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- ▶ Choose path with maximum bottleneck capacity.
- ▶ Choose path with sufficiently large bottleneck capacity.
- ▶ Choose the shortest augmenting path.

Capacity Scaling

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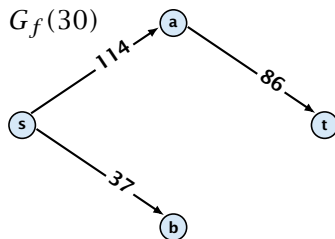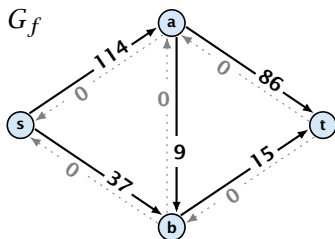- ▶ Maintain scaling parameter Δ.

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Algorithm 1 maxflow(G, s, t, c)

1: **foreach** $e \in E$ **do** $f_e \leftarrow 0$;
2: $\Delta \leftarrow 2^{\lceil \log_2 C \rceil}$
3: **while** $\Delta \geq 1$ **do**
4:      $G_f(\Delta) \leftarrow \Delta$-residual graph
5:      **while** there is augmenting path P in $G_f(\Delta)$ **do**
6:          $f \leftarrow$ augment(f, c, P)
7:          update$(G_f(\Delta))$
8:      $\Delta \leftarrow \Delta/2$
9: **return** f

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▶ this means we have a maximum flow.

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There are $\lceil \log C \rceil + 1$ *iterations over* Δ.

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▶ In G_f this cut can have capacity at most $m\Delta$.

▶ This gives me an upper bound on the flow that I can still add.

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Theorem 50

We need $\mathcal{O}(m \log C)$ augmentations. The algorithm can be implemented in time $\mathcal{O}(m^2 \log C)$.