
Efficient Algorithms and Data Structures I

*Deadline: January 30, 2017, 10:15 am in the **Efficient Algorithms** mailbox.*

Homework 1 (5 Points)

- (a) We want to identify a minimum cut containing the least number of edges. Show how to rescale the edge capacities to find such a cut using a blackbox max-flow algorithm.

Hint: First assume that all capacities are at least 1.

- (b) Consider the execution of the generic push-relabel algorithm. Show that, if all active nodes have label larger than n , then the value of the maximum flow equals the total flow entering the sink in the current preflow.

Homework 2 (3 Points)

Construct a family of networks with the number of minimum cuts growing exponentially with n , where n is the number of nodes in the network.

Homework 3 (6 Points)

The members of the *patisserie club* has n members f_1, f_2, \dots, f_n , who have bought n cakes c_1, c_2, \dots, c_n . Each club member wants to eat exactly one cake. Each club member chooses two cakes he would like to eat, and ranks them according to his preference. Rank 1 indicates higher preference, rank 2 indicates lower preference.

- (a) We say that a cake assignment is a *feasible* assignment if every cake aficionado eats a cake within his (or her) preference list. How would you efficiently determine whether the club can find a feasible assignment?
- (b) We say that a feasible assignment is an *optimal assignment* if it maximizes the number of club members assigned to their most preferred cake. Suggest an efficient algorithm for determining an optimal assignment and analyze its complexity.

Hint: Use a minimum cost flow.

Homework 4 (6 Points)

A path cover of a directed graph $G = (V, E)$ is a set P of vertex-disjoint paths such that every vertex in V is included in exactly one path in P . Paths may start and end anywhere, and they may be of any length, including 0. A minimum path cover of G is a path cover containing the fewest possible paths.

- (a) Give an efficient algorithm to find a minimum path cover of a directed acyclic graph $G = (V, E)$.

Hint: Assuming that $V = \{1, 2, \dots, n\}$, construct the graph $G' = (V', E')$, where

$$\begin{aligned}V' &= \{x_0, x_1, \dots, x_n\} \cup \{y_0, y_1, \dots, y_n\}, \\E' &= \{(x_0, x_i) : i \in V\} \cup \{(y_i, y_0) : i \in V\} \cup \{(x_i, y_j) : (i, j) \in E\}\end{aligned}$$

and run a maximum-flow algorithm.

- (b) Does your algorithm work for directed graphs that contain cycles? Explain or give a counterexample.

Tutorial Exercise 1

A shipping company wants to phase out a fleet of s (homogeneous) cargo ships over a period of p years. Its objective is to maximize its cash assets at the end of the p years by considering the possibility of prematurely selling ships and temporarily replacing them by charter ships.

The company faces a known nonincreasing demand for ships. Let d_k denote the demand of ships in year k . Each ship earns a revenue of r_k units in period k . At the beginning of year k , the company can sell any ship that it owns, accruing a cash inflow of s_k dollars. If the company does not own sufficiently many ships to meet its demand, it must hire additional charter ships. Let h_k denote the cost of hiring a ship for the k th year.

The shipping company wants to meet its commitments and at the same time maximize the cash assets at the end of the p th year.

Model this problem as a minimum cost flow problem!

Network flow problems [...] arise in surprising ways in optimization problems that on the surface might not appear to involve networks at all.

- R.K. Ahuja, T.L. Magnanti, J.B. Orlin