Complexity

LP Feasibility Problem (LP feasibility A)

Given $A \in \mathbb{Z}^{m \times n}$, $b \in \mathbb{Z}^m$. Does there exist $x \in \mathbb{R}^n$ with $Ax \le b$, $x \ge 0$?

LP Feasibility Problem (LP feasibility B) Given $A \in \mathbb{Z}^{m \times n}$, $b \in \mathbb{Z}^m$. Find $x \in \mathbb{R}^n$ with $Ax \le b$, $x \ge 0$!

LP Optimization A

Given $A \in \mathbb{Z}^{m \times n}$, $b \in \mathbb{Z}^m$, $c \in \mathbb{Z}^n$. What is the maximum value of $c^T x$ for a feasible point $x \in \mathbb{R}^n$?

LP Optimization B

Given $A \in \mathbb{Z}^{m \times n}$, $b \in \mathbb{Z}^m$, $c \in \mathbb{Z}^n$. Return feasible point $x \in \mathbb{R}^n$ with maximum value of $c^T x$?

Note that allowing A, b to contain rational numbers does not make a difference, as we can multiply every number by a suitable large constant so that everything becomes integral but the feasible region does not change.

The Bit Model

Input size

• The number of bits to represent a number $a \in \mathbb{Z}$ is

 $\lceil \log_2(|a|) \rceil + 1$

Let for an $m \times n$ matrix M, L(M) denote the number of bits required to encode all the numbers in M.

$$\langle M \rangle := \sum_{i,j} \lceil \log_2(|m_{ij}|) + 1 \rceil$$

- In the following we assume that input matrices are encoded in a standard way, where each number is encoded in binary and then suitable separators are added in order to separate distinct number from each other.
- Then the input length is $L = \Theta(\langle A \rangle + \langle b \rangle)$.

- In the following we sometimes refer to L := ⟨A⟩ + ⟨b⟩ as the input size (even though the real input size is something in Θ(⟨A⟩ + ⟨b⟩)).
- Sometimes we may also refer to L := ⟨A⟩ + ⟨b⟩ + n log₂ n as the input size. Note that n log₂ n = Θ(⟨A⟩ + ⟨b⟩).
- In order to show that LP-decision is in NP we show that if there is a solution x then there exists a small solution for which feasibility can be verified in polynomial time (polynomial in L).

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Note that m \log_2 m may be much larger than \langle A \rangle + \langle b \rangle.
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Suppose that $\bar{A}x = b$; $x \ge 0$ is feasible.

Then there exists a basic feasible solution. This means a set B of basic variables such that

 $x_B = \bar{A}_B^{-1} b$

and all other entries in x are 0.

In the following we show that this x has small encoding length and we give an explicit bound on this length. So far we have only been handwaving and have said that we can compute x via Gaussian elimination and it will be short...



Size of a Basic Feasible Solution the number of columns in A which

A: original input matrix

- Note that n in the theorem denotes may be much smaller than *m*.
- Ā: transformation of A into standard form
- \blacktriangleright \bar{A}_{B} : submatrix of \bar{A} corresponding to basis B

Lemma 47

Let $\bar{A}_B \in \mathbb{Z}^{m \times m}$ and $b \in \mathbb{Z}^m$. Define $L = \langle A \rangle + \langle b \rangle + n \log_2 n$. Then a solution to $\bar{A}_B x_B = b$ has rational components x_i of the form $\frac{D_j}{D}$, where $|D_j| \leq 2^L$ and $|D| \leq 2^L$.

Proof:

Cramers rules says that we can compute x_i as

$$x_j = \frac{\det(\bar{A}_B^j)}{\det(\bar{A}_B)}$$

where \bar{A}_{R}^{j} is the matrix obtained from \bar{A}_{B} by replacing the *j*-th column by the vector **b**.

Bounding the Determinant

Let $X = \overline{A}_R$. Then $|\det(X)| = |\det(\bar{X})|$ $= \left| \sum_{\pi \in S_{\tilde{n}}} \operatorname{sgn}(\pi) \prod_{1 \le i \le \tilde{n}} \bar{X}_{i\pi(i)} \right|$ $\leq \sum_{\pi \in S_{\tilde{n}}} \prod_{1 \leq i \leq \tilde{n}} |\bar{X}_{i\pi(i)}|$ When computing the determinant of $X = \bar{A}_R$ $\leq n! \cdot 2^{\langle A \rangle + \langle b \rangle} \leq 2^{L}$ we first do expansions along columns that were introduced when transforming A into standard form, i.e., into \bar{A} . Here \bar{X} is an $\tilde{n} \times \tilde{n}$ submatrix of A Such a column contains a single 1 and the remaining entries of the column are 0. with $\tilde{n} < n$. Therefore, these expansions do not increase the absolute value of the determinant. After we did expansions for all these columns we Analogously for $det(A_R^J)$. are left with a square sub-matrix of A of size at most $n \times n$.



Reducing LP-solving to LP decision.

Given an LP max{ $c^T x | Ax \le b; x \ge 0$ } do a binary search for the optimum solution

(Add constraint $c^T x \ge M$). Then checking for feasibility shows whether optimum solution is larger or smaller than M).

If the LP is feasible then the binary search finishes in at most

$$\log_2\left(\frac{2n2^{2L'}}{1/2^{L'}}\right) = \mathcal{O}(L') ,$$

as the range of the search is at most $-n2^{2L'}, \ldots, n2^{2L'}$ and the distance between two adjacent values is at least $\frac{1}{\det(A)} \ge \frac{1}{2^{L'}}$.

Here we use $L' = \langle A \rangle + \langle b \rangle + \langle c \rangle + n \log_2 n$ (it also includes the encoding size of *c*).

How do we detect whether the LP is unbounded?

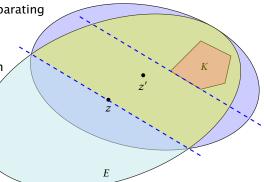
Let $M_{\text{max}} = n2^{2L'}$ be an upper bound on the objective value of a basic feasible solution.

We can add a constraint $c^T x \ge M_{max} + 1$ and check for feasibility.



Ellipsoid Method

- Let *K* be a convex set.
- Maintain ellipsoid E that is guaranteed to contain K provided that K is non-empty.
- If center $z \in K$ STOP.
- Otw. find a hyperplane separating K from z (e.g. a violated constraint in the LP).
- Shift hyperplane to contain node z. H denotes halfspace that contains K.
- Compute (smallest) ellipsoid E' that contains $E \cap H$.
- REPEAT





9 The Ellipsoid Algorithm

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Issues/Questions:

- How do you choose the first Ellipsoid? What is its volume?
- How do you measure progress? By how much does the volume decrease in each iteration?
- When can you stop? What is the minimum volume of a non-empty polytop?



Definition 48

A mapping $f : \mathbb{R}^n \to \mathbb{R}^n$ with f(x) = Lx + t, where *L* is an invertible matrix is called an affine transformation.



Definition 49

A ball in \mathbb{R}^n with center *c* and radius *r* is given by

$$B(c,r) = \{x \mid (x-c)^T (x-c) \le r^2\} \\ = \{x \mid \sum_i (x-c)_i^2 / r^2 \le 1\}$$

B(0,1) is called the unit ball.



Definition 50

An affine transformation of the unit ball is called an ellipsoid.

From f(x) = Lx + t follows $x = L^{-1}(f(x) - t)$.

$$f(B(0,1)) = \{f(x) \mid x \in B(0,1)\}$$

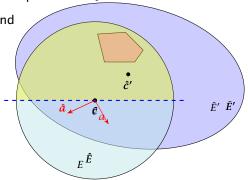
= $\{y \in \mathbb{R}^n \mid L^{-1}(y-t) \in B(0,1)\}$
= $\{y \in \mathbb{R}^n \mid (y-t)^T L^{-1} L^{-1}(y-t) \le 1\}$
= $\{y \in \mathbb{R}^n \mid (y-t)^T Q^{-1}(y-t) \le 1\}$

where $Q = LL^T$ is an invertible matrix.



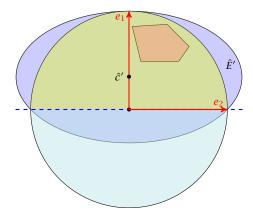
How to Compute the New Ellipsoid

- Use f^{-1} (recall that f = Lx + t is the affine transformation of the unit ball) to rotate/distort the ellipsoid (back) into the unit ball.
- Use a rotation R⁻¹ to rotate the unit ball such that the normal vector of the halfspace is parallel to e₁.
- Compute the new center ĉ' and the new matrix Q̂' for this simplified setting.
- Use the transformations *R* and *f* to get the new center *c'* and the new matrix *Q'* for the original ellipsoid *E*.





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- The new center lies on axis x_1 . Hence, $\hat{c}' = te_1$ for t > 0.
- ► The vectors $e_1, e_2, ...$ have to fulfill the ellipsoid constraint with equality. Hence $(e_i \hat{c}')^T \hat{Q}'^{-1} (e_i \hat{c}') = 1$.



- To obtain the matrix $\hat{Q'}^{-1}$ for our ellipsoid $\hat{E'}$ note that $\hat{E'}$ is axis-parallel.
- Let a denote the radius along the x₁-axis and let b denote the (common) radius for the other axes.
- The matrix

$$\hat{L}' = \begin{pmatrix} a & 0 & \dots & 0 \\ 0 & b & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & b \end{pmatrix}$$

maps the unit ball (via function $\hat{f}'(x) = \hat{L}'x$) to an axis-parallel ellipsoid with radius a in direction x_1 and b in all other directions.



• As $\hat{Q}' = \hat{L}' \hat{L}'^t$ the matrix \hat{Q}'^{-1} is of the form

$$\hat{Q'}^{-1} = \begin{pmatrix} \frac{1}{a^2} & 0 & \dots & 0\\ 0 & \frac{1}{b^2} & \ddots & \vdots\\ \vdots & \ddots & \ddots & 0\\ 0 & \dots & 0 & \frac{1}{b^2} \end{pmatrix}$$



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$$(e_1 - \hat{c}')^T \hat{Q}'^{-1} (e_1 - \hat{c}') = 1 \text{ gives}$$

$$\begin{pmatrix} 1 - t \\ 0 \\ \vdots \\ 0 \end{pmatrix}^T \cdot \begin{pmatrix} \frac{1}{a^2} & 0 & \cdots & 0 \\ 0 & \frac{1}{b^2} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \cdots & 0 & \frac{1}{b^2} \end{pmatrix} \cdot \begin{pmatrix} 1 - t \\ 0 \\ \vdots \\ 0 \end{pmatrix} = 1$$

• This gives $(1 - t)^2 = a^2$.



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For $i \neq 1$ the equation $(e_i - \hat{c}')^T \hat{Q}'^{-1} (e_i - \hat{c}') = 1$ looks like (here i = 2)

$$\begin{pmatrix} -t \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}^{T} \cdot \begin{pmatrix} \frac{1}{a^{2}} & 0 & \dots & 0 \\ 0 & \frac{1}{b^{2}} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & \frac{1}{b^{2}} \end{pmatrix} \cdot \begin{pmatrix} -t \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} = 1$$

This gives
$$\frac{t^2}{a^2} + \frac{1}{b^2} = 1$$
, and hence
 $\frac{1}{b^2} = 1 - \frac{t^2}{a^2} = 1 - \frac{t^2}{(1-t)^2} = \frac{1-2t}{(1-t)^2}$



Summary

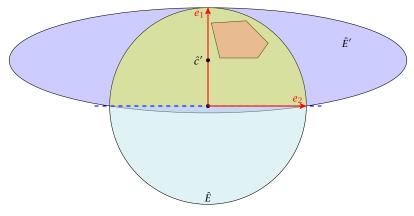
So far we have

$$a = 1 - t$$
 and $b = \frac{1 - t}{\sqrt{1 - 2t}}$



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We still have many choices for *t*:



Choose *t* such that the volume of \hat{E}' is minimal!!!



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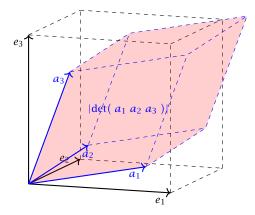
We want to choose t such that the volume of \hat{E}' is minimal.

Lemma 51 Let *L* be an affine transformation and $K \subseteq \mathbb{R}^n$. Then

 $\operatorname{vol}(L(K)) = |\det(L)| \cdot \operatorname{vol}(K)$.



n-dimensional volume



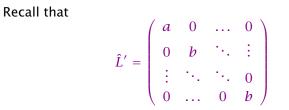


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• We want to choose t such that the volume of \hat{E}' is minimal.

 $\operatorname{vol}(\hat{E}') = \operatorname{vol}(B(0,1)) \cdot |\operatorname{det}(\hat{L}')| \ ,$



Note that a and b in the above equations depend on t, by the previous equations.

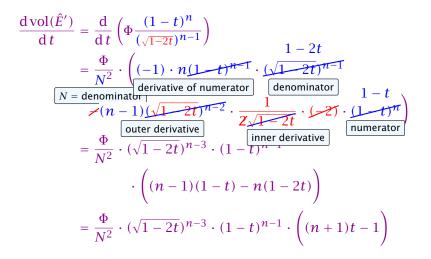


$$vol(\hat{E}') = vol(B(0,1)) \cdot |det(\hat{L}')|$$

= $vol(B(0,1)) \cdot ab^{n-1}$
= $vol(B(0,1)) \cdot (1-t) \cdot \left(\frac{1-t}{\sqrt{1-2t}}\right)^{n-1}$
= $vol(B(0,1)) \cdot \frac{(1-t)^n}{(\sqrt{1-2t})^{n-1}}$

We use the shortcut $\Phi := \operatorname{vol}(B(0, 1))$.







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• We obtain the minimum for $t = \frac{1}{n+1}$.

For this value we obtain

$$a = 1 - t = \frac{n}{n+1}$$
 and $b = \frac{1-t}{\sqrt{1-2t}} = \frac{n}{\sqrt{n^2-1}}$

To see the equation for b, observe that

$$b^{2} = \frac{(1-t)^{2}}{1-2t} = \frac{(1-\frac{1}{n+1})^{2}}{1-\frac{2}{n+1}} = \frac{(\frac{n}{n+1})^{2}}{\frac{n-1}{n+1}} = \frac{n^{2}}{n^{2}-1}$$



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Let $\gamma_n = \frac{\operatorname{vol}(\hat{E}')}{\operatorname{vol}(B(0,1))} = ab^{n-1}$ be the ratio by which the volume changes:

$$y_n^2 = \left(\frac{n}{n+1}\right)^2 \left(\frac{n^2}{n^2 - 1}\right)^{n-1}$$

= $\left(1 - \frac{1}{n+1}\right)^2 \left(1 + \frac{1}{(n-1)(n+1)}\right)^{n-1}$
 $\leq e^{-2\frac{1}{n+1}} \cdot e^{\frac{1}{n+1}}$
= $e^{-\frac{1}{n+1}}$

where we used $(1 + x)^a \le e^{ax}$ for $x \in \mathbb{R}$ and a > 0.

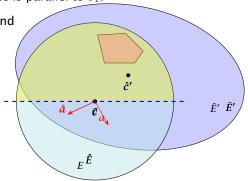
This gives $\gamma_n \leq e^{-\frac{1}{2(n+1)}}$.



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How to Compute the New Ellipsoid

- Use f^{-1} (recall that f = Lx + t is the affine transformation of the unit ball) to translate/distort the ellipsoid (back) into the unit ball.
- Use a rotation R⁻¹ to rotate the unit ball such that the normal vector of the halfspace is parallel to e₁.
- Compute the new center ĉ' and the new matrix Q̂' for this simplified setting.
- Use the transformations *R* and *f* to get the new center *c'* and the new matrix *Q'* for the original ellipsoid *E*.





Our progress is the same:

$$e^{-\frac{1}{2(n+1)}} \ge \frac{\operatorname{vol}(\hat{E}')}{\operatorname{vol}(B(0,1))} = \frac{\operatorname{vol}(\hat{E}')}{\operatorname{vol}(\hat{E})} = \frac{\operatorname{vol}(R(\hat{E}'))}{\operatorname{vol}(R(\hat{E}))}$$
$$= \frac{\operatorname{vol}(\bar{E}')}{\operatorname{vol}(\bar{E})} = \frac{\operatorname{vol}(f(\bar{E}'))}{\operatorname{vol}(f(\bar{E}))} = \frac{\operatorname{vol}(E')}{\operatorname{vol}(E)}$$

Here it is important that mapping a set with affine function f(x) = Lx + t changes the volume by factor det(*L*).



The Ellipsoid Algorithm

How to compute the new parameters?

The transformation function of the (old) ellipsoid: f(x) = Lx + c;

The halfspace to be intersected: $H = \{x \mid a^T(x - c) \le 0\};\$

$$f^{-1}(H) = \{f^{-1}(x) \mid a^{T}(x-c) \le 0\}$$

= $\{f^{-1}(f(y)) \mid a^{T}(f(y)-c) \le 0\}$
= $\{y \mid a^{T}(f(y)-c) \le 0\}$
= $\{y \mid a^{T}(Ly+c-c) \le 0\}$
= $\{y \mid (a^{T}L)y \le 0\}$

This means $\bar{a} = L^T a$.

The center \bar{c} is of course at the origin.



The Ellipsoid Algorithm

After rotating back (applying R^{-1}) the normal vector of the halfspace points in negative x_1 -direction. Hence,

$$R^{-1}\left(\frac{L^{T}a}{\|L^{T}a\|}\right) = -e_{1} \quad \Rightarrow \quad -\frac{L^{T}a}{\|L^{T}a\|} = R \cdot e_{1}$$

Hence,

$$\bar{c}' = R \cdot \hat{c}' = R \cdot \frac{1}{n+1} e_1 = -\frac{1}{n+1} \frac{L^T a}{\|L^T a\|}$$

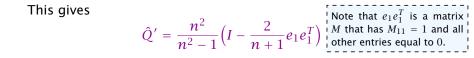
$$\begin{aligned} c' &= f(\bar{c}') = L \cdot \bar{c}' + c \\ &= -\frac{1}{n+1} L \frac{L^T a}{\|L^T a\|} + c \\ &= c - \frac{1}{n+1} \frac{Q a}{\sqrt{a^T Q a}} \end{aligned}$$

For computing the matrix Q' of the new ellipsoid we assume in the following that \hat{E}', \bar{E}' and E' refer to the ellipsoids centered in the origin.



Recall that

$$\hat{Q}' = \begin{pmatrix} a^2 & 0 & \dots & 0 \\ 0 & b^2 & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & b^2 \end{pmatrix}$$



because for $a^2 = n^2/(n+1)^2$ and $b^2 = n^2/n^2-1$

$$b^{2} - b^{2} \frac{2}{n+1} = \frac{n^{2}}{n^{2}-1} - \frac{2n^{2}}{(n-1)(n+1)^{2}}$$
$$= \frac{n^{2}(n+1) - 2n^{2}}{(n-1)(n+1)^{2}} = \frac{n^{2}(n-1)}{(n-1)(n+1)^{2}} = a^{2}$$

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$$\begin{split} \bar{E}' &= R(\hat{E}') \\ &= \{R(x) \mid x^T \hat{Q}'^{-1} x \le 1\} \\ &= \{y \mid (R^{-1}y)^T \hat{Q}'^{-1} R^{-1} y \le 1\} \\ &= \{y \mid y^T (R^T)^{-1} \hat{Q}'^{-1} R^{-1} y \le 1\} \\ &= \{y \mid y^T (\underline{R} \hat{Q}' R^T)^{-1} y \le 1\} \\ &= \{y \mid y^T (\underline{R} \hat{Q}' R^T)^{-1} y \le 1\} \end{split}$$



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Hence,

$$\begin{split} \bar{Q}' &= R\hat{Q}'R^T \\ &= R \cdot \frac{n^2}{n^2 - 1} \left(I - \frac{2}{n+1} e_1 e_1^T \right) \cdot R^T \\ &= \frac{n^2}{n^2 - 1} \left(R \cdot R^T - \frac{2}{n+1} (Re_1) (Re_1)^T \right) \\ &= \frac{n^2}{n^2 - 1} \left(I - \frac{2}{n+1} \frac{L^T a a^T L}{\|L^T a\|^2} \right) \end{split}$$

Here we used the equation for Re_1 proved before, and the fact that $RR^T = I$, which holds for any rotation matrix. To see this observe that the length of a rotated vector x should not change, i.e.,

$$x^T I x = (Rx)^T (Rx) = x^T (R^T R) x$$

which means $x^T(I - R^T R)x = 0$ for every vector x. It is easy to see that this can only be fulfilled if $I - R^T R = 0$.



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$$E' = L(\bar{E}')$$

= {L(x) | $x^T \bar{Q}'^{-1} x \le 1$ }
= { y | $(L^{-1}y)^T \bar{Q}'^{-1} L^{-1} y \le 1$ }
= { y | $y^T (L^T)^{-1} \bar{Q}'^{-1} L^{-1} y \le 1$ }
= { y | $y^T (\underline{L} \bar{Q}' L^T)^{-1} y \le 1$ }



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Hence,

$$Q' = L\bar{Q}'L^{T}$$
$$= L \cdot \frac{n^{2}}{n^{2}-1} \left(I - \frac{2}{n+1} \frac{L^{T}aa^{T}L}{a^{T}Qa}\right) \cdot L^{T}$$
$$= \frac{n^{2}}{n^{2}-1} \left(Q - \frac{2}{n+1} \frac{Qaa^{T}Q}{a^{T}Qa}\right)$$



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Incomplete Algorithm

Algorithm 1 ellipsoid-algorithm

- 1: **input:** point $c \in \mathbb{R}^n$, convex set $K \subseteq \mathbb{R}^n$
- 2: **output:** point $x \in K$ or "K is empty"
- 3: *Q* ← ???

4: repeat

5: **if**
$$c \in K$$
 then return c

6: else

7: choose a violated hyperplane *a*

8:
$$c \leftarrow c - \frac{1}{n+1} \frac{Qa}{\sqrt{a^T Oa}}$$

9:
$$Q \leftarrow \frac{n^2}{n^2 - 1} \Big(Q - \frac{2}{n+1} \frac{Qaa^T Q}{a^T Qaa} \Big)$$

10: endif

11: until ???

12: return "K is empty"

Repeat: Size of basic solutions

Lemma 52

Let $P = \{x \in \mathbb{R}^n \mid Ax \le b\}$ be a bounded polyhedron. Let $L := 2\langle A \rangle + \langle b \rangle + 2n(1 + \log_2 n)$. Then every entry x_j in a basic solution fulfills $|x_j| = \frac{D_j}{D}$ with $D_j, D \le 2^L$.

In the following we use $\delta := 2^L$.

Proof:

We can replace *P* by $P' := \{x \mid A'x \le b; x \ge 0\}$ where A' = [A - A]. The lemma follows by applying Lemma 47, and observing that $\langle A' \rangle = 2\langle A \rangle$ and n' = 2n.



How do we find the first ellipsoid?

For feasibility checking we can assume that the polytop P is bounded; it is sufficient to consider basic solutions.

Every entry x_i in a basic solution fulfills $|x_i| \le \delta$.

Hence, *P* is contained in the cube $-\delta \le x_i \le \delta$.

A vector in this cube has at most distance $R := \sqrt{n}\delta$ from the origin.

Starting with the ball $E_0 := B(0, R)$ ensures that P is completely contained in the initial ellipsoid. This ellipsoid has volume at most $R^n \operatorname{vol}(B(0, 1)) \le (n\delta)^n \operatorname{vol}(B(0, 1))$.



When can we terminate?

Let $P := \{x \mid Ax \leq b\}$ with $A \in \mathbb{Z}$ and $b \in \mathbb{Z}$ be a bounded polytop.

Consider the following polyhedron

$$P_{\lambda} := \left\{ x \mid Ax \leq b + rac{1}{\lambda} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}
ight\} ,$$

where $\lambda = \delta^2 + 1$.

Note that the volume of P_{λ} cannot be 0



Lemma 53 P_{λ} is feasible if and only if P is feasible.

←: obvious!



⇒:

Consider the polyhedrons

$$\bar{P} = \left\{ x \mid \left[A - A I_m \right] x = b; x \ge 0 \right\}$$

and

$$\bar{P}_{\lambda} = \left\{ x \mid \left[A - A I_m \right] x = b + \frac{1}{\lambda} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}; x \ge 0 \right\}.$$

P is feasible if and only if \overline{P} is feasible, and P_{λ} feasible if and only if \overline{P}_{λ} feasible.

 \bar{P}_{λ} is bounded since P_{λ} and P are bounded.

Let
$$\overline{A} = \begin{bmatrix} A & -A & I_m \end{bmatrix}$$
.

 $\bar{{\it P}}_{\lambda}$ feasible implies that there is a basic feasible solution represented by

$$\boldsymbol{x}_{B} = \bar{A}_{B}^{-1}\boldsymbol{b} + \frac{1}{\lambda}\bar{A}_{B}^{-1} \begin{pmatrix} 1\\ \vdots\\ 1 \end{pmatrix}$$

(The other x-values are zero)

The only reason that this basic feasible solution is not feasible for \bar{P} is that one of the basic variables becomes negative.

Hence, there exists i with

$$(\bar{A}_B^{-1}b)_i < 0 \le (\bar{A}_B^{-1}b)_i + \frac{1}{\lambda}(\bar{A}_B^{-1}\vec{1})_i$$

By Cramers rule we get

$$(\bar{A}_B^{-1}b)_i < 0 \quad \Longrightarrow \quad (\bar{A}_B^{-1}b)_i \le -\frac{1}{\det(\bar{A}_B)} \le -1/\delta$$

and

$$(\bar{A}_B^{-1}\vec{1})_i \leq \det(\bar{A}_B^j) \leq \delta$$
 ,

where \bar{A}_B^j is obtained by replacing the *j*-th column of \bar{A}_B by $\vec{1}$.

But then

$$(\bar{A}_B^{-1}b)_i + \frac{1}{\lambda}(\bar{A}_B^{-1}\vec{1})_i \le -1/\delta + \delta/\lambda < 0$$
,

as we chose $\lambda = \delta^2 + 1$. Contradiction.



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Lemma 54

If P_{λ} is feasible then it contains a ball of radius $r := 1/\delta^3$. This has a volume of at least $r^n \operatorname{vol}(B(0,1)) = \frac{1}{\delta^{3n}} \operatorname{vol}(B(0,1))$.

Proof:

If P_{λ} feasible then also P. Let x be feasible for P. This means $Ax \leq b$.

Let
$$\vec{\ell}$$
 with $\|\vec{\ell}\| \le r$. Then
 $(A(x + \vec{\ell}))_i = (Ax)_i + (A\vec{\ell})_i \le b_i + \vec{a}_i^T \vec{\ell}$
 $\le b_i + \|\vec{a}_i\| \cdot \|\vec{\ell}\| \le b_i + \sqrt{n} \cdot 2^{\langle a_{\max} \rangle} \cdot r$
 $\le b_i + \frac{\sqrt{n} \cdot 2^{\langle a_{\max} \rangle}}{\delta^3} \le b_i + \frac{1}{\delta^2 + 1} \le b_i + \frac{1}{\lambda}$

Hence, $x + \vec{\ell}$ is feasible for P_{λ} which proves the lemma.



How many iterations do we need until the volume becomes too small?

$$e^{-\frac{i}{2(n+1)}} \cdot \operatorname{vol}(B(0,R)) < \operatorname{vol}(B(0,r))$$

Hence,

$$\begin{split} i &> 2(n+1)\ln\left(\frac{\operatorname{vol}(B(0,R))}{\operatorname{vol}(B(0,r))}\right) \\ &= 2(n+1)\ln\left(n^n\delta^n\cdot\delta^{3n}\right) \\ &= 8n(n+1)\ln(\delta) + 2(n+1)n\ln(n) \\ &= \mathcal{O}(\operatorname{poly}(n)\cdot L) \end{split}$$



Algorithm 1 ellipsoid-algorithm

1: **input:** point $c \in \mathbb{R}^n$, convex set $K \subseteq \mathbb{R}^n$, radii *R* and *r*

- 2: with $K \subseteq B(c, R)$, and $B(x, r) \subseteq K$ for some x
- 3: **output:** point $x \in K$ or "K is empty"

4:
$$Q \leftarrow \operatorname{diag}(R^2, \dots, R^2) // \text{ i.e., } L = \operatorname{diag}(R, \dots, R)$$

5: repeat

6: **if**
$$c \in K$$
 then return c

С

7: else

- 8: choose a violated hyperplane *a*
- 9:

$$\leftarrow c - \frac{1}{n+1} \frac{Qa}{\sqrt{a^T Qa}}$$

10:
$$Q \leftarrow \frac{n^2}{n^2 - 1} \left(Q - \frac{2}{n+1} \frac{Qaa^T Q}{a^T Qaa} \right)$$

11: endif

12: **until**
$$det(Q) \le r^{2n} // i.e., det(L) \le r^n$$

13: return "K is empty"

Separation Oracle

Let $K \subseteq \mathbb{R}^n$ be a convex set. A separation oracle for K is an algorithm A that gets as input a point $x \in \mathbb{R}^n$ and either

- certifies that $x \in K$,
- or finds a hyperplane separating x from K.

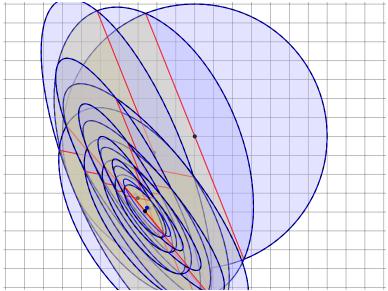
We will usually assume that A is a polynomial-time algorithm.

In order to find a point in *K* we need

- a guarantee that a ball of radius r is contained in K,
- an initial ball B(c, R) with radius R that contains K,
- a separation oracle for K.

The Ellipsoid algorithm requires $\mathcal{O}(\operatorname{poly}(n) \cdot \log(R/r))$ iterations. Each iteration is polytime for a polynomial-time Separation oracle.

Example





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