it should be equal to its lower bound, or equal to its upper bound (the slack variable corresponding to the non-tight constraint is part of the basis).
- We can also simply identify each basis/vertex with the corresponding hypercube vertex obtained by letting  $\epsilon \to 0$ .

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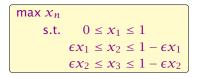
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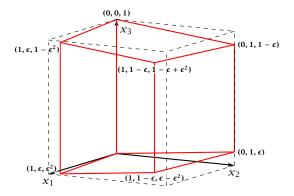
- ► In the following we specify a sequence of bases (identified by the corresponding hypercube node) along which the objective function strictly increases.
- ▶ The basis (0,...,0,1) is the unique optimal basis.
- Our sequence  $S_n$  starts at (0, ..., 0) ends with (0, ..., 0, 1) and visits every node of the hypercube.
- An unfortunate Pivoting Rule may choose this sequence, and, hence, require an exponential number of iterations.

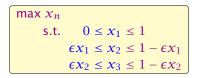
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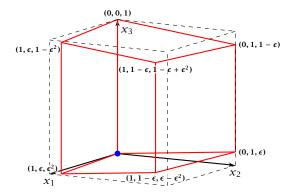
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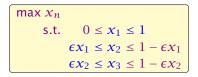
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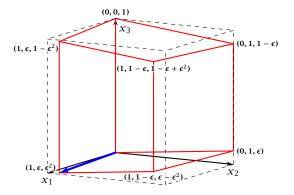


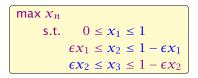


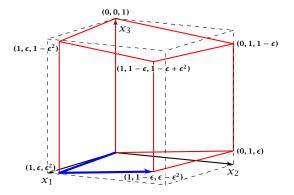


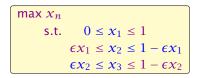


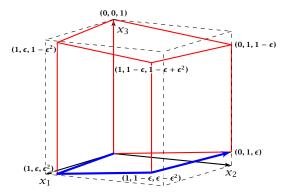


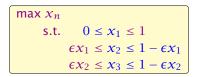


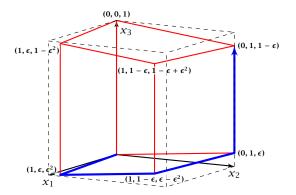


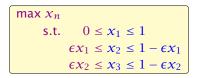


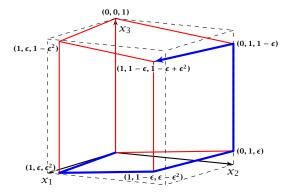


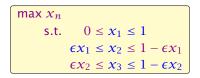


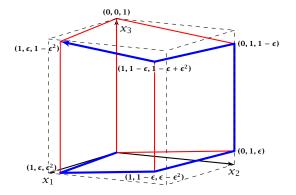


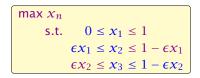


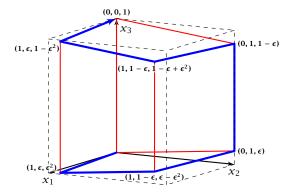












The sequence  $S_n$  that visits every node of the hypercube is defined recursively

$$(0,...,0,0,0)$$
 $S_{n-1}$ 
 $(0,...,0,1,0)$ 
 $S_n$ 
 $S_{n-1}$ 
 $S_{n-1}$ 
 $S_{n-1}$ 
 $S_{n-1}$ 

The non-recursive case is  $S_1 = 0 \rightarrow 1$ 

#### Lemma 45

The objective value  $x_n$  is increasing along path  $S_n$ .

Proof by induction:

n = 1: obvious, since  $S_1 = 0 \rightarrow 1$ , and 1 > 0

 $n-1 \rightarrow n$ 

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- ▶ Going from (0,...,0,1,0) to (0,...,0,1,1) increases  $x_n$  for small enough  $\epsilon$ .
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#### Observation

The simplex algorithm takes at most  $\binom{n}{m}$  iterations. Each iteration can be implemented in time  $\mathcal{O}(mn)$ .

In practise it usually takes a linear number of iterations.

#### Theorem

For almost all known deterministic pivoting rules (rules for choosing entering and leaving variables) there exist lower bounds that require the algorithm to have exponential running time  $(\Omega(2^{\Omega(n)}))$  (e.g. Klee Minty 1972).

#### Theorem

For some standard randomized pivoting rules there exist subexponential lower bounds ( $\Omega(2^{\Omega(n^{\alpha})})$  for  $\alpha>0$ ) (Friedmann, Hansen, Zwick 2011).

### Conjecture (Hirsch 1957)

The edge-vertex graph of an m-facet polytope in d-dimensional Euclidean space has diameter no more than m-d.

The conjecture has been proven wrong in 2010.

But the question whether the diameter is perhaps of the form  $\mathcal{O}(\mathrm{poly}(m,d))$  is open.